

Dth

NUMBER

OUR REF: PEH/BECA

DATE 27th January, 1971.

Dear Sirs,

Please find enclosed the first part of the 'TEST' system which is a set of hardware testprograms for use under the RC 4000 multiprogramming system.

The first part consists of:

descriptions

'TEST'	RCSL: 44-D10
Typewriter and teleterminal	RCSL: 44-D11
Lineprinter	RCSL: 44-D12
Magnetic tape	RCSL: 44-D13
Test of RC 4317 Punched Card Reader	RCSL: 31-D21

program tapes

'TEST'	RCSL: 44-T2.2/2
A format tape for printertest (5 copies)	RCSL: 44-T2.3/F
Further, a RC 4000 troubleshooting scheme	RCSL: 44-RT 183
is enclosed.	RCSL: 44-D14

A/S REGNECENTRALEN

Per Hansen

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Foreløbig vejledning til testsystemet, TEST 2.2/3. 10.8.71.

ALGOL6 compiler og library forudsættes i maskinen.

Den er ændret på følgende punkter:

mt-test:

- a kan nu også køre med CDC (men tester ikke read reverse).
- b do.
- c virker ikke
- d virker kun på Ampex
- e kan køre med CDC stationer. Operationen read reverse hedder 'b'.

Test a og b spørger om mode, og man kan taste n hhv. p for nrz og pe mode henholdsvis. Mode er irrelevant for Ampex.

Test e arbejder kun i pe mode på CDC.

Desuden er der indlagt to nye tester, nemlig bs (backing storage) og pt (paper tape).

En kort beskrivelse af

bs test

Først prøver testen at reservere et areal på de enheder der specificeres, f.eks. bs004 på tromlen, (device 4) o.s.v.

test a

Spørger om bufferstørrelsen (i segmenter). Dernæst om mode, der kan være:
c checkall (både status og data).

d0,d1,d2,d3,d4

forskellige testdatamønstre.

d0 er standard worstcase mønstret.

m no check but monitoring of the percentage of statuserrors after every run.

p checkall with printing of dataerror.

r read

w write

t0 or t1 or t2 etc.

number of tries, i.e. rereadings or rewritings in case of statuserror.

(with the present monitor t0 will mean 3 tries).

Hvis både read og write specificeres vil samtlige segmenter først skrives 1 gang og derpå checklæses 1 gang i hvert run.

movetest

Udfører en random hovedbevægelse spørgsmålet 'check, tries' kan f.eks. besvares således:

yes 5

paper tape test , a og b

Hvis både en læser og en punch er specificeret, udskrives først nogen meter papirstrimmel af punchen som angivet ved length=

parity kan være:

- o odd
- e even
- n no parity

test a checklæser nu den udperforerede strimmel.

test b gør det samme men i modsat paritet og kontrollerer herved paritetskontrollen (n-parity må ikke specificeres her).

test c læser en vilkårlig strimmel uden check (motions test).

test d puncher en opgivet sekvens af tegn.

Venlig hilsen

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RCSL: 44-D10

Author: Per Hansen

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RC 4000

TIMESHARED TESTPROGRAM LIBRARY

'TEST' SYSTEM

Keywords: RC 4000, Diagnostic program, Algol Program, ISO tape

ABSTRACT: The TEST system is an administrator and some procedures which are intended for use during testing and error location on RC 4000 peripheral devices. The system operates under the fileprocessor thus allowing other users to run programs on the part of the computer not under test.

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1. Introduction

The system consists chiefly of three types of programs:

1. CPU-test programs
2. Peripheral device test programs
3. System test and routine test programs

All programs publications are identified by a number of a format like this:

`<type>.<serial>/<version>`

where `<type>` is one of the three types mentioned above, `<serial>` is the serial number and `<version>` the version number of the actual program.

The programs are mainly written in algol utilizing standard zone procedures as an attempt to make the program production easy and at the same time be able to handle any error situation during run time.

However, CPU-tests in ALGOL are too complex to facilitate error location, so it turned out to be a good idea to write these programs in SLANG code. On the other hand, all-over system tests and routine tests can be written in high-level ALGOL if one is satisfied with the standard error reactions.

This gives a system of mixed-type programs which are organized so that all peripheral device tests in ALGOL are linked together to form a set of procedures under administration of the program 'TEST' whereas the SLANG programs and special ALGOL programs are published as independent programs.

2. The TEST administrator

The TEST system consists of a set of start-up and utility procedures plus a number of blocks, each block containing a number of test procedures for one particular devicekind.

At present seven different devicekinds exist. The sense of these kinds differs slightly from that of the monitor:

- 6 backing storage
- 8 typewriter, teleterminal
- 10 tape reader and punch
- 12 plotter
- 14 printer
- 16 card reader
- 18 magnetic tape

The reason why reader and punch test is combined is that it may be useful to let the tape run from punch to reader to perform an effective test of one of these devices.

The TEST system makes full use of the RC 4000 multiprogramming features. Thus most output-zones are doublebuffered and all tests may be performed on more devices at the same time.

This may give peculiar effects in error situations but the error messages should enable the operator to handle the situation.

The strategy of a set of tests are accommodated to the devicekind in question, e.g. the printertest is made fast to keep the printer 'warm' etc. But if, for some reason, you want to test another kind with this test a warning message is output and the zone description is changed automatically to match the different format of document.

3. Start of TEST

The system is published as a texttape which must be translated in a process having a core area of at least 12000 bytes and the catalog key 3.

The tape is input by the fp command:

```
i tre
```

and if the translation is succesful the program is called once without parameters. The backing storage area occupied is app. 100 segments.

After the translation the program may be run in a core area as small as 6000 bytes (dependent on the number and kind of devices) but the output may be considerably slower.

TEST is called in the following way:

$$\{\langle\text{outfile}\rangle\}'_0 \text{test} \left\{ \begin{array}{l} \langle\text{empty}\rangle \\ \langle\text{s}\rangle\langle\text{kind}\rangle \{ \langle.\text{device}\rangle \}_1^\infty \end{array} \right.$$

where $\langle\text{kind}\rangle$ is one of the following:

bs backing storage
tw typewriter
pt paper tape (reader and punch)
pl plotter
lp lineprinter
cr card reader
mt magnetic tape

and $\langle\text{device}\rangle$ is the number of a device. If this is the operators console and the devicenumber of this is unknown you may use the letter c.

If the parameter list is empty a listing of the devices in the actual RC 4000 system as implemented in the monitor is performed. After completion of this the run is terminated.

At present the parameter $\langle\text{outfile}\rangle$ has no effect, but in future versions it will be used to define the outputmedium for error-messages.

4. Running of TEST

When the testprogram asks:

testprogram:

you may type a letter defining the program desired followed by $\langle\text{NL}\rangle$.

If only a $\langle\text{NL}\rangle$ is typed the set of testprograms is listed.

Later the program asks:

number of runs =

and you type a number, e.g. 9. This causes nine identical runs to be executed and for every run the runnumber is output on the operators

console. If the number of runs specified is greater than 9 but less than 100 the runnumber is output for every 10 runs and so on.

Any time the programs asks for a character (or a text), i.e. all input but numbers the character may either be typed directly or it may be defined by its numerical value by typing a semicolon followed by the decimal value of the character. The value typed is interpreted modulo 128.

Most device-tests include a sequence test where you may define a certain sequence of characters. When the program asks:

type sequence:

the operator is expected to type a sequence of characters and numbers according to the following syntax:

$$\langle \text{sequence} \rangle, \langle \text{repeat} \rangle \left\{ \langle \text{sequence} \rangle, \langle \text{repeat} \rangle \right\}_{0}^{\infty} \langle \text{NL} \rangle$$

where $\langle \text{sequence} \rangle$ is any sequence of characters except a comma followed by one or more digits (but including characters defined by semicolon + decimal value). $\langle \text{repeat} \rangle$ is a decimal number defining how many times the preceding sequence is to be repeated.

The resulting sequence is stored in an array the size of which depends on the testprogram in question. If the array is too small the following warning is output:

xxxfull

TEST proceeds using the string in the array.

5. Handling of input-output errors

Any transfer to or from the peripheral device (operators console included) are checked and if the result is unexpected the logic status word (see algol 5 manual, P. 46f) and the number of bytes transferred is output on the console. The various bits are named as follows:

0	local
1	parity
2	timer
3	overrun
4	length
5	doc_end
6	loadpoint
7	tapemark
8	we
9	hi
10	10?
11	11?
12	12?
13	13?
14	14?
15	output_lost
16	word_defect
17	pos_error
18	unknown
19	malfunction
20	illegal
21	reservation
22	ok
23	hard_error

The malfunction bit means that the device in question has been either disconnected or has remained busy after an interrupt. The reservation bit means that the device cannot be reserved.

During input from typewriter a parity error is converted to the SUB character. The action of this is

1. The message:

 xinput parity
is output on the console

2a. In case of number input the entire number is skipped and TEST requests for the operator to type the number again.

2b. In case of character (text) input the SUB character is stored and TEST proceeds.

NOTE: Because of the double-buffering during output the error messages will not be output immediately after the error has occurred but will be delayed until output of the current and the next buffer has been completed. Double-buffered input from e.g. tape stations has the opposite effect because the zone procedures when checking block n already is busy with transfer of block n+1.

6. Examples

Example 1:

When calling:

test

the following list is output:

```
bs  4
tw  2 10 18 19 20
pt  0 1
pl
lp  5
cr
mt  6 7 8 9
```

Example 2:

The call:

test tw.c.5.20

causes the warning:

xxxtest device 5 no typewriter

and the program proceeds to make testruns of the operators own console (c), the printer and the teletypewriter

Example 3:

When the programs asks:

type sequence:

and you type:

abcd ,2,;95,5,,,7,

pølse3,2

this is accepted as the sequence:

abcd abcd _____

pølse3

pølse3

Example 4:

You have programmed a special sequence of commands and put it on papertape. Then change current input to RC 2000:

(i trf

test lp.5)

Example 5:

The call:

lp= test mt.6.7

will initiate a test of the tape stations device 6 and 7. Error messages will be output at the medium defined by the catalog entry lp. Control information will still be output on the operators console.

Example 6:

The conversation:

number of runs = 223

xinput parity

number of runs =

indicates that the typewriter has generated parity error during input of the number 223.

7. List of error messages

x<number> ,<status><number><bytes>

During the test of a device there has been status error. The first <number> is the devicenum, the second one is the number of bytes transferred. The statusbit hard_error means that the device cannot be reserved.

xinput parity

A <SUB> character has been received during input. This is usually due to parity error on the typewriter. TEST proceeds.

xxxfp name

Algol is not present in the machine.

xxxfp syntax

TEST has been called in a wrong way.

xxxfull

During input of a character sequence the storage available is exceeded. TEST proceeds.

xxxline 488 stack

The process area is too small.

xxxpermanent test protected

xxxset test protected

The process does not own the catalog key 3.

xxxtest<devicekind> not implemented

No test for this devicekind. TEST terminates.

xxxtest device <number> no <devicekind>

Is a warning about a wrong devicekind, e.g. the printertest is performed on magtape etc. TEST proceeds.

8. Program text

```
1  
1 CLEAR TEST  
1 TEST=SET 150  
1 IF OK.YES  
1 (PERMANENT TEST.3  
1 TEST=ALGOL  
1 IF OK.YES  
1 (END  
1 TEST))  
1 TEST 2.2/2  
1 BEGIN COMMENT  
2
```

```
5 NAME IN CATALOG: TESTHEAD;  
6 INTEGER DEVS,KIND, TOPDEV,C,L,I,D,RUNS,RUNSTEP,RUNNO,M,PARITY,OPC;  
7 REAL R;  
8 BOOLEAN NL,BSL;  
9 BOOLEAN ARRAY RESERVED(1:24);  
10 REAL ARRAY PARAM(0:1);  
11 INTEGER ARRAY IA(0:19), DEVICE(1:32), DKIND(1:32);  
12 ZONE OUTC(50,1,ERROR), OUTL(256,2,ERROR), INC(16,1,ERROR);  
13 COMMENT THE STANDARD ZONE IN IS USED AS DUMMY ZONE AND MUST NOT  
14 BE USED FOR INPUT;  
15  
15 COMMENT GLOBAL UTILITY PROCEDURES;  
16 PROCEDURE IND;  
17 BEGIN INTEGER ARRAY IA(1:20);  
18 GETZONE(INC,IA);  
19 IF IA(1)=8 THEN SETPOSITION(INC,0,0);  
20 END PROCEDURE IND;  
21  
21 INTEGER PROCEDURE MODEKIND(PROC);  
22 INTEGER PROC;  
23 BEGIN SYSTEM (5,PROC,IA);  
24 MODEKIND:=CASE IA(0)//2 OF (0,4,4,8,10+PARITY SHIFT 12,  
25 12+PARITY SHIFT 12,14,16,18+PARITY SHIFT 12,  
26 0,0,0,0,0,14,0,18+PARITY SHIFT 12,8,14,0,0,0,8);  
27 END PROCEDURE MODEKIND;  
28  
28 BOOLEAN PROCEDURE ANYMESSAGE;  
29 BEGIN INTEGER BUF;  
30 SYSTEM(6,BUF,PARAM);  
31 IF BUF >0 THEN  
32 BEGIN MONITOR(20,IN,BUF,IA);  
33 IA(9):=1;  
34 MONITOR(22,IN,BUF,IA);  
35 ANYMESSAGE;  
36 ANYMESSAGE:=TRUE;  
37 END ELSE ANYMESSAGE:=FALSE;  
38 END PROCEDURE ANYMESSAGE;  
39  
39 PROCEDURE RUNADM(ENDRETURN,RUNEND);  
40 LABEL ENDRETURN; PROCEDURE RUNEND;  
41 BEGIN  
42 AGAIN:  
43 IF INCREASE(D)<DEVS THEN GOTO NEXTRUN;  
44 RUNEND;  
45 D:=1;  
46 IF RUNNO=RUNS THEN  
47 BEGIN WRITE(OUTC,NL,2,<:TEST END:>,NL,1);  
48 GOTO ENDRETURN  
49 END;  
50 NEXTRUN:  
51 IF ANYMESSAGE THEN  
52 BEGIN WRITE(OUTC,NL,1,<:OPERATOR TERMINATION:>);  
53 GOTO ENDRETURN;  
54 END;  
55 IF D=1 THEN  
56 BEGIN IF INCREASE(RUNNO) MOD RUNSTEP=0 THEN  
57 WRITE(OUTC,NL,1,<:RUN NO.:>,<<DDDDDDDD>,RUNNO,NL,1); UD;  
58 END;  
59 IF -,RESERVED(D) AND KIND<>18 THEN GOTO AGAIN;  
60 END PROCEDURE RUNADM;  
61  
61 COMMENT  
62
```

```

63
63 INTEGER PROCEDURE TESTPROG;
64 BEGIN INTEGER TP;
    ANYMESSAGE;
RTP: WRITE(OUTC,<:<10>TESTPROGRAM: :>); UD; IND;
67 FOR TP:=INCHAR WHILE TP=32 DO;
68 IF TP=10 THEN GOTO A;
69 IF INCHAR<>10 OR TP<97 OR TP>121 THEN GOTO RTP;
70 IF TP=121 THEN GOTO A;
71 READRUNS:
72 WRITE(OUTC,<:NUMBER OF RUNS = :>); UD; IND;
73 RD(READRUNS,RUNS);
74 IF RUNS<=0 THEN GOTO READRUNS;
75 RUNSTEP:=10**((ENTIER(1/LN(10))*LN(RUNS)));
76 D:=RUNNO:=0;
77 A: TESTPROG:=CASE ROUND SIGN(TP-10)+1 OF (1,TP-95);
78 END PROCEDURE TESTPROG;
79
79 PROCEDURE ERROR(Z,S,B);
80 ZONE Z; INTEGER S,B;
81 BEGIN INTEGER SAVEBYTE, DN, PA;
82 OWN INTEGER DISCONL;
    SAVEBYTE:=B;
    IF B< 0 THEN B:=0;
85 PA:=MONITOR(4,Z,I,IA);
86 IF PA=0 THEN PA:=DEVICE(D);
87 DN:=DEVICENUMBER(PA);
88 IF L=OPC THEN
89 BEGIN INTEGER ARRAY IA(1:20),IB(1:20);
90 GETZONE(Z,IA); GETZONE(OUTC,IB);
91 IF IA(19)=IB(19) THEN
92 BEGIN DISCONL:=IF S SHIFT (-2)
93 EXTRACT 10=0 THEN 0 ELSE DISCONL+1;
94 IF DISCONL >100 OR S SHIFT (-8) EXTRACT 1=1
95 THEN GOTO RETURN;
96 END;
97 END;
98 IF DN=L THEN
99 BEGIN PRINT(OUTC, DN, PA, S, SAVEBYTE); UD;
100 IF BSL AND S SHIFT (-18) EXTRACT 1=1 THEN GOTO L_END;
101 END ELSE
102 BEGIN PRINT(OUTL, DN, PA, S, SAVEBYTE); UDL;
103 END;
104 RETURN:
105 S:=2;
106 END PROCEDURE ERROR;
107
107 PROCEDURE PRINT(Z, DN, PA, S, B);
108 ZONE Z; INTEGER DN, PA, S, B;
109 BEGIN INTEGER ARRAY IA(1:1);
110 SYSTEM(S, PA, IA);
111 WRITE(Z, NL, 1, FALSE, 3, <:*:>, <<DD>, DN, <: :>);
112 FOR I:=(-23) STEP 1 UNTIL 0 DO
113 IF S SHIFT I EXTRACT 1=1 THEN WRITE(Z, CASE I+24 OF (
114 <:LOCAL :>, <:PARITY :>, <:TIMER :>, <:OVERRUN :>, <:LENGTH :>,
115 <:DOC<95>END :>, <:LOADPOINT :>, <:TAPEMARK :>, <:WE :>,
116 <:HI :>, <:10? :>, <:11? :>, <:12? :>, <:13? :>, <:14? :>,
117 <:OUTPUT<95>LOST :>, <:WORD<95>DEFECT :>, <:POS<95>ERROR :>,
118 <:UNKNOWN :>, <:MALFUNCTION :>, <:ILLEGAL :>,
119 <:RESERVATION :>, <::>, <:HARD<95>ERROR :>)) ELSE IF
120 (IA(1)=18 OR IA(1)=34) AND (I= -15 OR I= -14) THEN
121 WRITE(Z, CASE I+16 OF (<:PROTECT_ :>, <:LO<95>DEN_ :>));
122 WRITE(Z, <<D>, B, <: BYTES :>, NL, 1);
123 END PROCEDURE PRINT;
124
124 COMMENT
125

```

```
126
126 PROCEDURE PRINTNAME;
127 WRITE(OUTC, CASE KIND//2-2 OF (<:BACKING STORAGE:>,<:TYPEWRITER:>,
128 <:READER/PUNCH:>,<:PLOTTER:>,<:PRINTER:>,<:CARD READER:>,
129 <:MAGTAPE:>));
130
130 INTEGER PROCEDURE INCHAR;
131 BEGIN INTEGER I,J;
132 READCHAR(INC,I);
133 IF I=26 THEN WRITE(OUTC,NL,1,<:*INPUT PARITY:>,NL,1); UD;
134 IF I=59 THEN
135 BEGIN IF READCHAR(INC,J)=2 THEN
136 BEGIN REPEATCHAR(INC);
137 READ(INC,I);
138 END; REPEATCHAR(INC);
139 END; INCHAR:=I;
140 END PROCEDURE INCHAR;
141
141 PROCEDURE PRINTBITS(MARG,REC,EXPD,CHAR,BITS);
142 VALUE REC,EXPD,CHAR,BITS; REAL REC,EXPD;
143 INTEGER CHAR, BITS,MARG;
144 BEGIN REAL R; INTEGER I;
145 FOR R:=REC,EXPD DO
146 BEGIN WRITE(OUTL,NL,1,FALSE ADD 32,MARG,IF R=REC THEN <:RECEIVED: :>
147 ELSE <:EXPECTED: :>);
148 FOR I:= -47 STEP 1 UNTIL BITS DO WRITE(OUTL,IF R SHIFT I EXTRACT
149 1=1 THEN <:1:> ELSE <:.:>,IF I MOD CHAR=0 THEN <: :> ELSE <: :>);
150 WRITE(OUTL,<<-DDDDDD>>,R SHIFT (-24) EXTRACT 24);
151 IF BITS >-24 THEN WRITE(OUTL,<<-DDDDDD>>,R EXTRACT 24);
152 END;
153 WRITE(OUTL,NL,1);
154 END PROCEDURE PRINTBITS;
155
155 COMMENT
156
```

```

157 INTEGER PROCEDURE PACK(TABLE,FIRST,TOP,MASK,BIT);
158 COMMENT THIS PROCEDURE PACKS A SEQUENCE READ FROM THE TYPEWRITER
159 INTO AN ARRAY NAMED TABLE. THE CHARACTERS ARE INTERPRETED MODULO MASK
160 AND MASKED WITH BIT WHICH RESEMBLES THE NUMBER OF BITS IN THE
161 CHARACTER PACKED. THEN NUMBER OF CHARACTERS PACKED PER WORD IS 48//BIT.
162 THE RETURN VALUE PACK YIELDS THE NUMBER OF THE
163 LAST ELEMENT PACKED AS PACK//6. PACK WILL NEVER EXCEED TOP-2;
164
164 VALUE FIRST, TOP, MASK,BIT; INTEGER FIRST, TOP, MASK,BIT;
165 REAL ARRAY TABLE;
166 BEGIN INTEGER A, B, C, REPEAT, L, L1, L2, CH;
167 PROCEDURE P(I);
168 VALUE I; INTEGER I;
169 BEGIN B:=(CH-A MOD CH-1)*BIT;
170 TABLE(A//CH):=(TABLE(A//CH) SHIFT (-B) ADD I) SHIFT B;
171 END PROCEDURE P;
172 START:CH:=48//BIT;
173 FIRST:=FIRST//6*CH;
174 TOP:=TOP//6*CH;
175 REQUEST:
176 L1:=FIRST;
177 FOR A:=FIRST//CH STEP 1 UNTIL (TOP-1)//CH DO TABLE(A):=0.0 SHIFT 48;
178 WRITE(OUTC,<:<10>TYPE SEQUENCE:<10>:>); UD; IND;
179 FOR A:=FIRST STEP 1 UNTIL TOP-3 DO
180 BEGIN
181 NEXT: C:=INCHAR MOD MASK;
182 IF C<>44 THEN GOTO T;
183 C:=INCHAR;
184 IF C<58 AND C>=48 THEN
185 BEGIN REPEATCHAR(INC);
186 RD(REPEAT,REPEAT);
187 L2:=A-1;
188 FOR REPEAT:=REPEAT-1 WHILE REPEAT>0 DO
189 FOR L:=L1 STEP 1 UNTIL L2 DO
190 BEGIN IF A>TOP-3 THEN GOTO FULL;
191 P(TABLE(L//CH) SHIFT ((L MOD CH-CH+1)*BIT) EXTRACT BIT);
192 A:=A+1;
193 END;
194 L1:=A;
195 REPEATCHAR(INC);
196 GOTO IF INCHAR=10 THEN NL ELSE NEXT;
197 END;
198 REPEATCHAR(INC);
199 T: P(C EXTRACT BIT);
200 END;
201 FULL: WRITE(OUTC,<:<10>***FULL:>);
202 NL: IF MASK=128 THEN P(10);
203 PACK:=A//CH*6;
204 END PROCEDURE PACK;
205 COMMENT
206

```

```

206 RC 4000 PERIPHERAL DEVICE TEST
207
207 PROCEDURE RD(PARITY,NUMBER);
208 LABEL PARITY; INTEGER NUMBER;
209 BEGIN IF INCHAR=26 THEN GOTO PARITY;
210 REPEATCHAR(INC);
211 READ(INC,NUMBER);
212 REPEATCHAR(INC);
213 IF INCHAR=26 THEN GOTO PARITY;
214 END PROCEDURE RD;
215
215 INTEGER PROCEDURE DEVICENUMBER(PROCADDRESS);
216 INTEGER PROCADDRESS;
217 BEGIN INTEGER ARRAY IA(0:5);
218 SYSTEM(5,PROCADDRESS,IA);
219 DEVICENUMBER:=IA(5) SHIFT (IF IA(0)=4 THEN (-13) ELSE (-6));
220 END PROCEDURE DEVICENUMBER;
221
221 PROCEDURE GETPARITY;
222 BEGIN
223 REP: WRITE(OUTC,NL,1,<:PARITY = :>); UD; IND;
224 C:=INCHAR;
225 PARITY:=IF C=10 OR C=111 THEN 0 ELSE IF C=101 THEN 2 ELSE
226 IF C=110 THEN 4 ELSE (-1);
227 IF PARITY= -1 THEN GOTO REP;
228 END PROCEDURE GETPARITY;
229
229 PROCEDURE UD;
230 SETPOSITION(OUTC,0,0);
231
231 PROCEDURE UDL;
232 IF -,BSL THEN SETPOSITION(OUTL,0,0);
233
233 TESTSTART:
234
234 NL:=FALSE ADD 10;
235 M:= -1 SHIFT 16 + 16381;
236 COMMENT M=ALL ONES BUT WE,HI,OK;
237 PARITY:=0;
238 D:=SYSTEM(7,I,PARAM);
239 OPC:=DEVICENUMBER(D);
240 COMMENT DEVICENUMBER OF OPERATORS CONSOLE;
241 I:=0;
242 OPEN(OUTC,8,STRING PARAM(INCREASE(I)),M);
243 I:=0;
244 OPEN(INC,8,STRING PARAM(INCREASE(I)),M);
245 SYSTEM(5,74,IA);
246 TOPDEV:=(IA(1)-IA(0))/2; COMMENT TOTAL NUMBER OF DEVICES;
247
247 BEGIN INTEGER ARRAY DEVICELIST(0:TOPDEV-1),TESTDEVS(0:TOPDEV-6,0:5);
248 INTEGER RESULT;
249 PROCEDURE PRINTDEVICES;
250 COMMENT THIS PROCEDURE LISTS THE DEVICES IMPLEMENTED IN THE
251 ACTUAL SYSTEM;
252 BEGIN FOR KIND:=6 STEP 2 UNTIL 18 DO
253 BEGIN WRITE(OUTL,<:<10>:>,CASE (KIND//2)-2 OF (
254 <:BS :>,<:TW :>,<:PT :>,<:PL :>,<:LP :>,<:CR :>,<:MT :>));
255 FOR DEVS:=0 STEP 1 UNTIL TOPDEV-1 DO
256 BEGIN SYSTEM(5,DEVICELIST(DEVS),IA);
257 IF IA(0)=36 OR IA(0)=46 THEN
258 IA(0):=8;
259 IF IA(0)=12 AND IA(1)=REAL(<:PUN:>)
260 SHIFT (-24) EXTRACT 24 THEN IA(0):=10;
261
261 COMMENT
262

```



```

263
263         IF IA(0)=34 THEN IA(0):=18;
264         IF IA(0)=KIND THEN WRITE(OUTL,<<DDDD>,DEVS);
265         END;
266         END; UDL;
267         GOTO TESTEND
268     END PROCEDURE PRINTDEVICES;
269
269     PROCEDURE PARAMERROR(VAL);
270     VALUE VAL; REAL VAL;
271     BEGIN WRITE(OUTC,<:<10>***TEST  PARAM :>,<<DDDD>,VAL);
272         GOTO TESTEND
273     END PARAMERROR;
274
274     BSL:=FALSE;
275     SYSTEM(5,IA(0),DEVICELIST);
276     RESULT:=0;
277     IF SYSTEM(4,1,PARAM) SHIFT (-12) =6 THEN
278     BEGIN SYSTEM(4,0,PARAM);
279         D:=3;
280         I:=0;
281         OPEN(OUTL,0,STRING PARAM(INCREASE(I)),0);
282         RESULT:=MONITOR(42,OUTL,I,IA);
283         CLOSE(OUTL,TRUE);
284         IF RESULT<>0 THEN GOTO C;
285         IF IA(0)< 0 THEN FOR I:=0 STEP 1 UNTIL 3 DO
286             PARAM(I//2):=PARAM(I//2) SHIFT 24 ADD IA(I+1);
287             I:=0;
288         IF IA(0)< 0 THEN
289             BEGIN OPEN(OUTL,IA(0) EXTRACT 23,STRING PARAM(INCREASE(I)),
290                 M EXTRACT 22);
291                 I:=MONITOR(6,OUTL,I,IA);
292             END ELSE
293             BEGIN OPEN(OUTL,4,STRING PARAM(INCREASE(I)),1 SHIFT 18);
294                 MONITOR(52,OUTL,I,IA); COMMENT CREATE;
295                 I:=MONITOR(8,OUTL,I,IA); COMMENT RESERVE;
296                 BSL:=TRUE;
297             END;
298         IF I<>0 THEN
299             BEGIN I:=0;
300                 WRITE(OUTC,<:<10>***:>,
301                     STRING PARAM(INCREASE(I)),<: RESERVATION:>); UD;
302                 CLOSE(OUTL,TRUE);
303                 BSL:=FALSE;
304                 GOTO C;
305             END ELSE SETPOSITION(OUTL,0,0);
306         END ELSE
307         BEGIN D:=2;
308     C:     SYSTEM(7,I,PARAM);
309             I:=0;
310             OPEN(OUTL,8,STRING PARAM(INCREASE(I)),M EXTRACT 22);
311             IF RESULT<>0 THEN PARAMERROR(0.0);
312         END;
313         L:=DEVICENUMBER(MONITOR(4,OUTL,I,IA));
314         IF SYSTEM(4,D-1,PARAM)< 1 THEN PRINTDEVICES;
315         KIND:=
316             IF PARAM(0)=REAL <:BS:> THEN 6 ELSE
317             IF PARAM(0)=REAL <:TW:> THEN 8 ELSE
318             IF PARAM(0)=REAL <:PT:> THEN 10 ELSE
319             IF PARAM(0)=REAL <:PL:> THEN 12 ELSE
320             IF PARAM(0)=REAL <:LP:> THEN 14 ELSE
321             IF PARAM(0)=REAL <:CR:> THEN 16 ELSE
322             IF PARAM(0)=REAL <:MT:> THEN 18 ELSE
323             4;
324
324     COMMENT
325

```

```

326 IF KIND=4 THEN PARAMERROR(PARAM(0));
327 DEVS:=0;
328 FOR I:=SYSTEM(4,DEVS+D,PARAM) WHILE I SHIFT (-12)=8 DO
329 BEGIN IF I<>8 SHIFT 12 +4 THEN
330 PARAM(0):=IF PARAM(0)=REAL <:C:> THEN OPC ELSE 1000;
331 IF PARAM(0)>=TOPDEV THEN PARAMERROR(PARAM(0));
332 FOR I:=0 STEP 1 UNTIL DEVS-1 DO
333 IF TESTDEVS(I,5)=PARAM(0) THEN PARAMERROR(PARAM(0));
334 SYSTEM(5,DEVICELIST(PARAM(0)),IA);
335 DEVICE(DEVS+1):=DEVICELIST(PARAM(0));
336 FOR I:=0 STEP 1 UNTIL 4 DO TESTDEVS(DEVS,I):=IA(I);
337 TESTDEVS(DEVS,5):=PARAM(0);
338
338 IF TESTDEVS(DEVS,0)<>KIND AND -(KIND=10
339 AND TESTDEVS(DEVS,0)=12
340 AND TESTDEVS(DEVS,1)=REAL(<:PUN:>) SHIFT
341 (-24) EXTRACT 24 OR
342 KIND=8 AND (TESTDEVS(DEVS,0)=36 OR TESTDEVS(DEVS,0)=46)
343 OR KIND=18 AND TESTDEVS(DEVS,0)=34) OR
344 KIND=12 AND TESTDEVS(DEVS,1)=REAL(<:PUN:>) SHIFT
345 (-24) EXTRACT 24 THEN
346 BEGIN WRITE(OUTC,<:<10>***TEST DEVICE :>,<<DDD>,
347 TESTDEVS(DEVS,5),<: NO :>); PRINTNAME; UD;
348 IF KIND=18 THEN GOTO TESTEND;
349 END;
350 DEVS:=DEVS+1;
351 RESERVED(DEVS):=FALSE;
352 DKIND(DEVS):=IA(0);
353 R:=DEVS;
354 IF DEVS=TOPDEV THEN PARAMERROR(R);
355 END;
356 END TEST START-UP PROCEDURES;
357
357 CASE KIND//2-2 OF
358 BEGIN COMMENT HERE FOLLOWS 8 BLOCKS EACH CONTAINING A SET OF
359 TESTPROGRAMS FOR ONE PARTICULAR DEVICEKIND.
360 DEVICEKINDS NOT IMPLEMENTED MUST BE REPRESENTED BY A
361 DUMMYBLOCK WHICH WRITES THE MESSAGE <:NOT IMPLEMENTED:>.
362 THE BLOCKS ARE ENTERED WITH THE FOLLOWING PARAMETERS:
363
363 DEVS = NUMBER OF DEVICES TO BE TESTED
364 DEVICE(1:DEVS) = PROCESS DESCRIPTION ADDRESSES
365 DKIND(1:DEVS) = DEVICEKIND AS DESCRIBED IN THE MONITOR;
366
366

```

```
366 BEGIN COMMENT NAME IN CATALOG: TESTDUMMY;  
367 WRITE(OUTC,NL,1,<:***TEST :>);  
368 PRINTNAME;  
369 WRITE(OUTC,<: NOT IMPLEMENTED:>)  
370 END;  
371  
371 COMMENT  
372
```

```
1949 END CASE TESTPROGRAMS;  
1950 TESTEND:  
1951 WRITE(OUTC,NL,5,<:<12>:>); UD;  
1952 WRITE(OUTL,FALSE ADD 12,1,FALSE ADD 25,1);  
1953 SETPOSITION(OUTL,0,0);  
1954 CLOSE(OUTL,TRUE);  
1955 L-END:  
1956 CLOSE(OUTC,TRUE);  
1957 END
```

```
ALGOL END
```

RCSL: 44-D11

Author: Per Hansen

Edited: November, 1970

Type: Algol 5 program

RC 4000
TIMESHARED TESTPROGRAM LIBRARY
TYPEWRITER and TELETERMINAL

Keywords: RC 4000, Diagnostic program, Algol Program, ISO tape

ABSTRACT: This program contains 15 routines for error location and maintenance purposes on the RC 315 typewriter and the RC 328 teleterminal. It is organized as a block incorporated in the 'TEST' system.

A/S REGNECENTRALEN
Falkoner Alle 1
2000 Copenhagen F

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1. Call

The testroutines for the typewriter are called in this way:

`<out> = test tw. <device 1>. <device 2>....`

The devices thus specified will be used for simultaneous test output whereas run administration and testinput is made from the operators console. The parameter `<out>` denotes the device for error messages, e.g. the lineprinter. If `<out>` is missing the error messages will be output on the operators console.

If this console is under test the error message may be delayed until the current share is emptied.

The only error messages will be the statusword and the number of bytes transferred from each share. Only when the transfer of the share which holds 256 bytes = 384 characters has been transferred the statusword is checked.

The transfer may be terminated earlier, however, in the following cases:

1. The share was not full.
2. The output is stopped due to parity error, time-out or disconnected.
3. The operator key has been pressed during output.

2. Echotest

This program tests input from the typewriter.

First the program asks:

number of echos =

and the operator is expected to type a number followed by a

`<NL>`.

After this any character read from the typewriter is repeated a number of times as specified by number of echos.

Each run reads one line from the typewriter.

3. Sequence

When the program asks:

Type sequence:

The operator is expected to type a sequence of characters and numbers as explained in the description of TEST, part 4. The maximum number of characters is 190.

For every run the sequence is output on the devices under test.

4. Write keyboard

This program outputs the characters of the RC 315 keyboard. When all the 'visible' characters have been printed there is performed the control HT (tabulation) once and the BS (backspace) is performed 21 times.

5. Test backspace

Writes a pattern of ones which is overwritten with zeroes by means of the backspace function.

After completion of this 50 backspaces against the left-hand stop are performed to test the function of the cam-pawl.

6. Hyphen and underline

Writes one line consisting of 75 hyphens and one line of 75 underlines to check the linearity of the typing.

7. Test of tabulator

This test outputs 5 lines, each line containing 7 tabulations. Each tabulation is followed by the letter L a number of times:

1.	line:	1	time
2.	line:	2	times
3.	line:	4	times
4.	line:	7	times
5.	line:	15	times

To obtain an appropriate printing six of the tabulator stops should be set at various places.

8. Testhead 1 (RC 315)

This testprogram performs a worstcase movement of the printball on the RC 315 typewriter.

9. Rotate 1, 2, 3, 4 (RC 315)

These programs make a systematic test of the rotate magnets of the RC 315. In the beginning of each test the number of the magnet is announced in the test output.

10. Test tilt (RC 315)

Performs a worstcase test of the tilt magnets by switching between the upper and lower row of characters.

11. Test space

This test produces two lines which form a pattern of ones and spaces to check that no spaces are lost or doubled.

12. Print page

This program outputs an entire page consisting of 75 lines. Each line contains a text of 78 characters.

13. Olivetti head move

This test performs a worstcase side-to-side movement of the head on the RC 328 teleterminal. In each run a line of 74 characters is output.

14. Routine test

This test is intended for use as an overall check of the typewriter. In each run the following tests are performed once:

Test backspace.

Hyphen and underline.

Test tabulator.

Test head 1.

Rotate 1, 2, 3, 4.

Test tilt.

Test space.

Olivetti head move.

15. Examples

This signature denotes input.

to/s
max

max 8380 30 32 7 6
ready

to/s

new peh size 8380 run
ready

to peh

test

bs 4 15
tw 2 10
pt 0 1
pl
lp 5
cr
mt 6 7 8 9 14

end

test tw.c

RC315 typewriter

testprogram:

- a echo
- b sequence
- c write keyboard
- d test backspace
- e test hyphen and underline
- f test tabulator
- g test of head 1
- h rotate 1
- i rotate 2
- j rotate 3
- k rotate 4
- l test tilt
- m test space
- n print page
- o olivetti head move
- x routinetest
- y terminate

testprogram: a
number of runs = 3

4000 skrivemaskine Dette er en prøvetext som udskrives til kontrol af en rc
000 skrivemaskine Dette er en prøvetext som udskrives til kontrol af en rc4
00 skrivemaskine Dette er en prøvetext som udskrives til kontrol af en rc40
0 skrivemaskine Dette er en prøvetext som udskrives til kontrol af en rc400
 skrivemaskine Dette er en prøvetext som udskrives til kontrol af en rc4000
skrivemaskine Dette er en prøvetext som udskrives til kontrol af en rc4000
krivemaskine Dette er en prøvetext som udskrives til kontrol af en rc4000 s
rivemaskine Dette er en prøvetext som udskrives til kontrol af en rc4000 sk
ivemaskine Dette er en prøvetext som udskrives til kontrol af en rc4000 skr
vemaskine Dette er en prøvetext som udskrives til kontrol af en rc4000 skr
emaskine Dette er en prøvetext som udskrives til kontrol af en rc4000 skriv
maskine Dette er en prøvetext som udskrives til kontrol af en rc4000 skrive
askine Dette er en prøvetext som udskrives til kontrol af en rc4000 skrivem
skine Dette er en prøvetext som udskrives til kontrol af en rc4000 skrivema
kine Dette er en prøvetext som udskrives til kontrol af en rc4000 skrivemas
ine Dette er en prøvetext som udskrives til kontrol af en rc4000 skrivemask
ne Dette er en prøvetext som udskrives til kontrol af en rc4000 skrivemaski
e Dette er en prøvetext som udskrives til kontrol af en rc4000 skrivemaskin
 Dette er en prøvetext som udskrives til kontrol af en rc4000 skrivemaskine
 Dette er en prøvetext som udskrives til kontrol af en rc4000 skrivemaskine

test end

testprogram:
number of runs =

run no. 1

E_/rE_/rEr/_Er/_E_E_/r/rE_E_Er/_/rEr_E_/rE_/rEr/_Er/_E_E_/r/rE_E_Er/_/rEr_

test end

testprogram:

end

16. Program text

322 RC 4000 TYPEWRITER TEST
323 RCTS 2.0/3 15.11.69 PEH
324 VERSION 1.1.71;

325

326 BEGIN COMMENT NAME IN CATALOG: TESTTW;
327 ZONE ARRAY TW(DEVS,128,2,ERROR);

327

328 PROCEDURE TW_END;
329 BEGIN FOR D:=DEVS-1 STEP -1 UNTIL 1 DO
330 WRITE(TW(D),FALSE ADD 1,368);
331 FOR D:=DEVS STEP -1 UNTIL 1 DO
332 SETPOSITION(TW(D),0,0);
333 END TW_END;

333

334 PROCEDURE TESTBACKSPACE;
335 BEGIN INTEGER BS;
336 WRITE(TW(D),<:<10>L L L L L L L L L L L L L L L L L L !>,
337 FALSE ADD 108,37);
338 FOR BS:=1 STEP 1 UNTIL 37 DO WRITE(TW(D),<:<8>0<8>:>);
339 FOR BS:=1 STEP 1 UNTIL 19 DO WRITE(TW(D),<:<8>0<8><8>:>);
340 WRITE(TW(D),FALSE ADD 8,35);
341 END PROCEDURE TESTBACKSPACE;

341

342 PROCEDURE TESTLINE;
343 BEGIN INTEGER TL;
344 WRITE(TW(D),<:<10>:>,FALSE ADD 45,75);
345 WRITE(TW(D),<:<10>:>,FALSE ADD 95,75);
346 END PROCEDURE TESTLINE;

346

347 PROCEDURE TESTTAB;
348 BEGIN INTEGER TT,TTT;
349 FOR TT:=1,2,4,7,15 DO
350 BEGIN WRITE(TW(D),<:<10>:>);
351 FOR TTT:=1 STEP 1 UNTIL 7 DO
352 WRITE(TW(D),FALSE ADD 108,TT,<:<9>:>);
353 END;
354 END PROCEDURE TESTTAB;

354

355 PROCEDURE TESTHEAD1;
356 BEGIN INTEGER TH;
357 WRITE(TW(D),<:<10>HAHBHC HDHEHFHGHIHJKHLHMHNHOHPHQHRHSHTHUH:>,
358 <:VHWXHYHZHÆHØH*H/H=H;HÆHÆH(H)H&H!H:>);
359 END PROCEDURE TESTHEAD1;

359

360 PROCEDURE ROTATE1;
361 BEGIN INTEGER R1;
362 WRITE(TW(D),<:
363 W=ROTATE +5, M=ROTATE -5:
364 :>); FOR R1:=1 STEP 1 UNTIL 37 DO WRITE(TW(D),<:WM:>);
365 WRITE(TW(D),<:
366 R=ROTATE -3:
367 :>); FOR R1:=1 STEP 1 UNTIL 37 DO WRITE(TW(D),<:WR:>);
368 WRITE(TW(D),<:
369 V=ROTATE -4:
370 :>); FOR R1:=1 STEP 1 UNTIL 37 DO WRITE(TW(D),<:WV:>);
371 END PROCEDURE ROTATE1;

371

371

372 PROCEDURE ROTATE2;
373 BEGIN INTEGER R2;
374 WRITE(TW(D),<:
375 ROTATE 0,+1,+2,+3,+4,+5:
376 :>);
377 COMMENT

377

```
378 FOR R2:=1 STEP 1 UNTIL 25 DO WRITE(TW(D), IF R2=13
379 THEN <:<10>:> ELSE <:=>A1SW:>);
380 WRITE(TW(D),<:
381 ROTATE 0,-1,-2,-3,-4,-5:
382 :>);
383 FOR R2:=1 STEP 1 UNTIL 25 DO WRITE(TW(D), IF R2=13
384 THEN <:<10>:> ELSE <:=>OARVM:>);
385 END PROCEDURE ROTATE2;
386
386 PROCEDURE ROTATE3;
387 BEGIN INTEGER R3;
388 WRITE(TW(D),<:
389 W=ROTATE +5, M=ROTATE -5:
390 :>); FOR R3:=1 STEP 1 UNTIL 37 DO WRITE(TW(D),<:VM:>);
391 WRITE(TW(D),<:
392 R=ROTATE -3:
393 :>); FOR R3:=1 STEP 1 UNTIL 37 DO WRITE(TW(D),<:WR:>);
394 WRITE(TW(D),<:
395 V=ROTATE -4:
396 :>); FOR R3:=1 STEP 1 UNTIL 37 DO WRITE(TW(D),<:WV:>);
397 END PROCEDURE ROTATE3;
398
398 PROCEDURE ROTATE4;
399 BEGIN INTEGER R4;
400 WRITE(TW(D),<:
401 ROTATE 0,+1,+2,+3,+4,+5:
402 :>);
403 FOR R4:=1 STEP 1 UNTIL 25 DO WRITE(TW(D), IF R4=13
404 THEN <:<10>:> ELSE <:-.A1SW:>);
405 WRITE(TW(D),<:
406 ROTATE 0,-1,-2,-3,-4,-5:
407 :>);
408 FOR R4:=1 STEP 1 UNTIL 25 DO WRITE(TW(D), IF R4=13
409 THEN <:<10>:> ELSE <:-OARVM:>);
410 END PROCEDURE ROTATE4;
411
411 PROCEDURE TILT;
412 BEGIN INTEGER TI;
413 WRITE(TW(D),<:
414 TILT 0, TILT 3:>);
415 WRITE(TW(D),NL,1);
416 FOR TI:=1 STEP 1 UNTIL 37 DO WRITE(TW(D),<:ZJ:>);
417 WRITE(TW(D),NL,1);
418 FOR TI:=1 STEP 1 UNTIL 37 DO WRITE(TW(D),<:20:>);
419 WRITE(TW(D),NL,1);
420 FOR TI:=1 STEP 1 UNTIL 37 DO WRITE(TW(D),<:5P:>);
421 END PROCEDURE TILT;
422
422 PROCEDURE TESTSPACE;
423 BEGIN INTEGER TS0, TS1;
424 FOR TS0:= 76, 0 DO
425 BEGIN WRITE(TW(D),<:<10>:>);
426 FOR TS1:=0 STEP 76 UNTIL 1064 DO
427 WRITE(TW(D), FALSE ADD(32+(TS0+TS1) MOD 152),5);
428 END;
429 END PROCEDURE TESTSPACE;
430
430 COMMENT
431
```

```

431 RC 4000 TYPEWRITER TEST
432
432 PROCEDURE TESTOL;
433 BEGIN INTEGER TO;
434     WRITE(TW(D),NL,1);
435     FOR TO:=1,2 DO WRITE(TW(D),<:<35><95>/R<35><95>/R<35>R/<95><35>R/:>,
436     <:<95><35><95><35><95>/R/R<35><95><35><95><35>R/<95>/R<35>R<95>:>);
437 END PROCEDURE TESTOL;
438
438 TWTEST-START:
439
439 FOR D:=1 STEP 1 UNTIL DEVS DO
440 BEGIN SYSTEM(5,DEVICE(D)+2,PARAM);
441     I:=0;
442     OPEN(TW(D),MODEKIND(DEVICE(D)),STRING PARAM(INCREASE(I)), M);
443     RESERVED(D):=MONITOR(6,TW(D),I,IA)=0;
444     IF RESERVED(D) THEN SETPOSITION(TW(D),0,0);
445 END;
446
446 WRITE(OUTC,<:<10>RC315 TYPEWRITER<10>:>);
447 RTP:
448 GOTO CASE TESTPROG OF (DIRECTORY,A,B,C,D,E,F,G,H,I,J,K,L,M,N,O,
449 RTP,RTP,RTP,RTP,RTP,RTP,RTP,RTP,X,Y);
450
450 DIRECTORY:
451 BEGIN INTEGER DIR;
452     WRITE(OUTC,<:
453     A     ECHO
454     B     SEQUENCE
455     C     WRITE KEYBOARD
456     D     TEST BACKSPACE
457     E     TEST HYPHEN AND UNDERLINE
458     F     TEST TABULATOR
459     G     TEST OF HEAD 1
460     H     ROTATE 1
461     I     ROTATE 2
462     J     ROTATE 3
463     K     ROTATE 4
464     L     TEST TILT
465     M     TEST SPACE
466     N     PRINT PAGE
467     O     OLIVETTI HEAD MOVE
468     X     ROUTINETEST
469     Y     TERMINATE
470
470 :>);
471 END DIRECTORY;
472 GOTO RTP;
473
473 A: BEGIN COMMENT ECHO;
474     INTEGER LAST, PREVIOUS, ECHOS;
475     LAST:=10;
476     WRITE(OUTC,<:NUMBER OF ECHOS = :>); UD; IND;
477     RD(A,ECHOS);
478     IF ECHOS <= 0 I ECHOS>120 THEN GOTO A; IND;
479 NEXTRUN:
480     IF LAST=10 THEN RUNADM(RTP,TW-END);
481     PREVIOUS:=LAST;
482     LAST:=INCHAR;
483     FOR D:=1 STEP 1 UNTIL DEVS DO
484     WRITE(TW(D),FALSE ADD LAST,
485     IF LAST<>10 OR PREVIOUS=10 THEN ECHOS ELSE 1);
486     GOTO NEXTRUN;
487 END ECHO;
488 COMMENT
489

```

```
490
490
490 B: BEGIN COMMENT SEQUENCE;
491 REAL ARRAY TEXT(0:31);
492 PACK(TEXT,0,32*6,128,8);
493
493 OUTSEQUENCE:
494 RUNADM(RTP,TW_END);
495 I:=0;
496 WRITE(TW(D),STRING TEXT(INCREASE(1)));
497 GOTO OUTSEQUENCE;
498 END SEQUENCE;
499
499 C: BEGIN COMMENT WRITE KEYBOARD;
500 INTEGER CC;
501 RUNADM(RTP,TW_END);
502 WRITE(TW(D),<:
503 1 2 3 4 5 6 7 8 9 0 - ;
504 Q W E R T Y U I O P R
505 A S D F G H J K L Æ Ø
506 Z X C V B N M , . /
507
508 | " : * % & ' ( ) <95> = +
508 Q W E R T Y U I O P R
509 A S D F G H J K L Æ Ø
510 Z X C V B N M < > ?
511 <9>:>,FALSE ADD 8,21,<:<10>:>);
512 GOTO C;
513 END WRITE KEYBOARD;
514
514 D: RUNADM(RTP,TW_END);
515 TESTBACKSPACE;
516 GOTO D;
517
517 E: RUNADM(RTP,TW_END);
518 TESTLINE;
519 GOTO E;
520
520 F: RUNADM(RTP,TW_END);
521 TESTTAB;
522 GOTO F;
523
523 G: RUNADM(RTP,TW_END);
524 TESTHEAD1;
525 GOTO G;
526
526 H: RUNADM(RTP,TW_END);
527 ROTATE1;
528 GOTO H;
529
529 I: RUNADM(RTP,TW_END);
530 ROTATE2;
531 GOTO I;
532
532 J: RUNADM(RTP,TW_END);
533 ROTATE3;
534 GOTO J;
535 COMMENT
536
```

536 RC 4000 TYPEWRITER TEST

537

537

537 K: RUNADM(RTP,TW_END);

538 ROTATE4;

539 GOTO K;

540

540

540 L: RUNADM(RTP,TW_END);

541 TILT;

542 GOTO L;

543

543

543 M: RUNADM(RTP,TW_END);

544 TESTSPACE;

545 GOTO M;

546

546 N: BEGIN COMMENT PRINTPATTERN;

547 REAL ARRAY P(0:12);

548 INTEGER I, J;

549 FOR I:=0 STEP 1 UNTIL 12 DO

550 P(I):=REAL (CASE I+1 OF (<:DETTE:>,<:ER EN:>,<:PRØVE:>,<:EXT S:>,

551 <:M UDS:>,<:RIVES:>,<:TIL K:>,<:NTROL:>,<:AF EN:>,<:RC400:>,

552 <: SKRI:>,<:EMASK:>,<:NE :>));

553 FOR I:=0 STEP 1 UNTIL 11 DO

554 P(I):=P(I) ADD (CASE I+1 OF (

555 32,32,116,111,107,32,111,32,32,48,118,105));

556 NN: RUNADM(RTP,TW_END);

557 WRITE(OUTC,NL,1);

558 FOR I:=0 STEP 1 UNTIL 75 DO FOR D:=1 STEP 1 UNTIL DEVS DO

559 BEGIN FOR J:= 0 STEP 1 UNTIL 77 DO

560 WRITE(TW(D),FALSE ADD (P(((I+J) MOD 78)//6)

561 SHIFT (((I+J) MOD 6)*8-40)EXTRACT 8),1);

562 WRITE(TW(D),NL,1);

563 END;

564 GOTO NN;

565 END PRINTPATTERN;

566

566 O: RUNADM(RTP,TW_END);

567 TESTOL;

568 GOTO O;

569

569 X: RUNADM(RTP,TW_END);

570 FOR I:=0 STEP 1 UNTIL DEVS*12-1 DO

571 BEGIN D:=I MOD DEVS +1;

572 CASE I//DEVS+1 OF

573 BEGIN TESTBACKSPACE;

574 TESTLINE;

575 TESTTAB;

576 TESTHEAD1;

577 ROTATE1;

578 ROTATE2;

579 ROTATE3;

580 ROTATE4;

581 TILT;

582 TESTSPACE;

583 TESTOL;

584 WRITE(TW(D),NL,1);

585 END;

586 END;

587 GOTO X;

588

588

588 Y:

589 END TWTEST;

590

590

RCSL: 44-D12

Author: Per Hansen

Edited: December, 1970

Type: ALGOL program

RC 4000

TIMESHARED TESTPROGRAM LIBRARY

LINEPRINTER

*N.B!!! test programmerne
ok ved afprøves
af 1800-2000 lines. "a" og "x" må ikke
et row us. køres, da de sprænger 15A sikringen.*

Keywords: RC 4000, Diagnostic program, Algol program, ISO tape

ABSTRACT: This program contains 6 routines for error location and maintenance purposes on the RC 610 Lineprinter. It is organized as a block incorporated in the 'TEST' system.

A/S REGNECENTRALEN

Falkoner Alle 1

2000 Copenhagen F

NB: Bredt papir skal monteres

LHØ.

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1. Call

The test routines for the lineprinter are called in this way:

<out> = test lp. <device 1> .<device 2>.....

The devices thus specified will be used for simultaneous testoutput whereas the run administration is made from the operators console. The parameter <out> denotes the device for error messages, e.g. a lineprinter. It should not be the same as the one to be tested. If <out> is missing the error messages will appear on the operators console.

The only error messages will be the logical status word and the number of bytes transferred from each share. If the share was full, the number of bytes will be 128 bytes = 192 characters.

First the program asks for

drumsize = 96

and the operator is expected to type a number defining how many characters which are present on the printdrum. The standard drum is defined by the drumsize first characters of the following table. The zeroes represent some of the characters which are not accessible in the shift-in mode:

ISO-value	character	ISO-value	character
46	.	80	P
44	,	79	0
58	:	78	N
59	,	77	M
48	0	76	L
49	1	75	K
50	2	74	J
51	3	73	I

52	4	72	H
53	5	71	G
54	6	70	F
55	7	69	E
56	8	68	D
57	9	67	C
43	+	66	B
45	-	65	A
40	(00	U
41)	00	Ø
00	¤	00	ð
00	10	122	z
61	=	121	y
60	<	120	x
62	>	125	á
47	1	124	φ
45	-	123	æ
37	%	119	w
38	&	118	v
42	*	117	u
33	!	116	t
39	/	115	s
00	..	114	r
63	?	113	q
00	U	112	p
00	ø	111	o
00	Ä	110	n
90	Z	109	m
89	Y	108	l
88	X	107	k
93	Å	106	j
92	Φ	105	i
91	Æ	104	h
87	W	103	g

86	V	102	f
85	U	101	e
84	T	100	d
83	S	99	c
82	R	98	b
81	Q	97	a

2. Highspeed test

This testprogram outputs a sequence of characters chosen in a way which keeps the printing speed at a fixed value. In each line all 132 positions are activated with the same character. The printing speed can be defined when the program asks:

speed lines/min =

Any speed may be selected, but the relevant values are inside the range of app. 750-3000 lines/min. The exact values are depending on the adjustment of the paper-feed delay etc. It should be noted that the DP-printer should not be operated with a higher speed than 2000 lines/min for a longer time.

3. Print character set

This program tests the shift-in character set as well as the shift-out character set. The control characters HT, CAN and ESC are tested as described in 'test of HT, CAN, ESC.'

To obtain the output shown in part 9 a format tape with holes in channel 0 for every 72 lines and in channel one for every 2 lines must be mounted.

The program first outputs the characters SO, FF and SI. In this way FF is tested in the shift-out mode, and the printer is ready for output of the shift-in character set. (If any characters were stored in the line buffer, they are printed before the form feed).

The program now prints:

SHIFT-IN CHAR. SET

and a vertical tabulation is performed so that VT is tested in the shift-in mode.

After this the program outputs the characters:

48 32 48 32 CR 32 49 32 49 NL

so that a line containing

0101

is printed, which is a test of CR and SP in the shift-in mode. Furthermore it is now possible to measure the length of the skip formed by the vertical tabulation mentioned above.

Then 119 lines are printed, that is one line for each character except the 9 control characters so that the line is printed for each of the characters 0-8, 16-23, 25, 26, and 28-127. In each line the character is output 132 times followed by a number of the character (3 digits) followed by NL. So 60 lines each contains 132 equal graphic characters (including the line containing spaces), while the rest of the lines only contain the number of the (blind) character. In this way 1) NL and 2) the printing of only the first 132 characters is tested in the shift-in mode. Furthermore it is tested that 3) blind characters are treated correctly, i.e. the line printer's buffer pointer is not moved by a blind character, and a blind character does not destroy a non-blind character following it.

At last the program writes:

SI END

After having output the characters SI and FF (and in this way tested FF in the shift-in mode) the program prints:

SHIFT-OUT CHAR. SET

and it outputs the characters SO and VT so that the vertical tabulation is tested in the shift-out mode.

The printer is now ready for printing the shift-out character set, and the program outputs the characters:

48 32 48 32 CR 32 49 32 49 NL

so that a line containing

0101

is printed, which is a test of CR and SP in the shift-out mode. Furthermore it is now possible to measure the length of the skip mentioned above.

Then 119 lines are printed as mentioned for the shift-in mode, and at last the program prints:

SO END

Finally it is tested that in the same line it is possible to change between the shift-in and the shift-out character set.

The program outputs the characters:

SI 65 SI SI 65 SI SO 37 SO SO 37 SO SI 66 SI
SI 66 NL

causing the printing of

AAOOBB

after the last run FF is output.

4. Test of HT, CAN, ESC

This program tests the control characters HT, CAN, and ESC in the shift-in mode as well as in the shift-out mode.

HT

The program first outputs the characters:

FF SI H T NL

causing a formfeed and a printing of

HT

then the program outputs:

HT 49...49 HT 50...50 HT 52...52 HT 54 HT
15 times 16 times 17 times

55 HT 56 HT 57 NL

Now the program outputs SO followed by the same sequence of characters as mentioned above, and the line is printed again. In this way HT is tested after 0, 1, 15, 16, and 17 characters, and HT is tested to the right of position 128.

CAN

The program first outputs the characters:

SI NL C A N NL

causing the printing of:

CAN

then the program outputs:

			CAN 67 NL
	48...48	(132 times)	CAN 65 NL
	48...48	(133 times)	CAN 78 NL
SO			CAN 67 NL
SO	48...48	(132 times)	CAN 65 NL
SO	48...48	(133 times)	CAN 78 NL

causing the printing of

C
A
N

twice. In this way CAN is tested after 0, 132, and 133 characters and it is checked that CAN involves a change to the shift-in mode.

ESC

The program first outputs the characters:

SI NL S I - E S C NL

causing the printing of:

SI - ESC

Characters are now output according to the following algorithm:

```
for m:= 10, 11 do for n:= 48 step 1
until 63 do write (false add 24, 1, n, false add 32, 1, m, false
add 27, 1, false add n, 1, false add m, 1);
```

The program then prints:

SO - ESC

and after SO the above mentioned algorithm is executed again so that ESC is tested in shift-out mode too.

The last run is terminated by a formfeed.

5. Cyclical printing

This testprogram performs a printing of 132 lines.

The first line contains the characters of the drum printed cyclically in the order that they appear in front of the hammers, as defined by the table in part 1:

, : ; 0 1 2 3 4 ... etc.

In the next line all the characters are shifted one position:

: ; 0 1 2 3 4 5... etc.

All blind characters and characters on the drums not accessible in the shift-in mode are skipped.

As the sequence of characters causes printing for every 1/64 revolution of the drum the hammers are activated with a frequency of app. 1 K c/s.

After completion of each run a SI is output and after the last run a formfeed is output too.

6. Sequence

When the program asks:

Type sequence:

The operator is expected to type a sequence of characters and numbers as explained in the description of TEST, part 4. The maximum number of characters is 400.

For every run the sequence is output on the devices under test. Note that all control characters may be inserted in the sequence by means of the numerical delimiter

;

After completion of each run a shift-in character is output and after the last run a formfeed is output too.

7. Test VT

The purpose of this program is to make a worst-case test of the vertical tabulation. First the program asks:

Mount a format tape with holes for every second line in channel one

and waits for a NL to be typed.

Next, for each run, the following sequence is output 4 times:

xxxxx ... xxxxx VT
44 characters

The actual value of the 44 characters in the lines depends on the size of the drum. They are chosen so that the printing speed is app. 1333 lines/min.

Each run is terminated by a SI and the last run is terminated by a SI followed by a form-feed

8. Routine test

To perform an overall testing of the printer a routine test (test x) is composed in the following way:

1. The highspeed test is performed three times, at 1000, 2000 and 3000 lines/min.
2. Next the cyclical test is performed.
3. Finally the VT-test is performed 5 times thus outputting 20 lines.

9. Termination

When in the situation 'testprogram:' an y is typed the TEST terminates and returns to the fileprocessor. At the same time the reservation of the printer(s) is cancelled.

10. Examples

In the following is shown examples of the output from the various tests. The printing was performed on a printer equipped with the 64-character standard drum and the options shift-out, horizontal tabulation, cancel, and escape implemented.

Furthermore a format tape with the following code was mounted:

channel 0 a hole for every 72 lines

channel 1 a hole for every 2 lines

channel 2 a hole for every 3 lines

channel 3 a hole for every 4 lines

channel 4 a hole for every 6 lines

channel 5 a hole for every 8 lines

channel 6 a hole for every 12 lines

channel 7 a hole for every 18 lines

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124
125
126
127

Example 3 :

Test of HT, CAN, ESC.

HT

111111111111111 222222222222222

444444444

11111111111111 2222222222222222

4444444444

CAN
C
A
N
C
A
N

SI-ESC
048 010
050 010

051 010

052 010

053 010

054 010

055 010

056 010

057 010

058 010

059 010

060 010

061 010

062 010

063 010

048 011

049 011

050 011

051 011

052 011

053 011

054 011

055 011

056 011

057 011

058 011

059 011

060 011

061 011

062 011

063 011

048 010

050 010

051 010

052 010

053 010

054 010

055 010

056 010

057 010

058 010

059 010

060 010

061 010

062 010

063 010

048 011

049 011

050 011

051 011

052 011

053 011

054 011

055 011

056 011

057 011

058 011

059 011

060 011

061 011

062 011

063 011

Example 5 :

Call of program and performance of sequence test.

This signature denotes input.

to s
 new peh size 20000 run
ready

to peh
 test lp.5

RC 610 lineprinter

drumsize= 64

testprogram: e
number of runs = 10

type sequence:
 a,20, ,20,c,20,;10,1,d,20, ,20,f,20,;10,2,g,20, ,20,i,20,;10,3

run no. 1

test end

testprogram: y

end

The sequence of characters generated is shown on the next page.
Note that any control character may inserted in the sequence.

11. Program text


```

601 RC 4000 PRINTERTEST
602 RCTS 2.3/1 28.8.70 PEH
603 VERSION 1.1.71
604 NAME IN CATALOG: TESTLP;
605 BEGIN ZONE ARRAY LP(DEVS,64,2,ERROR);
606 INTEGER DRUMSIZE,SP;
607
607 INTEGER PROCEDURE CHAR(C);
608 VALUE C; INTEGER C;
609 COMMENT THIS TABLE DEFINES THE CHARACTERSET OF THE PRINTER;
610 CHAR:=CASE C+1 OF (
611 46,44,58,59,48,49,50,51,52,53,54,55,56,57,43,45,
612 40,41,00,00,61,60,62,47,45,37,38,42,33,39,00,63,
613 00,00,00,90,89,88,93,92,91,87,86,85,84,83,82,81,
614 80,79,78,77,76,75,74,73,72,71,70,69,68,67,66,65,
615 000,000,000,122,121,120,125,124,123,119,118,117,116,115,114,113,
616 112,111,110,109,108,107,106,105,104,103,102,101,100,099,098,097);
617
617 PROCEDURE HIGHSPEED(SPEED);
618 VALUE SPEED; INTEGER SPEED;
619 BEGIN INTEGER LINESTEP, POS, C;
620 LINESTEP:=64000//SPEED;
621 FOR POS:=0 STEP LINESTEP UNTIL LINESTEP*100 DO
622 BEGIN FOR C:=CHAR(POS MOD DRUMSIZE) WHILE C=0 DO POS:=POS+1;
623 FOR D:=1 STEP 1 UNTIL DEVS DO
624 IF RESERVED(D) THEN WRITE(LP(D),FALSE ADD C,132,NL,1);
625 END;
626 END PROCEDURE HIGHSPEED;
627
627 PROCEDURE CHARSET;
628 BEGIN INTEGER SISO;
629 FOR SISO:=1,2 DO
630 BEGIN WRITE(LP(D), CASE SISO OF (
631 <:<14><12><15>SHIFT IN CHAR. SET<10><11>:>,
632 <:<15><12>SHIFT OUT CHAR. SET<10><14><11>:>),
633 <:<48><32><48><32><13><32><49><32><49><10>:>);
634 FOR I:=0 STEP 1 UNTIL 8,16 STEP 1 UNTIL 23,25,26,
635 28 STEP 1 UNTIL 127 DO WRITE(LP(D),
636 FALSE ADD I,132,I,NL,1);
637 WRITE(LP(D), CASE SISO OF
638 (<:SI END<10>:>,<:SO END<10>:>));
639 END;
640 WRITE(LP(D),<:<15><65><15><15><65><15><14><37><14><14>:>,
641 <:<37><14><15><66><15><15><66><10>:>);
642 END PROCEDURE CHARSET;
643
643 PROCEDURE HTCANESC;
644 BEGIN INTEGER SISO,M,N;
645 FOR SISO:=2,1 DO WRITE(LP(D),
646 FALSE ADD 12,1,FALSE ADD (SISO+13),1,<:HT<10><9>:>,
647 FALSE ADD 49,15,FALSE ADD 9,1,FALSE ADD 50,16,
648 FALSE ADD 9,1,FALSE ADD 52,17,FALSE ADD 9,1,
649 <:<54><9><55><9><56><9><57><10>:>);
650
650 WRITE(LP(D),<:<15><10>CAN<10><24><67><10>:>,
651 FALSE ADD 48,132,<:<24><65><10>:>,
652 FALSE ADD 48,133,<:<24><78><10><14><24><67><10><14>:>,
653 FALSE ADD 48,132,<:<24><65><10><14>:>,
654 FALSE ADD 48,133,<:<24><78><10>:>);
655
655 FOR SISO:=1,2 DO
656 BEGIN
657
657 COMMENT
658

```



```
713 RC 4000 PRINTERTEST
714
714 DIRECTORY:
715     WRITE(OUTC,<:
716
716     A     HIGHSPEED TEST
717     B     PRINT CHARACTERSET
718     C     TEST HT, CAN, ESC
719     D     CYCLICAL PRINTING
720     E     SEQUENCE
721     F     TEST VT
722     X     ROUTINE TEST
723     Y     TERMINATE
724
724 :>); GOTO RTP;
725
725
725 E: BEGIN COMMENT SEQUENCE;
726     REAL ARRAY TEXT(0:66);
727     PACK(TEXT,0,67*6,128,8);
728
728 OUTSEQUENCE:
729     RUNADM(RTP,LP_END);
730     SP:=0;
731     WRITE(LP(D),STRING TEXT(INCREASE(SP)));
732     GOTO OUTSEQUENCE;
733     END SEQUENCE;
734
734
734 A: WRITE(OUTC,<:SPEED LINES/MIN = :>); UD; IND;
735     RD(A,SP);
736     IF SP<1 THEN GOTO A;
737 AA:
738     RUNADM(RTP,LP_END);
739     HIGHSPEED(SP);
740     GOTO AA;
741
741
741 B: RUNADM(RTP,LP_END);
742     CHARSET;
743     GOTO B;
744
744
744 C: RUNADM(RTP,LP_END);
745     HTCANESC;
746     GOTO C;
747
747
747 D: RUNADM(RTP,LP_END);
748     CYCLICAL;
749     GOTO D;
750
750 F:     WRITE(OUTC,<:
751 MOUNT A FORMAT TAPE WITH HOLES FOR EVERY
752 SECOND LINE IN CHANNEL ONE:>); UD; IND;
753     INCHAR;
754 FF:   RUNADM(RTP,LP_END);
755     TEST_VT;
756     GOTO FF;
757
757
757 COMMENT
758
```

```
758 RC 4000 PRINTERTEST
759
759 X: RUNADM(RTP,LP_END);
760     HIGHSPEED(1000);
761     HIGHSPEED(2000);
762     HIGHSPEED(3000);
763     CYCLICAL;
764     FOR I:= 1,2,3,4,5 DO FOR D:=1 STEP 1 UNTIL DEVS DO TEST_VT;
765     GOTO X;
766
766 Y:
767     FOR D:=1 STEP 1 UNTIL DEVS DO CLOSE(LP(D),TRUE);
768
768 END TESTLP;
769
769
```

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RC 4000

TIMESHARED TESTPROGRAM LIBRARY

MAGNETIC TAPE

KEYWORDS: RC 4000, Diagnostic program, Algol program, ISO tape

ABSTRACT: This program contains 5 routines intended for error location and maintenance purposes on the RC 747 and RC 749 magnetic tape stations. It is organized as a block incorporated in the 'TEST' system.

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MAGNETIC TAPE

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1. Main characteristics

1.1. Initiation

The process in which the testprogram is run must be created with a function mask which allows creation of peripheral processes, i.e. the function bits 0-6 must be specified.

Example:

```
new peh size 20000 function 0 1 2 3 4 5 6 run
```

this is necessary as the program automatically creates the peripheral processes needed when the tapestations under test are set to the remote state.

In the beginning of every new run and in some other cases it is checked whether the tapestations are in the remote state and a peripheral process is assigned to it. If this is not fulfilled one of the following situations may come up:

a. The message

```
mount <document name>
```

is output on the console. This is usually a consequence of sudden 'local' during a write operation. Set the station in the 'remote' state, press the attention key on the console and type to s:

```
call <device no> <document name>
```

where <device no> is the device number of the station in question and <document name> is the corresponding process name (see below).

b. If the operation was an input the statusbit 'unknown' is set and the device is suspended from further testing until it is

returned to 'remote'.

- c. If the document name already has been assigned to device which is reserved by another process the following message is output:

```
xxxtest create <document name> reserved
```

and 'TEST' terminates.

- d. If the document name already has been assigned to another device which is not reserved by another process the following message is output:

```
xxxtest create <document name> mounted on station  
                <station no >
```

and 'TEST' terminates.

- e. If the function mask of the process differs from the one mentioned above the following message is output:

```
xxxtest create <document name> not allowed
```

and 'TEST' terminates.

- f. If the process is not a user of the device the following message is output:

```
xxxtest create <document name> not user
```

and 'TEST' terminates

An undesired 'local' during rewind can be remedied in this way:

rewind the tape to loadpoint and set the station to the 'remote' state. Now the process is automatically recreated.

The <document name> mentioned above is composed (by 'TEST') of the letters mt followed by a three-digit number which is the device-number.

Example:

The tapestation with the devicenumber 6 becomes the following document name:

mt 006

1.2 Call of the program

When an internal process has been created the program is called in this way:

<out file> = test mt.< device 1 > .< device 2 >

where <out file > describes the device, e.g. a lineprinter used for output of statuswords, bitpatterns and error messages concerning the tapestations actually under test whereas the operators console is used for control information as usual.

<outfile> may also describe a backingstorage area which is not described in a fp-note (r, s, t, u, v).

<device 1 > , <device 2 > etc. denotes the devicenumbers of the stations to be tested. Any number of 7- and 9 track stations may be tested simultaneously provided that the message buffers needed are available.

Note. If the devicenumber typed does not correspond to a tapestation a warning message is output and 'TEST' terminates.

Every time a new run is initiated it is checked whether a message has arrived (from e.g. the operators console). If this is the case the message:

operator termination

is output and a new testprogram may be selected. The contents of the message received is irrelevant.

1.3 Size and speed

The program may be run in a process area as small as 10000-15000 bytes depending on which program is started and on the number of devices. However, a process size of 20000-30000 bytes is recommended.

The number of message buffers needed is 2 per tapestation + 3 for communication with console and printer. If the buffer claim of the process is too little the message

xxxbuffer claim < buffers >

is typed out and a new process with < buffers > buffers available must be created.

Normally the test keeps the stations at full speed. However, when running test on more stations simultaneously the speed may be lower, especially when the test 'write and read' is executed with complete checking against contents. To obtain higher speed the remedies are: larger process area, shorter blocks, fewer tapestations at the same time, no other users on the RC 4000.

2. Write and read

2.1 Purpose

This program can operate the tapestations with reading and writing in the odd/even parity, hi/lo density, write enable/protect modes. Furthermore checking of the statuswords and the data transferred may be performed.

Both reading and writing is performed in the double-buffered mode, i.e. two core areas each of the same size as one block are used

in turn for input or output to the magnetic tape. This enables a faster program execution as the former block may be checked while the latter one is on its way in or out. The test is performed simultaneously on the devices specified in the call.

If a station goes to 'local' it is suspended from testing, but every time the tapes are rewound it is checked whether it is remote or not. If remote the station is accepted in the test sequence again. When EOT is sensed the rest of the current reading or writing is skipped and the tapes are rewound.

2.2 Initiation

When the program has been selected it asks:

blocksize =

and the operator is expected to type a number defining the number of words in each block. If only a NL is typed or if the area needed is not available the following message is output:

max blocksize = < size > words

this means that the blocksize has been adjusted according to the storage available. The message

xxx core area too small

means that not even single-word buffers can be created if the program shall be executed at a reasonable speed.

TEST terminates.

Next the program asks:

blocks, files =

and the operator must type two numbers, one defining the number

of blocks in each file, the other defining the number of files. If only NL is typed blocks and files are initialized to 20. Then the parity is asked for:

parity =

and you may type o for odd parity and e for even parity. If only a NL is typed odd parity is selected.

Further the program asks for the other modes:

mode =

The modes possible, some of which must be typed on the same line separated by spaces, are the following:

write
erase
read
find
statuscheck
checkall
dataprint
lo-den
protect
type
octal
binary
monitor

Only the first letter of the word in question needs to be typed. If only a NL is typed the mode is initialized to:

Statuscheck, dataprint, write, erase, read, find, monitor, write enable and high density.

The effect of the various modes is:

- write In each run the blocks and files specified are written in sequence starting from loadpoint.
- read In each run the blocks and files specified are read in sequence starting from loadpoint
If both write and read are specified all the write operations will be executed at first. Then the tape is re-wound and all the read operations are executed.
- erase If a parity error is detected during write the tape is backspaced behind the block before the bad spot, then it is upspaced 1 block and a number of inches of the tape is erased. This is repeated up to 5 times if necessary. If the error persists action is taken as if erase mode was not selected. (See statuscheck). After this writing of the next block is initiated.
- find If a parity error is detected during read the operation is repeated up to 5 times. If the error persists action is taken as if the find mode was not selected, (see statuscheck and checkall). After this reading of the next block is initiated.
- statuscheck In this mode the statusword, the number of bytes transferred, and the block identifier (if any) is checked. Furthermore, if any error in this is detected after a read operation the contents of the entire block is checked.
If statuscheck is not selected erase and find are still effective, but in case of persistent error nothing happens.
- checkall This mode has the same effect as statuscheck except

that the entire contents of the block is always checked. Any error detected in the statuscheck or the checkall mode gives rise to a message as described in section 2.5.

dataprint If an error in the contents of the block read is detected the error-stricken words will be printed out as described in section 2.5.

lo-den Low density is selected. In this mode the density bit is expected to be 0 otherwise 1.
If the density is wrong this is treated as a status error.

protect File protect is expected. In this mode the write enable bit is expected to be 0 otherwise it is expected to be 1. If the bit in the status word is wrong this is treated as a status error. Further, if the write-enable is false during write the message:

mount ring < document name >

is output on the operators console and the program waits for the ring to be mounted.

type , octal , binary , see section 2.3.

when the mode has been defined it is printed on the <outfile> .

monitor After completion of read or write of the number of files specified the relative number of parity errors per device is printed on <out files> . The number of errors is printed in 3 categories: write, erase, and read, as a percentage of the total number of operations in that category since the previous printing or since the first run was started.

The errors are counted by the monitor, and if a parity error e. g. causes more re-readings (in the find mode) every re-reading will increase the error counter.

The effect of monitor is independent of the modes statuscheck and checkall.

2.3 Testdata

During write a certain bitpattern is generated to form the contents of the block. During read the data transferred is checked against this bitpattern.

The pattern is composed as follows:

The first two words, called the identifier contains the current block and file number (the blocks and files are counted from 0 and up). This block identifier is omitted if the block consists only of one or two words or if the even parity mode is selected (because even zeroes must be avoided).

The rest of the block is filled cyclically with the contents of a table, testdata, which consists of 16 elements (1 element = 48 bits). The contents of testdata are initialized to a worst-case bit pattern. It may, however, be changed by means of the type mode which may be modified with the octal or the binary mode. If the type mode is selected the program asks:

type sequence:

Now the operator must type a sequence of characters as explained in the description of 'TEST', section 4.

The ISO-value of the characters are for 7-track interpreted modulo 64 i.e. 8 characters are packed in each element and for 9-track they are interpreted modulo 256, i.e. 6 characters are packed in each element. If the value wanted does not correspond to any of the characters on the typewriter's keyboard the value may be defined by the number delimiter (see the examples). Only the elements

filled are used and only 15 elements may be filled.

Whether the characters are packed according to 7- or 9-track depends on the kind of the first device in the call of 'TEST'.

If the octal mode is selected the bitpattern can be defined by typing a sequence of octal digits (the digits 0-7). In the binary mode the bitpattern is defined by using the character 0 or . to represent a binary zero and the character 1 or ! to represent a binary one.

Example

In octal mode the sequence

0707 , 10

will be interpreted as a sequence of $3 \times 4 \times 10 = 120$ bits. As only full elements are used 2 elements (96 bits) will be used cyclically to generate the information in the block.

2.4 Clearings of buffers

In the checkall mode and other cases when data transferred from tape have been checked the buffer contents are set to zero after the checking so that it is well-defined before the next transfer.

During write, when the blocks and files specified have been output a tapemark is written. After this further two blocks containing all ones (including the identifier) and another tape mark is written.

This is done for two reasons: first, during read one excessive block is read due to the double-buffer mode, second, if the program is going to read after the writing the buffer areas are filled with a welldefined bitpattern which usually will be different from that of the two first blocks.

In the case 'End of tape' sensed the writing of the excessive blocks is omitted. However, still one block will be output after the EOT and in the error messages the two last blocks will be mentioned with end of document status. During read only these two blocks will be input but only the first one will be checked.

NOTE: If the blocklength is bigger than 7500 words the tape may fall off the reel during write.

2.5

Errormessages

If a statuserror, identifiererror, or dataerror is detected or a wrong number of characters have been transferred an errormessage will be output on the <outfile>. The message consists of two lines, the first one containing the devicenumber followed by the logical status word as described in 'TEST', section 5. The second line contains the current runnumber, the state, which may be either writing, reading, or dataerror (dataerror may occur during read only). After the state the current block- and filenumber are output.

If a dataerror is detected in the dataprint mode the error-stricken words will be output as a message consisting of the word-number, the received and expected word. The words are numbered 0, 1, 2, 3, 4, Two words are printed in each line. The words are printed as binaries and as integers.

The binaries are printed in groups of six or eight bits depending on the actual device being a 7-track or a 9-track station.

When checking the data of the blocks read only the bytes actually transferred (as computed by the monitor) are checked. This means, that if the blocklength expected was 512 bytes and the block on the tape had a length of only 20 bytes the checking and errormessages will comprehend no more than the 20 bytes.

NOTE: the 'TEST' system normally does not operate directly with the statusword yielding the number of characters transferred, but with the number of bytes transferred. The number of bytes will always be even. This convention enables a homogenous handling of 7- and 9-track stations.

If the number of characters transferred does not match the 24-bit word-format of RC 4000, i.e. the last word of the block is only partially filled the 'bytes transferred' is rounded to the nearest higher even number. To indicate this 'defect' word the statusbit 'word defect' is set. The characters of the defect word are placed in the leftmost positions and the rest of the word is filled with zeroes.

NOTE: If only one word is transferred and this is defect 'word defect' will as an exception, not be set.

Example:

From a 7-track station is transferred 5 characters. This will give rise to a message which tells that 4 bytes have been transferred and that worddefect exists.

If error is detected in 10 consecutive blocks during read or 12 consecutive blocks during write on a certain device the message:

give up

is printed on the outfiles and the current run is terminated. The tapes are rewound and the next run is initiated.

2.6 Table of modes in write and read test.

action mode	checking against status	checking against identifier	checking against dataerror	printing of bad words
no check	no	no	no	no
status check	yes	yes	no	no
checkall	yes	yes	yes	no
statuscheck + dataprint	yes	yes	in case of identifier error or sta- tusererror	yes
checkall + dataprint	yes	yes	yes	yes

3. Print contents

3.1 Purpose

This program is intended for printing out the contents of an arbitrary block on each of the tapestations under test.

3.2 Initiation

First the program creates a buffer for each device. The buffer

size is the maximum available and is announced in this way:

max. blocksize = <size> words

If a longer block is input blocklength error will occur and only the part of the block transferred will be printed.

When the program asks:

first block, file =

the operator must type the numbers corresponding to the first block to be printed. The blocknumber must point to a block inside the file in question.

Next the program writes:

number of blocks =

and the operator types the number of blocks wanted.

Now the tapestations in question are positioned simultaneously to the file and block mentioned and the blocks from the first device are printed on the <outfile>. When this is completed the corresponding blocks from the next device will be printed and so on.

If more runs were specified this will be repeated in each run.

If EOT is sensed the reading on the current device is terminated and the tape is rewound.

3.3 Printing

A block is printed in the following way: First the devicenumber followed by the logical statusword is output. Furthermore the runnumber, the state (reading) and the current block- and file-number are output. In the blockcounting a filemark is treated as the last block in the file.

Next the contents are printed with two words in each line.

First the number of the word, then the two words printed as

binaries and at last printed as text, i.e. every 8 bit byte interpreted as an ISO character are output. The special characters 0-31, and 127-255 are printed as spaces.

In case of statuserror the block reading is repeated up to 5 times before the block is printed.

4. CRC-test

4.1 Purpose

The purpose of this test is to check the CRC correction circuit of the RC 749. This is done by reading a block which has been correctly written, with one read amplifier missing. The bit pattern is chosen so that dropout will not occur.

4.2 Initiation

When the program is started, it first writes 50 similar blocks 24 characters long. Next the tapes are rewound and the message:

remove read amplifier track 1

is output. When the read amplifier has been removed, a NL must be typed and the program now proceeds with reading the blocks. In case of parity error the tape is backspaced and the read-operation is repeated. Now the automatic correction mechanism should generate the information missing. If not successful this is repeated up to 4 times and a message is output as described for write and read, section 2.5.

When all of the 50 blocks have been read the tapes are rewound and the reading is repeated after requesting the operator to remove read amplifier 2, 3, 4, ... Only one read amplifier must remain removed at the same time.

The tapestation is expected to be in the high-density mode, otherwise errormessages will be output.

5. Test of functions

5.1 Purpose

This testprogram performs testing of the various modes and checking systems in the MTC.

The test is executed in a number of states, each state identified by a number. This number is part of the error messages. If the test is performed on more devices at the same time these will not be operated simultaneously but one by one.

The tapestations must be equipped with tapes with write-enable ring mounted.

5.2 Testing

First the program asks:

density =

and the operator types lo or hi dependant on the density wanted. If only NL is typed high density is selected. If the density selector on the tapestation is set in a wrong position status error messages will be output.

Notice that 9-track stations only can be operated correctly in high-density (800 bpi), and that the testprogram will go wrong if another density is selected.

The test is executed in the following states:

1. First the program writes 3 blocks in
2. odd, even, and odd parity respectively
3. (state 1, 2, and 3). The blocklengths are 1 word (containing the characters 1, 2, 3, 4 for 7-track or 1, 2, 3 for 9-track), 2 words (containing the characters 5, 6, 7, 8, and 9, 10, 11, 12, for 7-track or 4, 5, 6, and 7, 8, 9, for 9-track) and 3 words (containing the characters 13, 14, 15, 16, and 17, 18, 19, 20, and 21, 22, 23, 24, for 7-track or 10, 11, 12,

and 13, 14, 15, and 16, 17, 18 for 9-track) respectively.

4. Next the 3 blocks are read (state 4,
5. 5, and 6) in even, odd, and even
6. parity respectively into a buffer 2 words long. It is tested that
 - a. parity error is detected in each block.
 - b. The correct number of characters is counted (i.e. 4, 8, and 8 characters respectively).
 - c. Blocklength error occurs in state 6 only.
 - d. The characters are correctly transferred.
7. The tape is rewound and 1 block is written with odd parity (state 7). This block consists of 400 words containing the integers:

0, 1, 2, 3,398, 399, respectively

8. This block is read 3 times (state 8,
9. state 9, and state 11) into a buffer
10. 400, 200, and 600 words long,
11. respectively. Having read the block the second time an erase instruction is performed (state 10), which must not destroy the rest of the block. It is tested that the number of input characters is 1600, 800, and 1600, for 7-track and 1200, 600, and 1200, for 9-track respectively.
12. The tape is rewound and the program now writes in even parity a block consisting of one word containing the characters 3, 2, 1, 0 (for 9-track the characters 2, 1, 0). It is tested that parity error occurs, because it is attempted to output the character 0 in even parity.
13. Next the block is read (state 13) and it is tested that the block is read correctly and without parity error.
14. The tape is rewound and the program
15. writes, for 7-track, 2 blocks (state 14 and 15) in odd and even parity, respectively. Each block consists of one word, the first containing the characters 15, 15, 15, 15, the next

containing the characters 15, 15, 0, 0 or in other words two tapemarks.

14. For 9-track only a normal tapemark is written (state 14) and state 15 is omitted.
It is tested that tapemark is sensed and that the correct number of characters is written.
16. For 7-track the two blocks are read
17. (state 16 and 17) and it is tested that tapemark is sensed and that the number of characters is 4 and 2, respectively.
17. For a 9-track state 16 is omitted. In state 17 the block is read and it is tested that tapemark is sensed.
18. Now the program rewinds the tape and writes 5 blocks:

block No.	No. of words	character contents	parity
1	1	1	odd
2	400	2	even
3	2	3	odd
4	1	15*	even
5	500	5	even

*On 9-track tape this block is replaced by 1 character of the value 19 (a tapemark)

19. The tape is rewound and it is tested that the loadpint is sensed.
20. A 'backspace block' operation is performed and it is tested that loadpoint is sensed and that the contents of the two first words of the buffer are unchanged.
21. Upspace 1 block.
22. Read 1 block and check that this was block No. 2.
23. Upspace 1 file, check that tapemark is sensed and that the two first words of the buffer are unchanged.
24. Read 1 block and check that this was block No. 5.
25. Backspace 1 file and check that tapemark is sensed.
26. Backspace 1 block.
27. Read 1 block and check that this was block No. 3.

28. Uprspace 1 block and check that tapemark was sensed.
29. Backspace 1 block and check that tapemark was sensed.
30. Backspace 1 file and check that loadpoint is sensed.
31. Now the tape is rewound and 80 erase operation are executed thus erasing a length of tape corresponding to 12 seconds movement. After this a tapemark is written, the tape is rewound and a read operation is initiated. It is tested that this is terminated with timer status sensed and 0 characters transferred. If the timer does not work tapemark status will be sensed instead.
32. The tape is rewound and 2 blocks containing all ones are written in odd parity. The first block is 40 words long, the second one is 600 words long. Now the tape is positioned to the beginning of the second block and a block of one word is written. Next the rest of the 600-word block (old block 2) is read. It is checked that this is longer than 12 characters, otherwise a noise block may exist in the block-gap. In this case the rest of the test is skipped. Otherwise the number of characters read is used to compute the stopdistance, i.e. the distance the tape moved after writing the new block 2. The distance must be within the range of 25-60 dmm (1dmm = 10-4m). The accuracy depends on the distance from read to erase head which is assumed to be $250 \pm 10\text{dmm}$ for 7-track and $167 \pm 10\text{ dmm}$ for 9-track. If a negative stopdistance is computed this usually means that the erase head is ineffective. This will cause wrong results in state 33, 34, too.
33. Now the tape is rewound and upspaced 2 blocks, i.e. to the blockgap after the new block 2 and again a one word block is written. By counting the characters now remaining in the old block 2 the startdistance may be computed. The startdistance is the distance which the tape moves over the write head before the writing is initiated. The actual length depends on the start delay adjustment as computed from this equation:

$$\text{startdistance} + \text{stopdistance} + \text{hc2} = \text{blockgap}$$

where hc2 is the distance between write and read head and stopdistance is the one measured in state 32. It is checked that the blockgap lies inside the range of 192 ± 5 dmm for 7-track and 154 ± 5 dmm for 9-track. The accuracy of this measurement depends on the distance between write and read head which is assumed to be 76 ± 1 dmm for 7-track and 38 ± 1 dmm for 9-track.

34. Next the tape is rewound and positioned to the blockgap right after block 1 and a block of 600 words is written.

Then a backspace block and writing of a 1-word block is performed. Then the remaining part of the 600-word block is read and the number of characters is compared with that of state 29, and the reverse stopdistance is computed.

The reverse stopdistance is the distance which tape moves over the read head in reverse direction after having passed the beginning of the block. (This movement includes the moving during elapse of the reverse delay time). This may be expressed in this way:

$$\text{revstopdistance} = \text{hc2} + \text{startdistance}$$

Actually the reversedistance must be slightly shorter. It is checked that it lies inside the range of 5-25 dmm below the sum of hc2 + startdistance.

The accuracy of this checking will depend only on the accuracy of the tapetransport movements.

5.3 Errormessages

If an error is detected in a state a message is output on the $\langle \text{outfile} \rangle$. The message consists of the devicenummer, the statenummer and a text which tells the nature of the error. Next the received and expected values are printed as integers and, if relevant, as bitpattern. If more than 20 consecutive words of a block are erroneous the rest of the states will be skipped in the current run.

The words of the block are numbered 0, 1, 2... etc.

6. Operations

6.1 Purpose

An arbitrary sequence of output on, input from, sensing and movement of a magnetic tape may be performed by means of this program. It is checked that any operation is finished after elapse of 10 seconds.

6.2 Initiation

A tape is mounted, equipped with a ring if necessary. When the program writes:

blocksize =

The operator types the number of words of a block. If only NL is typed or the core area needed is not available in the process the maximum size is selected and the message:

max blocksize = <size> words

is output on the console.

next the program asks:

parity =

and the operator types odd or even, followed by a NL. If only NL is typed odd parity is chosen. When the program asks:

operations =

the operator specifies the tape operations desired by typing 1-10 characters followed by a NL. The characters must be selected

among those shown below:

r	read	(1 block)
w	write	(1 block)
t	write tapemark	
e	erase	
s	sense	
0	upspace file	
1	upspace block	
2	backspace file	
3	backspace block	
4	rewind	
5	rewind and lock out	

During write the value of the characters are:

7-track

1, 2, 3, ..., 62, 63, 0, 1, 2, 3, ...etc.

9-track

1, 2, 3, ..., 253, 254, 255, 1, 2, 3, ...etc.

Notice that if the 7-track stations are operated in even parity and the blocklength is 16 words or longer the block will be terminated when the zero-character is output.

In each run the specified tape operations are performed in an un-critical way, that is without caring about the status. However, interrupt is required to terminate the operation.

6.3

Time supervision

If more tapestations are tested simultaneously and interrupt from one of them is missing the program waits for app. 10 seconds, then the message

<device no> busy for 10 seconds is output on the <out

file> and the device is temporarily suspended from the testing while the other tapestations proceed.

If, however, all the tapestations under test goes busy for a time longer than 10 seconds the program stops until one of them is ready again.

The message mentioned above will be repeated every 10 seconds indicating the total number of seconds elapsed, until an interrupt is generated. When this happens the device in question is returned to the test sequence.

The interrupt necessary may be generated manually by rewinding the tape in local mode and, when loadpoint is reached, pushing the 'remote' button.

If the tapestation is set in local during a read/write operation it will not remain busy but the intervention status will force rejection of any operation.

If end of tape is sensed the message:

<device no.> end of tape

is output and the tape is rewound.

NOTE: If the current operation is 'upspace block' or 'upspace file' the tape can not be stopped at EOT unless a blockgap respectively a filemark is found.

7. Testprogram x and y

If testprogram x is specified a routinetest will be executed. It is composed of

1. The functions test (d)
2. The write and read test (a).

The latter is executed in the standard mode with the number of blocks and files set to 100 and the blocksize set to the maximum available.

If testprogram y is selected the devices under test are released

(the reservation is cancelled) and the tapes are rewound.

8. Examples:

```
att s  
new peh size 20000 catalog 0 3 function 0 1 2 3 4 5 6 run  
ready
```

```
to peh  
i tre
```

```
from s  
message peh load reader
```

```
from peh  
TEST 2.2/2  
  1 begin  
algot end
```

```
bs    4  13  
tw    2  11  18  19  20  21  22  
pt    0   1  
pl  
lp    5  
cr  
mt    6   7   8   9  10
```

```
end  
test mt.6.7.8
```

```
***buffer claim 10
```

```
end
```

```
att s
```

```
to peh
```

```
to s  
remove buf=10 run
```

```
to peh
```

```
from s
```

```
ready  
to peh
```

```
; comment Now the message buffers needed are available
```

test mt.6.7.8

RC 747/749 magtape

testprogram: a
number of runs = 2

blocksize =

max blocksize = 364 words
from s
message peh mount mt006
message peh mount mt007
message peh mount mt008

from peh

blocks, files =

parity =

mode =

mode = odd statuscheck dataprint write erase read find wre hi monitor

run no. 1

* 6 monitor	wr		%	er	%	re	%
* 7 monitor	wr	0.468	%	er	%	re	%
* 8 monitor	wr	0.235	%	er	%	re	%
* 6 monitor	wr		%	er	%	re	%
* 7 monitor	wr		%	er	%	re	%
* 8 monitor	wr		%	er	%	re	%

run no. 2

* 6 monitor	wr	0.235	%	er	%	re	%
* 7 monitor	wr	0.235	%	er	%	re	%
* 8 monitor	wr	0.235	%	er	%	re	%
* 6 monitor	wr		%	er	%	re	0.236 %
* 7 monitor	wr		%	er	%	re	%
* 8 monitor	wr		%	er	%	re	%

test end

testprogram: a
number of runs = 2

blocksize = 1

blocks, files = 1000 1

parity = e

mode = w r c l o t y b i n

type sequence:
111...111.....111...111,2

mode = even checkall write read wre lo type binary

run no. 1

* 7 parity we lo den word defect 4 bytes
1'run dataerr block 174 file 0

* 7 parity we lo den word defect 4 bytes
1'run dataerr block 175 file 0

* 7 parity we lo den word defect 4 bytes
1'run dataerr block 176 file 0

* 7 parity we lo den word defect 4 bytes
1'run dataerr block 177 file 0

run no. 2

* 6 protect lo den unknown 0 bytes
2'run reading block 321 file 0
; comment unknown means that the device has gone to 'local'

test end

testprogram: c
number of runs = 1

from s
message peh mount mt006

from peh

***device 6 no 9-track
***device 7 no 9-track
***device 8 no 9-track

end

test mt.10

RC 747/749 magtape

testprogram: c
number of runs = 1

from s
message peh mount mt010

from peh

run no. 1

remove readamp. track 1

*10 monitor wr % er % re %
remove readamp. track 2

*10 monitor wr % er % re %
remove readamp. track 3

*10 monitor wr % er % re %
remove readamp. track 4

*10 monitor wr % er % re %
remove readamp. track 5

*10 monitor wr % er % re %
remove readamp. track 6

*10 monitor wr % er % re %
remove readamp. track 7

*10 monitor wr % er % re %
remove readamp. track 8

*10 monitor wr % er % re %
remove readamp. track 9

*10 monitor wr % er % re %
*10 monitor wr % er % re %

test end

testprogram:
number of runs =

density =

run no. 1

*10 1'run,state 32 stopdistance (dmm)
received: 64
expected: 49

test end

testprogram:
number of runs =

max blocksize = 2212 words
parity =

first block, file =

number of blocks =

run no. 1

*10 we hi 80 bytes
1'run reading block 0 file 0

0,	1	11111111	11111111	11111111	11111111	11111111	11111111
2,	3	11111111	11111111	11111111	11111111	11111111	11111111
4,	5	11111111	11111111	11111111	11111111	11111111	11111111
6,	7	11111111	11111111	11111111	11111111	11111111	11111111
8,	9	11111111	11111111	11111111	11111111	11111111	11111111
10,	11	11111111	11111111	11111111	11111111	11111111	11111111
12,	13	11111111	11111111	11111111	11111111	11111111	11111111
14,	15	11111111	11111111	11111111	11111111	11111111	11111111
16,	17	11111111	11111111	11111111	11111111	11111111	11111111
18,	19	11111111	11111111	11111111	11111111	11111111	11111111
20,	21	11111111	11111111	11111111	11111111	11111111	11111111
22,	23	11111111	11111111	11111111	11111111	11111111	11111111
24,	25	11111111	11111111	11111111	11111111	11111111	11111111
26,	27	11111111	11111111	11111111	11111111	11111111	11111111
28,	29	11111111	11111111	11111111	11111111	11111111	11111111
30,	31	11111111	11111111	11111111	11111111	11111111	11111111
32,	33	11111111	11111111	11111111	11111111	11111111	11111111
34,	35	11111111	11111111	11111111	11111111	11111111	11111111
36,	37	11111111	11111111	11111111	11111111	11111111	11111111
38,	39	11111111	11111111	11111111	11111111	11111111	11111111

*10 we hi 2 bytes
1'run reading block 1 file 0

0 11111111 11111111 11111111

*10 parity we hi hard_error 682 bytes
1'run reading block 2 file 0

0,	1	11...1...	11111111	11111111	11111111	11111111	11111111
2,	3	11111111	11111111	11111111	11111111	11111111	11111111
4,	5	11111111	11111111	11111111	11111111	11111111	11111111
6,	7	11111111	11111111	11111111	11111111	11111111	11111111
8,	9	11111111	11111111	11111111	11111111	11111111	11111111
10,	11	11111111	11111111	11111111	11111111	11111111	11111111
12,	13	11111111	11111111	11111111	11111111	11111111	11111111

att[s]

from peh
111 11111111 11111111

att[s]

from peh

*11 tapemark output_lost 344 bytes

to s
remove run

from peh
11
from s
ready

to peh

test mt.6.10

RC 747/749 magtape

testprogram: e
number of runs = 1000

blocksize = 1000

from s
message peh mount mt006
message peh mount mt010

from peh

parity =

operations = w

run no. 1

*10 busy for 10 seconds
*10 busy for 20 seconds
* 6 end of tape
*10 busy for 30 seconds
*10 busy for 40 seconds
*10 busy for 50 seconds
*10 busy for 60 seconds
*10 busy for 70 seconds
*10 busy for 80 seconds
*10 busy for 90 seconds
*10 busy for 100 seconds
*10 busy for 110 seconds
*10 busy for 120 seconds
*10 busy for 130 seconds
*10 busy for 140 seconds
*10 busy for 150 seconds
*10 busy for 160 seconds
*10 busy for 170 seconds
*10 busy for 180 seconds
*10 busy for 190 seconds

; now device 6 is rewound

testend

; comment Now the 1000 write operations have been executed
; on device 6

testprogram: y

from s
message peh suspend mt006
message peh suspend mt010

from peh

end

; If no printer ia available it may be useful to use a backingstorage
; area as outfile and later read the information by means of the
; editor:

Example:

Get the contents of block 333, word 777 on tapes device 6 and 10:

```
rr=set 100  
rr=test mt.6.10
```

RC 747/749 magtape

testprogram: b
number of runs = 1

max blocksize = 1098 words
parity = o

first block, file = 333,0

number of blocks = 1

run no. 1

test end

testprogram: y

from s
message peh suspend mt006
message peh suspend mt010

from peh

end

```
edit rr  
edit begin.
```

1./,777/,p,f

776, 777 ..1...1. ..1...11 ..1...1. ..1...1.1 ..1...11. ..1...111 "%&'
edit end.

; writing of a block generating the CRC character 0 may be performed
; in this way (note that although only 24 bits are used at least 48
; bits must be defined) :

test mt.10

RC 747/749 magtape

testprogram: [a]
number of runs = [1]

blocksize = [1]

blocks, files = [100,2]

parity = [0]

mode = [w ty bin]

type sequence:

[111011101110111001100111,2]

mode = odd write wre hi type binary

run no. 1

test end

testprogram: [y]

from s
message peh suspend mt010

from peh

end

; comment Now all tapestations are released

testprogram:
number of runs =

blocksize =

max blocksize = 2230 words
parity =

operations =

run no. 1

operator termination
testprogram:

; comment As a message was sent to the process the test terminates
; at the end of the current run

Note, that this will only work in system 1

testprogram:
number of runs =

density =

run no. 1

*10 1'run,state 32 stopdistance (dmm)
received: 65
expected: 49

run no. 2

*10 2'run,state 32 stopdistance (dmm)
received: 66
expected: 49

test end

testprogram:
number of runs =

blocksize =

blocks, files =

parity =

mode =

mode = odd statuscheck write wre hi

run no. 1

test end

testprogram: [b]

† comment Now the worst-case bitpattern generated in test a is printed.
; Note, that the 2 first words contains the block- and file number, i.e. 0

number of runs = [1]

max blocksize = 2212 words

parity =

first block, file = [0 0]

number of blocks = [1]

run no. 1

*10 we hi 120 bytes
1'run reading block 0 file 0

0,	1	
2,	31.....	..1.....	1.....11.		
4,	511.11..	...11...	...11....	.11.....	11.....1	0	
6,	7	.1....1.	1....1.11.1.	...1.1..	..1.1...	.1..1...	B (H	
8,	9	1..1...1	..1...1.	.1...1..	1...1..1	...111..	..111...	"D 8	
10,	11	.111....	111....1	11....11	1....1.1	1...1.11	...1.11.	p	
12,	13	..1.11..	.1.11...	1.11...1	1.1...11	.1...11.	1...11.1	,X F	
14,	15	...11.1.	...11.1..	.1..11..	1..11..1	..11..1.	.11..1..	4L 2d	
16,	17	11..1..1	1..1.1.1	..1.1.1.	.1.1.1..	1.1.1..1	.1.1..1.	*T R	
18,	19	1.1..11.	1.11.1.1	.11.1.1.	11.1.1.1	1.1.1.11	.1.1.11.	j V	
20,	21	11..11.1	1..11.11	..11.11.	.11.11..	11.11..1	1..1.111	61	
22,	23	..1.111.	.1.111..	1.111..1	.111..1.	111.1..1	11.1..11	.Ø r	
24,	25	1.1..111	.1..111.	1..111.1	..111...1	1111...1	111...11	N 8	
26,	27	11...111	1...1111	...1111.	11.111.1	1.111.11	.111.11.	v	
28,	29	111.11.1	11.11.11	1.1.1111	.1.1111.	1.1111.1	.1111.1.	z	
30,	31	1111.1.1	111..111	11..1111	1..11111	..11111.	.11111..	>Ø	
32,	33	11111.11	1111.111	111.1111	11.11111	1.111111	.111111.		
34,	351.....	..1.....	1.....11.		
36,	3711.11..	...11...	...11....	.11.....	11.....1	0	
38,	39	.1....1.	1....1.11.1.	...1.1..	..1.1...	.1..1...	B (H	
40,	41	1..1...1	..1...1.	.1...1..	1...1..1	...111..	..111...	"D 8	
42,	43	.111....	111....1	11....11	1....1.1	1...1.11	...1.11.	p	
44,	45	..1.11..	.1.11...	1.11...1	1.1...11	.1...11.	1...11.1	,X F	
46,	47	...11.1.	...11.1..	.1..11..	1..11..1	..11..1.	.11..1..	4L 2d	
48,	49	11..1..1	1..1.1.1	..1.1.1.	.1.1.1..	1.1.1..1	.1.1..1.	*T R	
50,	51	1.1..11.	1.11.1.1	.11.1.1.	11.1.1.1	1.1.1.11	.1.1.11.	j V	
52,	53	11..11.1	1..11.11	..11.11.	.11.11..	11.11..1	1..1.111	61	
54,	55	..1.111.	.1.111..	1.111..1	.111..1.	111.1..1	11.1..11	.Ø r	
56,	57	1.1..111	.1..111.	1..111.1	..111...1	1111...1	111...11	N 8	
58,	59	11...111	1...1111	...1111.	11.111.1	1.111.11	.111.11.	v	

test end

testprogram:

9. Alphabetic list of error messages

x <number> , <status> <number> bytes

During test of a device there has been status error. The first <number> is the devicenum, the second one is the number of bytes transferred. The statusbits are printed as texts.

xxx buffer claim <claim>

The process does not own the messagebuffers needed for that number of tapestations. A new process with a bigger buffer claim must be created.

xxx core area too small

The process cannot hold bufferareas for communication with the tapestations.

xxx device <deviceno> no 9-track

The CRC test cannot be executed on 7-track stations.

xxx fp name

Algol is not in the machine during load of TEST.

xxx fp syntax

xxx test call

TEST has been called in a wrong way

xxx full

Occurs after typing a character sequence in case of overflow in the sequence-table.

x input parity

Parity error on the typewriter.

xxx line 18.1 undeclared

Algol library is not in the machine during load of TEST.

xxx line 488 stack

The process area is smaller than 11000 during translation of TEST.

xxx permanent test protected

xxx set test protected

The process does not own the catalog key 3

xxx clear test protected

The name test is used by another process.

xxx test create <doc name> function not allowed

The process has not the function mask necessary

xxx test create <doc name> not user

The process is not user of <doc name>.

xxx test create <doc name> reserved.

xxx test create <doc name> name not unique.

The device in question is reserved by another process.

xxx Test create <doc name> mounted on station no device no

The document (tape) mt 007 is e.g. mounted on station 8.

xxx test <devicekind> not implemented.

No test for this device-kind, e.g. bs.

xxx test device <number> no <devicekind>

Is a warning about a wrong devicekind, e.g. performing magnetic tape test on the printer. TEST terminates.

10.

Program text

825 RC 4000 MAGNETIC TAPE TEST
 826 RCTS 2.1/1 27.10.70 PEH
 827 VERSION 1.2.71

828
 828 NAME IN CATALOG: TESTMT;

```

829 BEGIN INTEGER BLOCKSIZE, FILE, FILES, FI, BLOCK, BLOCKS, BL, LASTELEM,
830 TP, M1, LOW_DEN, PROTECT, BY, TYPE, ST, SHARES;
831 BOOLEAN CHECKALL, DATAPRINT, FIND, ERASE, MTE, LAS, READING, SKRIV, WRITING,
832 MONIT, STATUSCHECK, EOT, Q;
833 INTEGER ARRAY ERRORS(1:DEVS), MON(1:DEVS, 1:6);
834 REAL ARRAY TESTDATA(1:16), NAME(1:DEVS);
835 BOOLEAN ARRAY TESTBITS(1:9);
836
836 PROCEDURE GETMODE;
837 BEGIN GETPARITY;
838 L: WRITE(OUTC, <:<10>MODE = :>); UD; IND;
839 C:=INCHAR;
840 IF C=10 THEN
841 BEGIN INITMODE;
842 GOTO RETURN;
843 END ELSE
844 BEGIN LOW_DEN:=PROTECT:=TYPE:=0;
845 CHECKALL:=DATAPRINT:=ERASE:=FIND:=LAS:=STATUSCHECK:=
846 MONIT:=SKRIV:=FALSE;
847 END;
848 GOTO N;
849 M: C:=INCHAR;
850 N: IF C= 10 THEN GOTO D ELSE
851 IF C= 32 THEN GOTO M ELSE
852 IF C= 98 THEN
853 BEGIN IF TYPE>5 THEN TYPE:=1 ELSE GOTO L;
854 END ELSE
855 IF C= 99 THEN CHECKALL:=STATUSCHECK:=TRUE ELSE
856 IF C=100 THEN DATAPRINT:=TRUE ELSE
857 IF C=101 THEN ERASE:=TRUE ELSE
858 IF C=102 THEN FIND:=TRUE ELSE
859 IF C=108 THEN LOW_DEN:=1 SHIFT 14 ELSE
860 IF C=109 THEN MONIT:=TRUE ELSE
861 IF C=111 THEN
862 BEGIN IF TYPE>5 THEN TYPE:=3 ELSE GOTO L;
863 END ELSE
864 IF C=112 THEN PROTECT:=1 SHIFT 15 ELSE
865 IF C=114 THEN LAS:=TRUE ELSE
866 IF C=115 THEN STATUSCHECK:=TRUE ELSE
867 IF C=116 THEN TYPE:=IF DKIND(1)=18 THEN 6 ELSE 8 ELSE
868 IF C=119 THEN SKRIV:=TRUE ELSE GOTO L;
869 FOR C:=INCHAR WHILE C<>32 AND C<>10 DO;
870 GOTO N;
871 D: IF TYPE>0 THEN LASTELEM:=(PACK(TESTDATA, 6, 6*17, 256, TYPE))/6-1
872 ELSE INITDATA;
873 IF LASTELEM<1 THEN GOTO D;
874 PRINTMODE;
875 RETURN;
876 END PROCEDURE GETMODE;
877
877 PROCEDURE INITMODE;
878 BEGIN DATAPRINT:=ERASE:=FIND:=LAS:=STATUSCHECK:=SKRIV:=MONIT:=TRUE;
879 CHECKALL:=FALSE;
880 PROTECT:=LOW_DEN:=TYPE:=0;
881 INITDATA;
882 PRINTMODE;
883 END;
884
884 COMMENT
885

```

```

886 PROCEDURE PRINTMODE;
887 BEGIN WRITE(OUTL,<:<10><12>MODE =:>,
888     IF PARITY=0 THEN <:_ODD:> ELSE <:_EVEN:>,
889     IF CHECKALL AND LAS THEN <:_CHECKALL:> ELSE IF STATUSCHECK THEN
890     <:_STATUSCHECK:> ELSE <:;>,
891     IF DATAPRINT AND STATUSCHECK AND LAS THEN <:_DATAPRINT:> ELSE <:;>,
892     IF SKRIV AND ERASE THEN <:_WRITE_ERASE:> ELSE IF SKRIV THEN
893     <:_WRITE:> ELSE <:;>,
894     IF LAS AND FIND THEN <:_READ_FIND:> ELSE IF LAS THEN
895     <:_READ:> ELSE <:;>,
896     IF PROTECT >0 THEN <:_PRO:> ELSE <:_WRE:>,
897     IF LOW_DEN >0 THEN <:_LO:> ELSE <:_HI:>,
898     IF MONIT THEN <:_MONITOR:> ELSE <:;>,
899     IF TYPE>0 THEN <:_TYPE:> ELSE <:;>,IF TYPE=3 THEN <:_OCTAL:>
900     ELSE IF TYPE=1 THEN <:_BINARY:> ELSE <:;>,NL,1);
901 UDL;

```

```

902 END PROCEDURE PRINTMODE;

```

```

903 PROCEDURE INITDATA;

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```

904 BEGIN INTEGER J,K,L,M,N;
905     LASTELEM:=16;
906     N:=10;
907     TESTDATA(1):=0.0 SHIFT 24;
908     FOR J:=1, -1 DO FOR K:= -4 STEP 1 UNTIL 4 DO
909     FOR L:=0 STEP (-1) UNTIL (-6) DO
910     BEGIN M:=INCREASE(N)//8;
911         TESTDATA(M):=TESTDATA(M) SHIFT 6 ADD (((TESTBITS(J*K+5)
912         SHIFT L EXTRACT 6)*J-(IF J<0 THEN 1 ELSE 0)) EXTRACT 6);
913         IF PARITY<>0 THEN TESTDATA(1):=TESTDATA(2) SHIFT 1;
914     END;
915 END PROCEDURE INITDATA;

```

```

916 PROCEDURE EXECUTE(Z,OPERATION,PARAM1,WORDS);

```

```

917 ZONE Z; INTEGER OPERATION,PARAM1,WORDS;
918 BEGIN INTEGER BASE;
919     INTEGER ARRAY IA(1:20);
920     GETZONE(Z,IA);
921     BASE:=IA(19);
922     GETSHARE(Z,IA,1);
923     IA(1):=0;
924     IA(4):=OPERATION+(IF OPERATION=8 SHIFT 12 THEN PARITY ELSE 0);
925     IA(5):=IF OPERATION=8 SHIFT 12 OR OPERATION=0
926     THEN PARAM1 ELSE BASE+1;
927     IA(6):=BASE+WORDS*2;
928     IA(12):=IA(6)+1;
929     SETSHARE(Z,IA,1);
930     MONITOR(16,Z,1,IA); COMMENT SEND MESSAGE;
931 END PROCEDURE EXECUTE;

```

```

932 PROCEDURE CREATE(Z,D);

```

```

933 COMMENT THIS PROCEDURE TRIES TO CREATE A PERIPHERAL PROCESS AND
934 CONNECT IT TO A TAPESTATION. IF SUCCESSFUL IT IS TESTED THAT THE
935 STATION IS IN THE REMOTE STATE OTHERWISE THE PERIPHERAL PROCESS
936 IS REMOVED (BY MEANS OF THE SENSE OPERATION). IF REMOTE AND
937 RESERVED THE BOOLEAN RESERVED(D) IS SET TO TRUE OTHERWISE IT IS
938 SET TO FALSE. AFTER RETURN EITHER SETPOSITION, OR CKECK, OR CLOSE,
939 MUST BE CALLED;

```

```

940 ZONE Z; INTEGER D;

```

```

941 BEGIN INTEGER RESULT, K, I; INTEGER ARRAY IA(1:20);
942 PROCEDURE TESTREMOTE;
943 BEGIN MONITOR(6,Z,I,IA); COMMENT RESERVE DEVICE;
944 EXECUTE(Z,0,0,0); COMMENT SENSE DEVICE;
945 K:=MONITOR(18,Z,1,IA); COMMENT WAIT ANSWER;
946 RESERVED(D):=(K=1 OR K=4);
947 END PROCEDURE TESTREMOTE;

```

```

948 COMMENT

```

```

950 CREATE_START:
951     CLOSE(Z,FALSE);
952     IF RESERVED(D) THEN
953     OPEN(Z,MODEKIND(DEVICE(D)),STRING NAME(D),M1);
954     TESTREMOTE;
955     IF RESERVED(D) THEN
956     BEGIN K:=MONITOR(4,Z,I,IA);
957         IF K<>DEVICE(D) THEN
958         BEGIN WRITE(OUTL,NL,1,<:***TEST CREATE_:>,STRING NAME(D),
959             <:_MOUNTED ON STATION_:>,<<D>>,DEVICENUMBER(K));
960             GOTO TESTEND;
961         END;
962     END ELSE
963     BEGIN I:=DEVICENUMBER(DEVICE(D));
964         RESULT:=MONITOR(54,Z,I,IA);
965         IF RESULT<>0 THEN
966         BEGIN WRITE(OUTC,NL,1,<:***TEST CREATE_:>,
967             STRING NAME(D),CASE RESULT OF (<:_FUNCTION NOT ALLOWED:>,
968             <:_NOT USER:>,<:_NAME NOT UNIQUE:>,<:_PIP4:>,
969             <:_RESERVED:>,<:_PIP6:>));
970             GOTO TESTEND;
971         END;
972     TESTREMOTE;
973     END;
974     IF RESERVED(D) THEN
975     BEGIN CLOSE(Z,FALSE);
976         OPEN(Z,MODEKIND(DEVICE(D)),STRING NAME(D),M1);
977         EXECUTE(Z,8 SHIFT 12,4,0); COMMENT REWIND DEAD SURE;
978     END;
979     GETZONE(Z,IA);
980     IA(14):=IA(19);
981     IA(16):=IA(20);
982     SETZONE(Z,IA);
983 END PROCEDURE CREATE;
984
984 PROCEDURE MAXBLOCK(SHARES);
985 INTEGER SHARES;
986 BEGIN BLOCKSIZE:=(SYSTEM(2,I,PARAM)-9000)//(SHARES*DEVS*4)+2;
987     IF BLOCKSIZE >0 THEN WRITE(OUTC,NL,1,<:MAX BLOCKSIZE = :>,
988         <<D>>,BLOCKSIZE,<:_WORDS:>) ELSE
989     BEGIN WRITE(OUTC,NL,1,<:***CORE AREA TOO SMALL:>);
990         GOTO TESTEND;
991     END; UD;
992 END PROCEDURE MAXBLOCK;
993
993 PROCEDURE PRINTBLOCKNO(TEXT,I);
994 STRING TEXT; INTEGER I;
995 BEGIN WRITE(OUTL,<<_DDD>>,RUNNO,<:'RUN_:>,TEXT,<<B>>,I,<<_D>>,
996     <:_BLOCK:>,BLOCK,<:_FILE:>,FILE,NL,1); UDL;
997 END PROCEDURE PRINTBLOCKNO;
998
998 PROCEDURE SUPPRESS(Z,WORDS);
999 COMMENT THIS PROCEDURE CHANGES THE ZONE DESCRIPTOR FOR THE ZONE Z SO
1000 THAT <WORDS> WORDS IN THE LAST PART OF THE BLOCK WILL NOT BE OUTPUT;
1001 VALUE WORDS; ZONE Z; INTEGER WORDS;
1002 BEGIN INTEGER ARRAY IA(1:20);
1003     GETZONE(Z,IA);
1004     IA(14):=IA(14)+WORDS EXTRACT 1*2;
1005     IA(16):=IA(16)-(WORDS+1)//2;
1006     SETZONE(Z,IA);
1007 END PROCEDURE SUPPRESS;
1008 COMMENT
1009

```

1009 RC 4000 MAGNETIC TAPE TEST

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```

PROCEDURE ACY(PROGRAM);
COMMENT THIS PROCEDURE CAN PERFORM THE TESTPROGRAMS A, C, AND Y;
INTEGER PROGRAM;
BEGIN ZONE ARRAY MT(DEVS,(BLOCKSIZE+1)//2*2,2,MT_ERROR);
  BOOLEAN FM,ERR,SYNC;

  PROCEDURE INIT_MT;
  BEGIN INTEGER ARRAY IA(1:6);
    INTEGER OP;
    REAL R;
    M1:=IF (WRITING AND (L&S AND -,FIND OR -,L&S AND -,ERASE)
    OR -,WRITING AND (SKRIV AND -,ERASE OR -,SKRIV AND -,FIND))
    THEN (-1) ELSE 13 SHIFT 18+1 SHIFT 16+63;
    BLOCK:=FILE:=0;
    MTE:=EOT:=ERR:=WRITING:=SYNC:=READING:=FALSE;
    FOR D:=1 STEP 1 UNTIL DEVS DO CREATE(MT(D),D);
    FOR D:=1 STEP 1 UNTIL DEVS DO
    BEGIN SYSTEM(5,DEVICE(D)+28,IA);
      IF RUNNO=0 OR -,MONIT THEN
      BEGIN FOR I:=1 STEP 1 UNTIL 6 DO MON(D,I):=IA(I);
        END ELSE
      BEGIN WRITE(OUTL,NL,1,<*:*>,<<DD>,
        DEVICENUMBER(DEVICE(D)),<:-MONITOR:>);
        FOR I:=2,3,1 DO
        BEGIN OP:=IA(I)-MON(D,I);
          R:=IF OP=0 THEN 0.0 ELSE (IA(I+3)-MON(D,I+3))*100/OP;
          WRITE(OUTL,<:---:>,CASE I OF (<:RE:>,<:WR:>,<:ER:>),
            <<-BD.DOO>,R,<:-%:>);
          MON(D,I):=IA(I);
          MON(D,I+3):=IA(I+3);
        END;
        WRITE(OUTL,FALSE ADD 13,1); UDL;
      END;
    END MONIT;
    FOR D:=1 STEP 1 UNTIL DEVS DO CREATE(MT(D),D);
    FOR D:=1 STEP 1 UNTIL DEVS DO
    BEGIN CLOSE(MT(D),FALSE);
      IF RESERVED(D) THEN
      BEGIN OPEN(MT(D),MODEKIND(DEVICE(D)),STRING NAME(D),M1);
        SETPOSITION(MT(D),0,0);
      END;
      ERRORS(D):=0;
    END;
    MTE:=EOT:=ERR:=FALSE;
  END PROCEDURE INIT_MT;

  PROCEDURE CHECKDATA(CHECKIDENT);
  BOOLEAN CHECKIDENT;
  BEGIN BOOLEAN DTE;
    INTEGER I,CHAR,BYTES;
    REAL R;
    PROCEDURE CHECKWORD(REC,EXPD,ELEM);
    INTEGER ELEM; REAL REC,EXPD;
    IF REC SHIFT (-24)<>EXPD SHIFT (-24) THEN
    DATAERROR(REC,EXPD,ELEM,CHAR,-24);

    BOOLEAN PROCEDURE SKIP;
    SKIP:=-,CHECKALL AND -, (MTE AND DATAPRINT);

```

flyby of monitor label

label giving of monitor label

OP = postel mille 2 sub indhol of monitor label

COMMENT

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1067
1067
1067 PROCEDURE DATAERROR(RECEIVED,EXPECTED,ELEM,CHAR,BIT);
1067 VALUE RECEIVED,EXPECTED,ELEM,CHAR,BIT; REAL RECEIVED,EXPECTED;
1069 INTEGER ELEM,CHAR,BIT;
1070 BEGIN INTEGER I;
1071     IF -,MTE THEN
1072         BEGIN MTE:=TRUE;
1073             ERRORS(D):=ERRORS(D)+1;
1074             I:=BY;
1075             ERROR(MT(D),ST,I);
1076         END;
1077     IF -,DTE THEN
1078         BEGIN DTE:=TRUE;
1079             PRINTBLOCKNO(<:_DATAERR:>,0);
1080         END;
1081     IF -,DATAPRINT THEN GOTO RETURN;
1082     IF BIT<>0 THEN WRITE(OUTL,<:<10>WORD: :>,ELEM*2-2,<:::>)
1083     ELSE WRITE(OUTL,<:<10>WORDS::>,<<DDDDDD>,ELEM*2-2,<:::>,
1084             FALSE ADD 32,24-CHAR//2,ELEM*2-1,<:::>);
1085     PRINTBITS(0,RECEIVED,EXPECTED,CHAR,BIT);
1086 END PROCEDURE DATAERROR;
1087 CHECKDATA_START:
1088     DTE:=FALSE;
1089     CHAR:=IF DKIND(D)=18 THEN 6 ELSE 8;
1090     R:=IF FM THEN (CASE CHAR//4 OF (0.0 ADD 15 SHIFT 6 ADD 15 SHIFT
1091     6 ADD 15 SHIFT 6 ADD 15 SHIFT 24, 0.0 ADD 19 SHIFT 40)) ELSE
1092     IF CHECKIDENT THEN 0.0 SHIFT 24 ADD BLOCK SHIFT 24
1093     ADD FILE ELSE TESTDATA(1);
1094     IF R<>MT(D,1) AND (-,SKIP OR CHECKIDENT OR FM) THEN
1095     BEGIN IF BY=2 THEN CHECKWORD(MT(D,1),R,1)
1096     ELSE IF BY >2 THEN DATAERROR(MT(D,1),R,1,CHAR,0);
1097     MT(D,1):=0.0 SHIFT 48;
1098     END;
1099     IF SKIP THEN GOTO NDTE;
1100     BYTES:=BY//4-2;
1101     FOR I:=0 STEP 1 UNTIL BYTES DO
1102     BEGIN IF MT(D,I+2)<>TESTDATA(I MOD LASTELEM+1) THEN DATAERROR
1103     (MT(D,I+2),TESTDATA(I MOD LASTELEM+1),I+2,CHAR,0);
1104     MT(D,I+2):=0.0 SHIFT 48;
1105     END;
1106     IF I*4+4<BY THEN
1107     BEGIN CHECKWORD(MT(D,I+2),TESTDATA(I MOD LASTELEM+1),I+2);
1108     MT(D,I+2):=0.0 SHIFT 48;
1109     END;
1110 NDTE:   IF -,DTE THEN
1111     BEGIN IF MTE THEN PRINTBLOCKNO(<:_READING:>,0)
1112     ELSE ERRORS(D):=0;
1113     END;
1114 RETURN: MTE:=FALSE;
1115         UDL;
1116     END PROCEDURE CHECKDATA;
1117 COMMENT
1118

```

1118 RC 4000 MAGNETIC TAPE TEST

```

1119 PROCEDURE MT_ERROR(Z,S,B);
1120 ZONE Z; INTEGER S,B;
1121 BEGIN INTEGER PA,STATUS;
1122     BY:=B;
1123     ST:=S;
1124     IF BLOCK<0 THEN BLOCK:=0;
1125     IF S SHIFT (-18) EXTRACT 1=1 THEN EOT:=TRUE;
1126     IF S SHIFT (-5) EXTRACT 1=1 THEN RESERVED(D) :=FALSE;
1127     IF STATUSCHECK THEN
1128     BEGIN STATUS:=S+M+PROTECT+LOW_DEN+1;
1129         FM:=S SHIFT (-16) EXTRACT 1=1 AND (B=2 OR B=0);
1130         IF (B<>BLOCKSIZE*2 OR STATUS<>0) AND
1131         -, (FM AND S SHIFT (-18) EXTRACT 1=0 OR B<0
1132         OR S SHIFT (-17) EXTRACT 1=1 AND BLOCK=0 AND FILE=0) OR
1133         (FM AND BLOCK<>BLOCKS OR -,FM AND BLOCK=BLOCKS)
1134         AND READING THEN
1135         BEGIN ERROR(Z,S,B);
1136             ERRORS(D):=ERRORS(D)+1;
1137             MTE:=TRUE;
1138             IF WRITING THEN
1139             BEGIN PRINTBLOCKNO(<:_WRITING:>,0);
1140                 UDL;
1141             END;
1142             END ELSE IF WRITING THEN ERRORS(D):=0;
1143             IF ERRORS(D)>10 THEN ERR:=TRUE;
1144         END;
1145         IF SYNC THEN BLOCK:=BLOCK+1;
1146         COMMENT SYNCHRONIZE BLOCKNO. AT FILE END;
1147         B:=(BLOCKSIZE+1)//2*4;
1148     END PROCEDURE MT_ERROR;

1149
1150 PROCEDURE BITPATTERN(CHECKIDENT,SKIPREADFM);
1151 COMMENT WRITE AND READ TEST;
1152 VALUE CHECKIDENT,SKIPREADFM; BOOLEAN CHECKIDENT;
1153 INTEGER SKIPREADFM;
1154 BEGIN INTEGER J,OLDBLOCK;
1155     BOOLEAN SC;
1156     IF SKRIV THEN
1157     BEGIN WRITING:=TRUE;
1158         FOR FILE:=0 STEP 1 UNTIL FILES-1 DO
1159         BEGIN FOR BLOCK:= -2 STEP 1 UNTIL BLOCKS-3 DO
1160             BEGIN FOR D:=1 STEP 1 UNTIL DEVS DO IF RESERVED(D)
1161                 THEN OUTREC(MT(D),0);
1162                 IF EOT OR ERR THEN
1163                 BEGIN BLOCK:=BLOCK+1;
1164                     GOTO TERM;
1165                 END;
1166                 FOR D:=1 STEP 1 UNTIL DEVS DO IF RESERVED(D) THEN
1167                 BEGIN OUTREC(MT(D),(BLOCKSIZE+1)//2);
1168                     IF BLOCK < 0 AND FILE=0 THEN
1169                     BEGIN MT(D,1):=TESTDATA(1);
1170                         FOR I:=0 STEP 1 UNTIL (BLOCKSIZE-1)//2-1 DO
1171                         MT(D,I+2):=TESTDATA(I MOD LASTELEM+1);
1172                     END;
1173                     IF CHECKIDENT THEN MT(D,1):=
1174                     0.0 SHIFT 24 ADD (BLOCK+2) SHIFT 24 ADD FILE;
1175                     SUPPRESS(MT(D),BLOCKSIZE EXTRACT 1);
1176                 END DEVS;
1177             END BLOCKS;
1178
1179 COMMENT
1180

```



```

1179 TERM:          SYNC:=TRUE;
1180                OLDBLOCK:=BLOCK;
1181                FOR D:=1 STEP 1 UNTIL DEVS DO IF RESERVED(D) THEN
1182                BEGIN BLOCK:=OLDBLOCK;
1183                    SETPOSITION(MT(D),FILE+1,0);
1184                END;
1185                SYNC:=FALSE;
1186                IF EOT THEN GOTO ENDWRITE;
1187                IF ERR THEN GOTO ERRORRETURN;
1188            END FILES;
1189            SC:=STATUSCHECK;
1190            STATUSCHECK:=FALSE;
1191            FOR J:=1,2 DO FOR D:=1 STEP 1 UNTIL DEVS DO
1192            IF RESERVED(D) THEN
1193            BEGIN OUTREC(MT(D),(BLOCKSIZE+1)//2);
1194                COMMENT SET BUFFER CONTENTS TO ALL ONES;
1195                FOR I:=1 STEP 1 UNTIL (BLOCKSIZE+1)//2 DO
1196                MT(D,I):=0.0 SHIFT 24 ADD (-1) SHIFT 24 ADD (-1);
1197                SUPPRESS(MT(D),BLOCKSIZE EXTRACT 1);
1198                IF J=2 THEN SETPOSITION(MT(D),FILE+1,0);
1199            END;
1200            STATUSCHECK:=SC;
1201 ENDWRITE:      IF LAS THEN INIT_MT;
1202            END WRITE;
1203
1204            IF LAS THEN
1205            BEGIN READING:=TRUE;
1206                FOR FILE:=0 STEP 1 UNTIL FILES-1 DO
1207                FOR BLOCK:=0 STEP 1 UNTIL BLOCKS-SKIPREADFM DO
1208                BEGIN FOR D:=1 STEP 1 UNTIL DEVS DO IF RESERVED(D) THEN
1209                BEGIN INREC(MT(D),(BLOCKSIZE+1)//2);
1210                    IF STATUSCHECK THEN CHECKDATA(CHECKIDENT);
1211                END DEVS;
1212                IF ERR THEN GOTO ERRORRETURN;
1213                IF EOT THEN GOTO RETURN;
1214            END BLOCKS, FILES;
1215            END READ;
1216            GOTO RETURN;
1217 ERRORRETURN:
1218            WRITING:=FALSE;
1219            WRITE(OUTL,<:<10>GIVE UP<10><12>:>); UDL;
1220 RETURN:
1221            END PROCEDURE BITPATTERN;
1222
1223 ACY_START:
1224            FOR D:=1 STEP 1 UNTIL DEVS DO
1225            BEGIN OPEN(MT(D),MODEKIND(DEVICE(D)),STRING NAME(D),M1);
1226                CREATE(MT(D),D);
1227            END;
1228            GOTO CASE PROGRAM OF (A,C,Y,X,END_ACY);
1229
1230 A:          WRITE(OUTC,<:<10>BLOCKS, FILES = :>); UD; IND;
1231            IF INCHAR=10 THEN BLOCKS:=FILES:=20 ELSE
1232            BEGIN REPEATCHAR(INC);
1233                RD(A,BLOCKS); RD(A,FILES);
1234            END;
1235            GETMODE;
1236 A1:         RUNADM(RTP,INIT_MT);
1237            BITPATTERN(BLOCKSIZE>2 AND PARITY=0,0);
1238            GOTO A1;
1239
1240 COMMENT

```

```

1237 RC 4000 MAGNETIC TAPE TEST
1238
1238 C: BEGIN COMMENT CRC TEST;
1239 INTEGER TRACK;
1240 BOOLEAN MT747;
1241 MT747:=FALSE;
1242 FOR D:=1 STEP 1 UNTIL DEVS DO
1243 BEGIN IF DKIND(D)=18 THEN
1244 BEGIN WRITE(OUTC,NL,1,<:***DEVICE:>,<<_DD>,
1245 DEVICENUMBER(DEVICE(D)),<:_NO 9-TRACK:>);
1246 MT747:=TRUE;
1247 END;
1248 END;
1249 IF MT747 THEN GOTO TESTEND;
1250 PARITY:=2;
1251 INITDATA;
1252 TYPE:=PARITY:=PROTECT:=LOW_DEN:=0;
1253 CC: ERASE:=DATAPRINT:=SKRIV:=STATUSCHECK:=CHECKALL:=MONIT:=TRUE;
1254 LAS:=FALSE;
1255 RUNADM(RTP,INIT_MT);
1256 BLOCKS:=50;
1257 FILES:=1;
1258 BITPATTERN(FALSE,0);
1259 LAS:=FIND:=TRUE;
1260 SKRIV:=FALSE;
1261 FOR TRACK:=1 STEP 1 UNTIL 9 DO
1262 BEGIN FOR D:=1 STEP 1 UNTIL DEVS DO IF RESERVED(D) THEN
1263 SETPOSITION(MT(D),0,0);
1264 WRITE(OUTC,NL,1,
1265 <:REMOVE READAMP. TRACK:>,TRACK); UD; IND;
1266 INCHAR;
1267 INIT_MT;
1268 BITPATTERN(FALSE,1);
1269 END;
1270 GOTO CC;
1271 END CRC TEST;
1272
1272 X: RUNADM(RTP,INIT_MT);
1273 MONIT:=FALSE;
1274 FOR D:=1 STEP 1 UNTIL DEVS DO TEST_FUNCTIONS;
1275 BLOCKS:=100;
1276 FILES:=100;
1277 PARITY:=0;
1278 INIT_MT;
1279 MONIT:=TRUE;
1280 BITPATTERN(BLOCKSIZE>2,0);
1281 GOTO X;
1282
1282 Y: FOR D:=1 STEP 1 UNTIL DEVS DO CLOSE(MT(D),TRUE);
1283 COMMENT RELEASE TAPESTATIONS;
1284 GOTO TESTEND;
1285 END_ACY:
1286 END PROCEDURE ACY;
1287
1287 PROCEDURE PRINT_CONTENTS;
1288 BEGIN ZONE ARRAY MT(DEVS,BLOCKSIZE//2,1,H_ERROR);
1289 INTEGER BL,CH,CHAR,HALF,I,J,BLO,FIL;
1290 REAL R;
1291
1291 COMMENT
1292

```

```

1293 PROCEDURE M_ERROR(Z,S,B);
1294 ZONE Z; INTEGER S,B;
1295 BEGIN BY:=B;
1296 ST:=S;
1297 IF B<=0 AND S SHIFT (-16)=0 OR RUNID=0 THEN GOTO RETURN;
1298 ERROR(Z,S,B);
1299 PRINTBLOCKNO(<:_READING:>,0);
1300 IF ST SHIFT (-16) EXTRACT 1=1 THEN
1301 BEGIN FILE:=FILE+1;
1302 BLOCK:=0;
1303 END ELSE IF B>0 THEN BLOCK:=BLOCK+1;
1304 RETURN: B:=IF BY<=0 THEN 0 ELSE BLOCKSIZE//2*4;
1305 EOT:= ST SHIFT (-18) EXTRACT 1=1;
1306 IF ST SHIFT (-5) EXTRACT 1=1 THEN GOTO NEXT;
1307 END PROCEDURE M_ERROR;
1308
1308 PRINTCONTENTS_START:
1309 M1:=13 SHIFT 18+1 SHIFT 16+2;
1310 GETPARITY;
1311 FOR D:=1 STEP 1 UNTIL DEVS DO
1312 BEGIN OPEN(MT(D),MODEKIND(DEVICE(D)),STRING NAME(D),M1);
1313 CREATE(MT(D),D);
1314 END;
1315 L: WRITE(OUTC,NL,1,<:FIRST BLOCK, FILE = :>); UD; IND;
1316 RD(L,BLO); RD(L,FIL);
1317 M: WRITE(OUTC,NL,1,<:NUMBER OF BLOCKS = :>); UD; IND;
1318 RD(M,BLOCKS);
1319 FOR D:=1 STEP 1 UNTIL DEVS DO CREATE(MT(D),D);
1320 FOR I:=0 STEP 1 UNTIL FIL-1 DO FOR D:=1 STEP 1 UNTIL DEVS DO
1321 IF RESERVED(D) THEN SETPOSITION(MT(D),I,0);
1322 FOR I:=0 STEP 1 UNTIL BLO DO FOR D:=1 STEP 1 UNTIL DEVS DO
1323 IF RESERVED(D) THEN SETPOSITION(MT(D),FIL,I);
1324 NEXT: WRITE(OUTL,FALSE ADD 12,1);
1325 R: RUNADM(RTP,UDL);
1326 IF -,RESERVED(D) THEN GOTO R;
1327 FILE:=FIL; BLOCK:=BLO;
1328 CHAR:=IF DKIND(D)=18 THEN 6 ELSE 8;
1329 FOR BL:=1 STEP 1 UNTIL BLOCKS DO
1330 BEGIN INREC(MT(D),BLOCKSIZE//2);
1331 FOR I:=4 STEP 4 UNTIL BY DO
1332 BEGIN R:=MT(D,I//4);
1333 WRITE(OUTL,NL,1,<<DDDDD>,I//2-2,<:,:>,I//2-1,<: :>);
1334 FOR J:= -47 STEP 1 UNTIL 0 DO WRITE(OUTL,IF R
1335 SHIFT J EXTRACT 1=1 THEN <:1:> ELSE <:.:>,
1336 IF J MOD CHAR=0 THEN <: :> ELSE <:.:>);
1337 FOR J:= -40 STEP 8 UNTIL 0 DO
1338 BEGIN CH:=R SHIFT J EXTRACT 8;
1339 IF CH< 32 OR CH >126 THEN CH:=32;
1340 WRITE(OUTL,FALSE ADD CH,1);
1341 END;
1342 END;
1343 IF I-BY=2 THEN
1344 BEGIN WRITE(OUTL,NL,1,<<DDDDD>,I//2-2,FALSE ADD 32,8);
1345 FOR J:= -47 STEP 1 UNTIL -24 DO WRITE(OUTL,IF
1346 MT(D,I//4) SHIFT J EXTRACT 1=1 THEN <:1:> ELSE <:.:>,
1347 IF J MOD CHAR=0 THEN <: :> ELSE <:.:>);
1348 FOR J:= -40, -32, -24 DO
1349 BEGIN CH:=MT(D,I//4) SHIFT J EXTRACT 8;
1350 IF CH<32 OR CH >126 THEN CH:=32;
1351 WRITE(OUTL,FALSE ADD CH,1);
1352 END;
1353 END;
1354
1354 COMMENT
1355

```

1355 RC 4000 MAGNETIC TAPE TEST

1356

WRITE(OUTL,NL,1);

1357

IF EOT THEN GOTO RET;

1358

END BLOCK;

1359

RET: SETPOSITION(MT(D),FIL,BLO);

1360

GOTO NEXT;

1361

END PROCEDURE PRINT CONTENTS;

1362

PROCEDURE TEST_FUNCTIONS;

1363

BEGIN INTEGER STATE, STATUS, BIT, ERROR, DEV, BY, ERRORS, BLOCKGAP;

1364

INTEGER ARRAY IA(1:20);

1365

REAL STARTDISTANCE, STOPDISTANCE, REVSTOPDISTANCE,

1366

HEADCONST1, HEADCONST2, DENSITY;

1367

REAL ARRAY R(0:5);

1368

PROCEDURE WRITESTATE(TEXT, LAYOUT, NO, REC, EXPD, BITS);

1369

STRING TEXT, LAYOUT; INTEGER REC, NO, EXPD, BITS;

1370

BEGIN IF STATE<>ERROR OR DEV<>D THEN

1371

BEGIN ERROR:=STATE;

1372

DEV:=0;

1373

WRITE(OUTL,NL,1,<:*>,<<DD>,DEVICENUMBER(DEVICE(D)),

1374

<<_DDD>,RUNNO,<:'RUN,STATE:>,<<_DD>,STATE);

1375

END ELSE WRITE(OUTL,NL,1,FALSE ADD 32,14);

1376

WRITE(OUTL,TEXT,LAYOUT,NO);

1377

PRINTBITS(5,0,0 SHIFT 24 ADD REC SHIFT 24, 0.0 SHIFT 24 ADD

1378

EXPD SHIFT 24, IF DKIND(D)=18 THEN 6 ELSE 8,BITS-48);

1379

UDL;

1380

END PROCEDURE WRITESTATE;

1381

PROCEDURE BLOCKPROC(Z,S,C);

1382

ZONE Z; INTEGER S,C;

1383

BEGIN PROCEDURE CHECKS(STATUS);

1384

VALUE STATUS; INTEGER STATUS;

1385

IF S<>STATUS-LOW_DEN THEN WRITESTATE(<:_STATUSERROR_>,<,0,S,

1386

STATUS-LOW_DEN,24);

1387

PROCEDURE CHECKC(BYTES);

1388

VALUE BYTES; REAL BYTES;

1389

BEGIN INTEGER CHARS;

1390

CHARS:=BYTES*(IF DKIND(D)=18 THEN 2 ELSE 1.5);

1391

IF C<>CHARS AND CHARS >=0 THEN

1392

WRITESTATE(<:_CHARS. TRANSFERRED_>,<,0,C,CHARS,0);

1393

END PROCEDURE CHECKC;

1394

IF S SHIFT (-5) EXTRACT 1=1 THEN GOTO END_TF;

1395

IF STATE<4 THEN

1396

BEGIN CHECKS(-M-1);

1397

CHECKC(STATE*2);

1398

GOTO RETURN;

1399

END;

1400

IF STATE<7 THEN

1401

BEGIN CHECKS(IF STATE=6 THEN 9 SHIFT 19-M-1 ELSE 1 SHIFT 22-M-1);

1402

CHECKC(CASE STATE-3 OF (2,4,4));

1403

GOTO RETURN;

1404

END;

1405

IF STATE<12 THEN

1406

BEGIN CHECKS(IF STATE=9 THEN 1 SHIFT 19-M-1 ELSE -M-1);

1407

CHECKC(IF STATE=9 THEN 400 ELSE 800);

1408

GOTO RETURN;

1409

END;

1410

IF STATE<18 THEN

1411

BEGIN CHECKS(CASE STATE-11 OF (1 SHIFT 22,

1412

IF DKIND(D)=18 THEN 0 ELSE 1 SHIFT 22,

1413

1 SHIFT 16,1 SHIFT 16,1 SHIFT 16,1 SHIFT 16)-M-1);

1414

CHECKC(IF DKIND(D)=18 THEN (CASE STATE-11 OF (

1415

1.5,1.5,2,1,2,1))

1416

ELSE (CASE STATE-11 OF (1.333,1.333,0,0,0,0.667))));

1417

COMMENT

```

1419          GOTO RETURN;
1420      END;
1421      CHECKS(CASE STATE-17 OF (0,1 SHIFT 17,1 SHIFT 17,0,0,
1422          1 SHIFT 16,0,1 SHIFT 16,0,0,1 SHIFT 16,1 SHIFT 16,
1423          1 SHIFT 17,(IF DKIND(D)=34 THEN 3 ELSE 1) SHIFT 21)-M-1);
1424      CHECKC(CASE STATE-17 OF(-1,0,0,0,800,0,1000,0,0,4,0,0,0,0));
1425 RETURN: UDL;
1426      END PROCEDURE BLOCKPROC;
1427
1427      PROCEDURE CHECKCONT(REC,EXPD,ELEM,WORDS);
1428      VALUE REC, EXPD; REAL REC, EXPD; INTEGER ELEM, WORDS;
1429      BEGIN INTEGER I,R,E;
1430          FOR I:= -24 STEP 24 UNTIL WORDS-2 DO
1431              BEGIN R:=REC SHIFT I EXTRACT 24;
1432                  E:=EXPD SHIFT I EXTRACT 24;
1433                  IF R<>E THEN
1434                      BEGIN ERRORS:=ERRORS+1;
1435                          WRITESTATE(<:_DATAERROR, WORD_>,>,
1436                              <<D>,ELEM*2-1+I//24,R,E,24);
1437                          END ELSE ERRORS:=0;
1438                      END;
1439                  IF ERRORS >20 THEN
1440                      BEGIN WRITE(OUTL,NL,1,<:GIVE UP:>);
1441                          GOTO END_TF;
1442                      END;
1443              END;
1444
1444      PROCEDURE CHECKSPEC(Z);
1445      ZONE Z;
1446      COMMENT THIS PROCEDURE WORKS LIKE THE CHECKROUTINE EXCEPT THAT
1447      IT CANNOT GENERATE THE STATUSBITS POSITION ERROR, WORD DEFECT,
1448      AND STOPPED. FURTHER, THE BLOCKPROCEDURE IS CALLED WITH THE NUMBER
1449      OF CHARACTERS TRANSFERRED, INSTEAD AF THE NUMBER OF BYTES;
1450      BEGIN INTEGER RESULT;
1451          RESULT:=MONITOR(18,Z,1,IA);
1452          BLOCKPROC(Z,IA(1)+1 SHIFT RESULT,IA(3));
1453      END PROCEDURE CHECKSPEC;
1454
1454      PROCEDURE WAIT(Z);
1455      ZONE Z;
1456      IF RESERVED(D) THEN MONITOR(18,Z,1,IA);
1457
1457      PROCEDURE REWIND(Z);
1458      ZONE Z;
1459      BEGIN EXECUTE(Z,8 SHIFT 12,4,0);
1460          MONITOR(18,Z,1,IA);
1461      END PROCEDURE REWIND;
1462
1462      FUNCTIONS_START:
1463      BIT:=IF DKIND(D)=18 THEN 6 ELSE 8;
1464      DENSITY:=(IF DKIND(D)<>18
1465          THEN 800 ELSE IF LOW_DEN=0 THEN 556 ELSE 200)/256;
1466      BLOCKGAP:=IF DKIND(D)=18 THEN 192 ELSE 154;
1467      FILE:=ERROR:=DEV:=0;
1468      HEADCONST1:=IF DKIND(D)=18 THEN 250 ELSE 168;
1469      HEADCONST2:=IF DKIND(D)=18 THEN 76 ELSE 38;
1470      IF Q THEN GOTO ST32;
1471      FOR I:=BIT STEP BIT UNTIL 96 DO
1472          R(I//49):=R(I//49) SHIFT BIT ADD (I//BIT);
1473
1473      COMMENT
1474

```

1474 RC 4000 MAGNETIC TAPE TEST

```

1475 BEGIN ZONE MT(2,1,BLOCKPROC);
1476 MT(1):=R(0);
1477 MT(2):=R(1);
1478 RESERVED(D):=TRUE;
1479 CREATE(MT,D);
1480 WAIT(MT); COMMENT TERMINATE REWIND;
1481 FOR STATE:= 1, 2, 3 DO
1482 BEGIN PARITY:=(STATE+1) EXTRACT 1*2;
1483 EXECUTE(MT,5 SHIFT 12+PARITY,0,STATE); COMMENT WRITE;
1484 CHECKSPEC(MT); COMMENT WAIT ANSWER AND CHECK TRANSFER;
1485 END;
1486 REWIND(MT);
1487 END;
1488
1488 BEGIN ZONE MT(1,1,BLOCKPROC);
1489 CREATE(MT,D);
1490 WAIT(MT);
1491 FOR STATE:=4,5,6 DO
1492 BEGIN PARITY:=(STATE+1) EXTRACT 1*2;
1493 EXECUTE(MT,3 SHIFT 12+PARITY,0,2); COMMENT READ;
1494 CHECKSPEC(MT);
1495 ERRORS:=0;
1496 CHECKCONT(MT(1),R(0),1,(STATE-1)//2);
1497 END;
1498 END;
1499
1499 BEGIN ZONE MT(200,1,BLOCKPROC);
1500 CREATE(MT,D);
1501 WAIT(MT);
1502 STATE:=7;
1503 FOR I:=1 STEP 1 UNTIL 200 DO
1504 MT(I):=0.0 SHIFT 24 ADD (I*2-2) SHIFT 24 ADD (I*2-1);
1505 EXECUTE(MT,5 SHIFT 12,0,400);
1506 CHECKSPEC(MT);
1507 REWIND(MT);
1508 STATE:=8;
1509 EXECUTE(MT,3 SHIFT 12,0,400);
1510 CHECKSPEC(MT);
1511 REWIND(MT);
1512 END;
1513 BEGIN ZONE MT(100,1,BLOCKPROC);
1514 STATE:=9;
1515 CREATE(MT,D);
1516 WAIT(MT);
1517 EXECUTE(MT,3 SHIFT 12,0,200);
1518 CHECKSPEC(MT);
1519 STATE:=10;
1520 EXECUTE(MT,6 SHIFT 12,0,0); COMMENT ERASE;
1521 WAIT(MT);
1522 REWIND(MT);
1523 END;
1524 BEGIN ZONE MT(300,1,BLOCKPROC);
1525 STATE:=11;
1526 CREATE(MT,D);
1527 WAIT(MT);
1528 EXECUTE(MT,3 SHIFT 12,0,600);
1529 CHECKSPEC(MT);
1530 REWIND(MT);
1531 END;
1532
1532 BEGIN ZONE MT(1,1,BLOCKPROC);
1533 CREATE(MT,D);
1534 WAIT(MT);
1535
1535 COMMENT

```

```

1537 STATE:=12;
1538 R(1):=IF DKIND(D)=18 THEN (0.0 ADD 3 SHIFT 6 ADD 2 SHIFT 6 ADD
1539 1 SHIFT 30) ELSE (0.0 ADD 2 SHIFT 8 ADD 1 SHIFT 32);
1540 MT(1):=R(1);
1541 EXECUTE(MT,5 SHIFT 12+2,0,2);
1542 CHECKSPEC(MT);
1543 REWIND(MT);
1544 STATE:=13;
1545 EXECUTE(MT,3 SHIFT 12+2,0,2);
1546 CHECKSPEC(MT);
1547 CHECKCONT(MT(1),R(1),1,1);
1548 REWIND(MT);
1549 STATE:=14;
1550 IF DKIND(D)=18 THEN
1551 BEGIN R(1):=0.0 ADD 15 SHIFT 6 ADD 15 SHIFT 6 ADD 15
1552 SHIFT 6 ADD 15 SHIFT 24;
1553 MT(1):=R(1);
1554 EXECUTE(MT,5 SHIFT 12,0,1); COMMENT WRITE IN ODD;
1555 CHECKSPEC(MT);
1556 STATE:=15; MT(1):=R(1) SHIFT (-36) SHIFT 36;
1557 EXECUTE(MT,5 SHIFT 12+2,0,1); COMMENT WRITE IN EVEN;
1558 CHECKSPEC(MT);
1559 REWIND(MT);
1560 STATE:=16; EXECUTE(MT,3 SHIFT 12,0,2); COMMENT READ 2 WORDS;
1561 CHECKSPEC(MT);
1562 CHECKCONT(MT(1),R(1),1,1);
1563 STATE:=17; EXECUTE(MT,3 SHIFT 12,0,2); COMMENT READ 2 WORDS;
1564 CHECKSPEC(MT);
1565 CHECKCONT(MT(1),R(1) SHIFT (-36) SHIFT 36,1,1);
1566 END ELSE
1567 BEGIN EXECUTE(MT,10 SHIFT 12,0,0);
1568 CHECKSPEC(MT);
1569 REWIND(MT);
1570 STATE:=17; EXECUTE(MT,3 SHIFT 12,0,2);
1571 CHECKSPEC(MT);
1572 END;
1573 REWIND(MT);
1574 END;
1575 BEGIN ZONE MT(250,1,BLOCKPROC);
1576 CREATE(MT,D);
1577 WAIT(MT);
1578 STATE:=18;
1579 MT(1):=IF DKIND(D)=18 THEN (0.0 ADD 1 SHIFT 6 ADD 1 SHIFT 6
1580 ADD 1 SHIFT 6 ADD 1 SHIFT 24) ELSE (0.0 ADD 1 SHIFT 8 ADD 1
1581 SHIFT 8 ADD 1 SHIFT 24);
1582 EXECUTE(MT,5 SHIFT 12,0,1); COMMENT WRITE IN ODD;
1583 CHECKSPEC(MT);
1584 R(2):=IF DKIND(D)=18 THEN (0.0 ADD 2 SHIFT 6 ADD 2 SHIFT 6
1585 ADD 2 SHIFT 6 ADD 2 SHIFT 6 ADD 2 SHIFT 6 ADD 2 SHIFT 6
1586 ADD 2 SHIFT 6 ADD 2) ELSE (0.0 ADD 2 SHIFT 8 ADD 2 SHIFT 8
1587 ADD 2 SHIFT 8 ADD 2 SHIFT 8 ADD 2 SHIFT 8 ADD 2);
1588 FOR I:=1 STEP 1 UNTIL 250 DO MT(I):=R(2);
1589 EXECUTE(MT,5 SHIFT 12+2,0,400); COMMENT WRITE IN EVEN;
1590 CHECKSPEC(MT);
1591 R(3):=IF DKIND(D)=18 THEN (0.0 ADD 3 SHIFT 6 ADD 3
1592 SHIFT 6 ADD 3 SHIFT 6 ADD 3 SHIFT 6 ADD 3 SHIFT 6 ADD 3
1593 SHIFT 6 ADD 3 SHIFT 6 ADD 3) ELSE (0.0 ADD 3 SHIFT 8 ADD 3
1594 SHIFT 8 ADD 3 SHIFT 8 ADD 3 SHIFT 8 ADD 3 SHIFT 8 ADD 3 );
1595 MT(1):=R(3);
1596 EXECUTE(MT,5 SHIFT 12,0,2); COMMENT WRITE IN ODD;
1597 CHECKSPEC(MT);
1598 COMMENT
1599

```

```

1600 R(4):=0.0 ADD 15 SHIFT 6 ADD 15 SHIFT 6
1601 ADD 15 SHIFT 6 ADD 15 SHIFT 24;
1602 MT(1):=R(4);
1603 IF DKIND(D)<>18 THEN EXECUTE(MT,10 SHIFT 12,0,0) ELSE
1604 EXECUTE(MT,5 SHIFT 12+2,0,1); COMMENT WRITE TAPEMARK;
1605 WAIT(MT);
1606 R(5):=IF DKIND(D)=18 THEN (0.0 ADD 5 SHIFT 6 ADD 5 SHIFT 6
1607 ADD 5 SHIFT 6 ADD 5 SHIFT 6 ADD 5 SHIFT 6 ADD 5 SHIFT 6
1608 ADD 5 SHIFT 6 ADD 5) ELSE (0.0 ADD 5 SHIFT 8 ADD 5 SHIFT 8
1609 ADD 5 SHIFT 8 ADD 5 SHIFT 8 ADD 5 SHIFT 8 ADD 5);
1610 FOR I:=1 STEP 1 UNTIL 250 DO MT(I):=R(5);
1611 EXECUTE(MT,5 SHIFT 12+2,0,500); COMMENT WRITE IN EVEN;
1612 CHECKSPEC(MT);
1613 STATE:=19;
1614 EXECUTE(MT,8 SHIFT 12,4,0); COMMENT REWIND;
1615 CHECKSPEC(MT);
1616
1616 STATE:=20;
1617 EXECUTE(MT,8 SHIFT 12,3,0); COMMENT BACKSPACE_BLOCK;
1618 CHECKSPEC(MT);
1619 CHECKCONT(MT(1),R(5),1,2);
1620
1620 STATE:=21;
1621 EXECUTE(MT,8 SHIFT 12,1,0); COMMENT UPSPACE_BLOCK;
1622 CHECKSPEC(MT);
1623 CHECKCONT(MT(1),R(5),1,2);
1624
1624 STATE:=22;
1625 EXECUTE(MT,3 SHIFT 12+2,0,400);
1626 CHECKSPEC(MT);
1627 ERRORS:=0;
1628 FOR I:=1 STEP 1 UNTIL 200 DO CHECKCONT(MT(I),R(2),I,2);
1629
1629 STATE:=23;
1630 EXECUTE(MT,8 SHIFT 12,0,0); COMMENT UPSPACE_FILE;
1631 CHECKSPEC(MT);
1632 CHECKCONT(MT(1),R(2),1,2);
1633
1633 STATE:=24;
1634 EXECUTE(MT,3 SHIFT 12+2,0,500); COMMENT READ 500 WORDS;
1635 CHECKSPEC(MT);
1636 ERRORS:=0;
1637 FOR I:=1 STEP 1 UNTIL 250 DO CHECKCONT(MT(I),R(5),I,2);
1638
1638 STATE:=25;
1639 EXECUTE(MT,8 SHIFT 12,2,0); COMMENT BACKSPACE_FILE;
1640 CHECKSPEC(MT);
1641 CHECKCONT(MT(1),R(5),1,2);
1642
1642 STATE:=26;
1643 EXECUTE(MT,8 SHIFT 12,3,0); COMMENT BACKSPACE_BLOCK;
1644 CHECKSPEC(MT);
1645 CHECKCONT(MT(1),R(5),1,2);
1646
1646 STATE:=27;
1647 EXECUTE(MT,3 SHIFT 12,0,2); COMMENT READ 2 WORDS;
1648 CHECKSPEC(MT);
1649 ERRORS:=0;
1650 CHECKCONT(MT(1),R(3),1,2);
1651 FOR I:=1,2,3 DO
1652 BEGIN
1653 STATE:=27+I;
1654 EXECUTE(MT,8 SHIFT 12,CASE I OF (1,3,2),0);
1655 COMMENT UPSPACE OR BACKSPACE BLOCK, BACKSPACE FILE;
1656 CHECKSPEC(MT);
1657 CHECKCONT(MT(1),R(3),1,2);
1658
1658 END;
1659
1659 COMMENT
1660

```



```

1661 STATE:=31;
1662 REWIND(MT);
1663 FOR I:=1 STEP 1 UNTIL 80 DO
1664 BEGIN EXECUTE(MT,6 SHIFT 12,0,0); COMMENT ERASE;
1665 WAIT(MT); COMMENT WAIT ANSWER;
1666 END;
1667 EXECUTE(MT,10 SHIFT 12,0,0); COMMENT WRITE TAPEMARK;
1668 WAIT(MT);
1669 REWIND(MT);
1670 EXECUTE(MT,3 SHIFT 12,0,0);
1671 CHECKSPEC(MT);
1672 REWIND(MT);
1673 END;
1674 ST32:
1675 BEGIN ZONE MT(300,1,BLOCKPROC);
1676 STATE:=32;
1677 FOR I:=1 STEP 1 UNTIL 300 DO
1678 MT(I):= 0.0 SHIFT 24 ADD (-1) SHIFT 24 ADD (-1);
1679 CREATE(MT,D);
1680 WAIT(MT);
1681 EXECUTE(MT,5 SHIFT 12,0,40); COMMENT WRITE 40 WORDS;
1682 WAIT(MT); COMMENT WAIT ANSWER;
1683 EXECUTE(MT,5 SHIFT 12,0,600); COMMENT WRITE 600 WORDS;
1684 WAIT(MT);
1685 REWIND(MT);
1686 EXECUTE(MT,8 SHIFT 12,1,0); COMMENT UPSPACE BLOCK;
1687 WAIT(MT);
1688 EXECUTE(MT,5 SHIFT 12,0,1); COMMENT WRITE ONE WORD;
1689 WAIT(MT);
1690 EXECUTE(MT,3 SHIFT 12,0,600); COMMENT READ DEFECT BLOCK;
1691 WAIT(MT); COMMENT NOW IS IA(3)=NUMBER OF CHARACTERS READ;
1692 EXECUTE(MT,8 SHIFT 12,4,0); COMMENT REWIND;
1693 IF IA(3)< 13 THEN
1694 BEGIN
1695 NOISE: WRITESTATE(<:_NOISEBLOCK, NO. OF CHARS.:>,
1696 <<B>,0,IA(3),IF DKIND(D)=18 THEN 1760 ELSE 880,0);
1697 GOTO END_TF;
1698 END;
1699 STOPDISTANCE:=(14400/BIT-IA(3))/DENSITY-HEADCONST1-9;
1700 COMMENT 14400=NUMBER OF BITS (PARITY BITS NOT INCLUDED) IN THE
1701 ORIGINAL 600-WORD BLOCK. BIT=6 FOR 7-TRACK AND 8 FOR 9-TRACK;
1702 IF STOPDISTANCE< 25 OR STOPDISTANCE >60 OR Q THEN WRITESTATE
1703 (<:_STOPDISTANCE (DMM):>,<<B>,0,ROUND STOPDISTANCE,49,0);
1704 STATE:=33;
1705 WAIT(MT);
1706 EXECUTE(MT,8 SHIFT 12,1,0); COMMENT UPSPACE BLOCK;
1707 WAIT(MT);
1708 EXECUTE(MT,8 SHIFT 12,1,0);
1709 WAIT(MT);
1710 EXECUTE(MT,5 SHIFT 12,0,1); COMMENT WRITE ONE WORD;
1711 WAIT(MT);
1712 EXECUTE(MT,3 SHIFT 12,0,600); COMMENT READ DEFECT BLOCK;
1713 WAIT(MT);
1714 EXECUTE(MT,8 SHIFT 12,4,0);
1715 IF IA(3)< 13 THEN GOTO NOISE;
1716 STARTDISTANCE:=(14400/BIT-IA(3))/DENSITY-STOPDISTANCE*2
1717 -HEADCONST1-HEADCONST2-18;
1718 IF STARTDISTANCE< BLOCKGAP-STOPDISTANCE-HEADCONST2+5 OR
1719 STARTDISTANCE >BLOCKGAP-STOPDISTANCE-HEADCONST2+25 OR Q THEN
1720 WRITESTATE(<:_STARTDISTANCE (DMM):>,<<B>,0,ROUND
1721 STARTDISTANCE,ROUND(BLOCKGAP-STOPDISTANCE-HEADCONST2+5),0);
1722
1722 COMMENT
1723

```

1723 RC 4000 MAGNETIC TAPE TEST

```

1724 STATE:=34;
1725 WAIT(MT);
1726 EXECUTE(MT,8 SHIFT 12,1,0); COMMENT UPSPACE BLOCK;
1727 WAIT(MT);
1728 EXECUTE(MT,5 SHIFT 12,0,600); COMMENT WRITE 600 WORDS;
1729 WAIT(MT);
1730 EXECUTE(MT,8 SHIFT 12,3,0); COMMENT BACKSPACE BLOCK;
1731 WAIT(MT);
1732 EXECUTE(MT,5 SHIFT 12,0,1); COMMENT WRITE ONE WORD;
1733 WAIT(MT);
1734 EXECUTE(MT,3 SHIFT 12,0,600); COMMENT READ DEFECT BLOCK;
1735 WAIT(MT);
1736 EXECUTE(MT,8 SHIFT 12,4,0);
1737 IF IA(3)< 13 THEN GOTO NOISE;

```

```

1738
1738 REVSTOPDISTANCE:=STARTDISTANCE+STOPDISTANCE-(
1739 (14400/BIT-IA(3))/DENSITY-HEADCONST1-9)+HEADCONST2;
1740 IF REVSTOPDISTANCE< STARTDISTANCE+HEADCONST2-25 OR
1741 REVSTOPDISTANCE >STARTDISTANCE+HEADCONST2-5 OR Q THEN
1742 WRITESTATE(<:-REV.STOPDISTANCE (DMM):>,<<B>,0,ROUND
1743 REVSTOPDISTANCE,ROUND(STARTDISTANCE+HEADCONST2-5),0);

```

```

1744 END;
1745 END_TF:
1746 END PROCEDURE TEST_FUNCTIONS;

```

```

1747 MTTEST_START:
1748 SYSTEM(5,SYSTEM(6,I,PARAM),IA);
1749 I:=IA(13) SHIFT (-12) EXTRACT 12;
1750 IF I< (DEVS+1)*2 THEN
1751 BEGIN WRITE(OUTC,NL,1,<:***BUFFER CLAIM_:>,<<D>,(DEVS+2)*2);
1752 GOTO TESTEND;
1753 END;
1754 FOR I:=1 STEP 1 UNTIL 9 DO TESTBITS(I):=FALSE ADD (CASE I OF (
1755 1 SHIFT 6, 3 SHIFT 5, 1 SHIFT 11+5 SHIFT 4, 1 SHIFT 10+9 SHIFT 3,
1756 1 SHIFT 11+7 SHIFT 4, 3 SHIFT 10+11 SHIFT 3, 1 SHIFT 10+13 SHIFT 3,
1757 3 SHIFT 9+1 SHIFT 6+3 SHIFT 2, 5 SHIFT 9+21 SHIFT 2));
1758
1759 WRITE(OUTC,<:<10>RC 747/749 MAGTAPE<10>:>);
1760 FOR D:=1 STEP 1 UNTIL DEVS DO
1761 BEGIN I:=DEVICENUMBER(DEVICE(D));
1762 NAME(D):=REAL(<:MT000:>) ADD ((I//100) SHIFT 8 ADD
1763 ((I MOD 100)//10) SHIFT 8 ADD
1764 ((I MOD 100) MOD 10) SHIFT 8);
1765 END;

```

```

1765 RTP:
1766 PARITY:=0;
1767 BLOCKSIZE:=8;
1768 Q:=FALSE;
1769 TP:=TESTPROG;
1770 GOTO CASE TP OF (DIRECTORY,A,B,C,D,E,RTP,RTP,RTP,RTP,RTP,RTP,RTP,
1771 RTP,RTP,RTP,RTP,RTP,RTP,RTP,RTP,RTP,X,Y);

```

1772 COMMENT

1773 RC 4000 MAGNETIC TAPE TEST

1774

1774

1774 A:E:

1775 SHARES:=IF TP=2 THEN 2 ELSE 1;

1776 WRITE(OUTC,NL,1,<:BLOCKSIZE = :>); UD; IND;

1777 IF INCHAR=10 THEN MAXBLOCK(SHARES) ELSE

1778 BEGIN REPEATCHAR(INC);

1779 RD(A,BLOCKSIZE);

1780 IF BLOCKSIZE< 1 THEN GOTO A;

1781 IF BLOCKSIZE >(SYSTEM(2,I,PARAM)-9000)/(SHARES*DEVS*2) THEN

1782 MAXBLOCK(SHARES);

1783 END;

1784 IF TP=6 THEN GOTO EE;

1785 ACY(1);

1786

1786 B: MAXBLOCK(1);

1787 PRINT_CONTENTS;

1788

1788 C:Y:

1789 ACY(ROUND SIGN(TP-4)+2);

1790

1790 D: WRITE(OUTC,NL,1,<:DENSITY = :>); UD; IND;

1791 I:=INCHAR;

1792 LOW_DEN:=0;

1793 IF I=108 THEN LOW_DEN:= 1 SHIFT 14 ELSE IF I=113 THEN

1794 Q:=TRUE ELSE IF I<>104 AND I<>10 THEN GOTO D;

1795 ACY(5); COMMENT REWIND TAPES;

1796 WRITE(OUTL,FALSE ADD 12,1);

1797 DD:RUNADM(RTP,UDL);

1798 TEST_FUNCTIONS;

1799 GOTO DD;

1800

1800 X: MAXBLOCK(2);

1801 INITMODE;

1802 ACY(4);

1803

1803 DIRECTORY:

1804

1804 WRITE(OUTC,<:

1805 A READ AND WRITE

1806 B PRINT CONTENTS

1807 C CRC TEST

1808 D TEST OF FUNCTIONS

1809 E OPERATIONS

1810 X ROUTINE TEST

1811 Y RELEASE AND TERMINATE

1812

1812 :>); GOTO RTP;

1813

1813 EE:

1814 BEGIN COMMENT OPERATIONS;

1815 INTEGER RESULT, BUSYDEVS, STOPCOUNT, BUF;

1816 ZONE TIME(1,1,STDERROR);

1817 ZONE ARRAY MT(DEVS,(BLOCKSIZE+1)/2,1,BLOCKPROC);

1818 INTEGER ARRAY OP(1:11), IA(1:20), BUSY(1:DEVS);

1819 BOOLEAN INPUT;

1820 BOOLEAN ARRAY RWDG(1:DEVS), REMOTE(1:DEVS);

1821

1821

1822

1822 COMMENT

1822

```

1823 PROCEDURE BLOCKPROC(Z,S,B);
1824 ZONE Z; INTEGER S,B;
1825 IF B<0 THEN B:=0;
1826
1827 PROCEDURE SETDATA(D);
1828 VALUE D; INTEGER D;
1829 BEGIN INTEGER I,J,K,L,M,O,BITS,CHARS;
1830     BITS:=IF DKIND(D)=18 THEN 6 ELSE 8;
1831     CHARS:=24//BITS;
1832     FOR I:=1 STEP 1 UNTIL CHARS DO
1833     BEGIN K:=K SHIFT BITS ADD CHARS;
1834         L:=L SHIFT BITS ADD I;
1835     END;
1836     O:=L;
1837     M:=IF DKIND(D)=18 THEN 16 ELSE 85;
1838     FOR I:=1 STEP 1 UNTIL BLOCKSIZE DO
1839     BEGIN J:=(I+1) SHIFT (-1);
1840         MT(D,J):=MT(D,J) SHIFT 24 ADD O;
1841         O:=O+K;
1842         IF I MOD M=0 THEN
1843         BEGIN IF DKIND(D)=18 THEN
1844             BEGIN O:=MT(D,J) EXTRACT 24-64;
1845                 MT(D,J):=MT(D,J) SHIFT (-24) SHIFT 24 ADD O;
1846             END;
1847             O:=L;
1848         END;
1849     END;
1850 END PROCEDURE SETDATA;
1851
1852 M1:= -1;
1853 OPEN(TIME,0,<:CLOCK:>,0);
1854 STOPCOUNT:=BUSYDEVS:=DEVS;
1855 INPUT:=FALSE;
1856 FOR D:=1 STEP 1 UNTIL DEVS DO
1857 BEGIN OPEN(MT(D),MODEKIND(DEVICE(D)),STRING NAME(D),M1);
1858     CREATE(MT(D),D);
1859     IF -,RESERVED(D) THEN EXECUTE(MT(D),8 SHIFT 12,4,0);
1860     COMMENT REWIND;
1861     RWDG(D):=RESERVED(D):=REMOTE(D):=TRUE;
1862     BUSY(D):=-1000;
1863 END;
1864 GETPARITY;
1865 SYNTAX:
1866 WRITE(OUTC,NL,1,<:OPERATIONS = :>); UD; IND;
1867 FOR I:=1,2,3,4,5,6,7,8,9,10,11 DO
1868 BEGIN OP(I):=INCHAR-48;
1869     IF OP(I) >6 THEN
1870     BEGIN IF OP(I)=57 OR OP(I)=66 THEN
1871         BEGIN OP(I):=6;
1872             INPUT:=TRUE;
1873         END ELSE
1874         IF OP(I)=63 OR OP(I)=71 THEN OP(I):=7 ELSE
1875         IF OP(I)=68 THEN OP(I):=8 ELSE
1876         IF OP(I)=53 THEN OP(I):=9 ELSE
1877         IF OP(I)=67 THEN OP(I):=10 ELSE GOTO SYNTAX;
1878     END ELSE IF OP(I)< 0 THEN GOTO ENDTYPEOP;
1879 END;
1880 ENDTYPEOP:
1881 IF OP(I)<>(-38) OR I=1 THEN GOTO SYNTAX;
1882 FOR D:=1 STEP 1 UNTIL DEVS DO SETDATA(D);
1883 I:=I-2;
1884 EXECUTE(TIME,0,4,0); COMMENT START CLOCK;
1885 GOTO E2;
1886 COMMENT

```

```

1886
1886 E1:  RUNADM(RTP,UDL);
1887      1:=0;
1888 E2:  FOR I:=I+1 WHILE OP(I)>=0 DO
1889      BEGIN FOR D:=1 STEP 1 UNTIL DEVS DO
1890            IF RESERVED(D) AND ~,RWDG(D) THEN
1891              BEGIN IF OP(I)=7 AND INPUT THEN SETDATA(D);
1892                    COMMENT IF OPERATION=WRITE THEN INITIALIZE DATA;
1893                    EXECUTE(MT(D),IF OP(I)< 6 THEN 8 SHIFT 12 ELSE
1894                    (CASE (OP(I)-5) OF (3,5,10,6,0)) SHIFT 12 ADD PARITY,
1895                    OP(I),BLOCKSIZE);
1896                    STOPCOUNT:=STOPCOUNT+1;
1897                    BUSY(D):=0;
1898      END;
1899 WAIT:  BUF:=0;
1900      FOR RESULT:=MONITOR(24,IN,BUF,IA) WHILE RESULT=0 DO;
1901      FOR D:=1 STEP 1 UNTIL DEVS DO
1902      BEGIN GETSHARE(MT(D),IA,1);
1903          IF IA(1)=BUF THEN
1904            BEGIN STOPCOUNT:=STOPCOUNT-1;
1905                  IF RWDG(D) THEN
1906                    BEGIN RWDG(D):=FALSE;
1907                          BUSYDEVS:=BUSYDEVS-1;
1908                    END;
1909                  IF ~,RESERVED(D) THEN
1910                    BEGIN RESERVED(D):=TRUE;
1911                          BUSYDEVS:=BUSYDEVS-1;
1912                    END;
1913                  BUSY(D):= -1000;
1914                  IF MONITOR(18,MT(D),1,IA)=5 AND ~,REMOTE(D) THEN
1915                    BEGIN BUF:=DEVICENUMBER(DEVICE(D));
1916                          MONITOR(54,MT(D),BUF,IA); COMMENT CREATE PROCESS;
1917                          MONITOR(6,MT(D),BUF,IA);
1918                          REMOTE(D):=TRUE;
1919                    END ELSE IF IA(1) SHIFT (-18) EXTRACT 1=1 THEN
1920                    BEGIN EXECUTE(MT(D),8 SHIFT 12,4,0); COMMENT REWIND;
1921                          RWDG(D):=TRUE;
1922                          BUSYDEVS:=BUSYDEVS+1;
1923                          STOPCOUNT:=STOPCOUNT+1;
1924                          WRITE(OUTL,NL,1,<:*:>,<<DD>,DEVICENUMBER(DEVICE(D)),
1925                          <:___END OF TAPE:>);
1926                    END;
1927          GOTO NEXTANSWER;
1928      END;
1929      END;
1930      MONITOR(18,TIME,1,IA); COMMENT WAIT CLOCK;
1931      EXECUTE(TIME,0,2,0); COMMENT START CLOCK;
1932      FOR D:=1 STEP 1 UNTIL DEVS DO
1933      BEGIN BUSY(D):=BUSY(D)+2;
1934            IF BUSY(D) MOD 10=0 AND BUSY(D) >0 AND ~,RWDG(D) THEN
1935              BEGIN WRITE(OUTL,NL,1,<:*:>,<<DD>,DEVICENUMBER(DEVICE(D)),
1936                    <:___BUSY FOR__>,<<DDD>,BUSY(D),<:___SECONDS:>);
1937                    RESERVED(D):=FALSE;
1938                    IF BUSY(D)< 15 THEN BUSYDEVS:=BUSYDEVS+1;
1939              END;
1940            REMOTE(D):=REMOTE(D) SHIFT (-11//DEVS-1);
1941      END;
1942 NEXTANSWER:  UDL;
1943      IF STOPCOUNT >BUSYDEVS OR BUSYDEVS=DEVS THEN GOTO WAIT;
1944      END;
1945      D:=DEVS;
1946      GOTO E1;
1947      END OPERATIONS;
1948      END TESTMT;
1949
1949

```

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RC4000

TIMESHARED TESTPROGRAM LIBRARY

SLADREHANK

ITR

RESET

CLEARITMX

CLEANITMX

Keywords: RC4000, diagnostic program, fileprocessor
utility program, binary tape

ABSTRACT: The program is used to check the communication with the RC4000 peripheral devices. It operates essentially on the interrupts and delivers the statusword or the busy/disconnected state. The program needs a minimum core area of 5200 bytes.

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1. Sladrehank

1.1 Method

The program consists mainly of two parts, one operating in disabled mode, is activated on any interrupt and if the interrupt channel is under supervision the statusword from a device is sensed and buffered in a cyclic buffer of 256 elements. More channels may be supervised, in this case each channel has a buffer.

The other part of the program is executed in enabled mode, i.e. in normal timeslices. Every second the contents of the cyclical buffer(s) are investigated, and if some statuswords have arrived they are printed on current output as explained in 1.5.

1.2 Call of program

The program occupies 5 segments which are stored on the backing storage described by the catalog name sla, which is protected with catalog key 3.

The program must be run in a process area of minimum 5200 bytes (depending of the number of devices supervised) and protection key=0.

The program is called in this way:

sla $\left\{ \begin{array}{l} \langle \text{SP} \rangle \langle \text{deviceparam} \rangle \\ \langle \text{SP} \rangle \langle \text{modeparam} \rangle \end{array} \right\}_{0}^{\infty}$

$\langle \text{deviceparam} \rangle ::=$

$\langle \text{deviceno} \rangle . \langle \text{channelno} \rangle \left\{ . \langle \text{skipchar} \rangle \right\}_{0}^{5}$

$\langle \text{modeparam} \rangle ::= \left\{ \begin{array}{l} \text{su} \left\{ . \langle \text{bit} \rangle \right\}_{1}^{\infty} \\ \text{se.} \langle \text{sensings} \rangle \end{array} \right.$

$\langle \text{deviceno} \rangle$ is the number of the device from which the statusword is sensed.

$\langle \text{channelno} \rangle$ is the number of the interrupt which initiates the sensing.

$\langle \text{skipchar} \rangle$ specifies up to 5 values of the rightmost 12 bits of the statusword (regarded as a positive integer) which should be suppressed in the output. If the status is from the timer (device 3) or the character-counter from a tapestation the value applies for all 24 bits.

< bit > specifies bitnumbers, (0-23), which should be suppressed in the status printing.

< sensing > is the number of senseoperations executed for every interrupt. Up to 2047 sensings may be specified.

If these syntical rules are not followed, the message

xxxcall

is output, and the program terminates.

If no parameters are specified, <deviceno> is initialized to 2 (the main console), <channelno> is initialized to the number belonging to this, and <skipchar> is set to zero, i.e. if the statusword is zero nothing will be printed.

1.3 Interrupt response characteristics.

The part of the code executed in disabled mode is entered any time an interrupt occurs. If the interrupt is uninteresting, it is passed on to the monitor with a delay of only 15 microseconds.

If the interruptnumber is one of those specified in the call of the program, the corresponding device is sensed after a time of 50 microseconds, and the status is stored in an internal buffer. If more sensings were specified, the second sense will take place 126 microseconds after the first one, and the following ones will be executed every 56 microseconds, i.e. with a frequency of 18 k c/s. For every sensing the statusword is compared with the first one, and if they are equal the next sense is executed. Otherwise the statusword is stored together with a flag bit indicating 'bus noise'.

If bus-noise occurs, there will be 98 microseconds between the sensings. If exceptions, i.e. busy or disconnected occur, the inter-sense time will be increased with 20 microseconds.

If 10 sensings are specified, the interrupt will thus be delayed with app. 700 microseconds which normally is quite unimportant. 100 sensings will delay the interrupt (and keep the RC4000 in disabled mode) for app. 5.7 milliseconds and in case of bus-noise for app. 10 milliseconds. This is usually acceptable but if more than 100 sensings are specified special care should be taken.

If the device in question is an interrupt expander only one sensing per interrupt will be executed.

If the internal buffer runs full, because the output device is too slow, (this may especially happen in case of bad noise on the IO-bus), the following action is taken: If the interrupt channel in question is 0, 1 or 2, or the channel is used for timer interrupt, the senseoperation is still performed but the statusword is lost and the interrupt is passed on to the monitor as normal.

In all other cases the interrupt is delayed until there is room in the buffer. This means that the device in question will be stopped until interrupt is released.

No channel may be specified more than one time in the parameterlist, i.e. one interrupt can only initiate sensing of one device. The only exception is teleterminals connected to the same interrupt expander.

If the device specified is a tapestation, the sense operation is executed twice, once for the normal statusword, and once for the charactercounter. This doublesense feature increases the time for a senseoperation with app. 60%.

1.4 Teleterminals

The interrupts from teleterminals connected to a multiplexer are collected in a interruptexpander, which is a device itself.

Sensing of this expander yields the contents as statusword but at the same time the expander is reset. This gives the following restrictions in the deviceparameters:

The devicenumber of an expander must only be specified together with the interruptnumber of the expander, otherwise the message

xxxexpander

will be output.

If more expanders are specified as interrupt sources, or if a device not belonging to the multiplexer is specified with an expander as interrupt source, the message

xxxmulti itr trouble

is output.

If, however, an arbitrary terminal is specified together with the channelno of one of its interruptexpanders, the program will automatically compute the proper subchannel, and the terminal will only be sensed when an interrupt arrives here independent of possible traffic on the other terminals.

If the sensing of the expander is rejected, the message

xxxexpander < dev > < cause >

is output. <dev> is the devicenumber of the expander and <cause> is either busy or disconnected.

1.5 Printing of statuswords

The programpart operating in enabled mode is started every second by the timer. It checks the cyclical buffers one by one, and if statuswords have arrived in one of them, it is printed on current output. First is the devicenumber, preceded by an asterisk output. If the devicenumber is identical with that of the previous message only four spaces are output. Next bits 0-11 are output (if not suppressed by the <su> parameter in the call) as names:

bit	name
0	local
1	parity
2	timer
3	overrun
4	length
5	end-doc
6	loadpoint
7	tapemark
8	we
9	hi
10	reading-error
11	card-rejected

Then the twelve rightmost bits are printed as a possitive integer surrounded by sharp brackets. This printing may be suppressed by the parameter <skipchar> in the call. Note, that the <su>parameter affects all the devices specified whereas the <skipchar> parameter is special for each device.

If the statusword in question belongs to the timer (device no 3) or the character counter of a tapestation, it is printed as a 24-bit signed integer. In this case the <su>parameter is effectless.

If the integer (12 or 24 bit) is inside the range of the ISO-alphabet it is printed as a character instead. This is usually desirable if the device supervised is a typewriter.

If the statusword is member of a series in a busnoise sensing the heading

bus-noise

is printed before the statuswords, and each statusword is preceded by 2 dashes. Furthermore possible suppression or skipchar specifications are suspended.

If the sensing was rejected either

busy

or

disconnected

is printed. After a rejected sense it is checked that the w0 register (which should contain the statusword) still contains zeroes. If it has changed, the message

w-reg

is printed.

1.6 System protection and termination

As the sladrehand during runtime has changed a few cells (cell 12 plus 2 cells in the itr-responsecode of the monitor), it must be terminated in a special way. To prevent removal of the process (e.g. from the main console) the process name is changed to the text

<SP> sla

which cannot be typed in to the operating system S.

Termination then takes place in this way: On the console from which the program is started the text

stopsla

is typed by the operator. The text is immediately detected by the sladrehand, as this console is always supervised. When the message is received, the monitor cells are reestablished, the process name is changed to the original one, and when the current output buffer is empty, the program returns to the fileprocessor.

2. ITR (Simulate interrupt)

This program is able to simulate an interrupt by loading cell 8 with the interrupt number (times 2) upon which the monitor is entered by jumping to the address stored in cell 12.

The program is called by

$$\text{itr } \langle \text{SP} \rangle \left\{ \begin{array}{l} \langle \text{channelno} \rangle \\ \langle \text{expanderchannel} \rangle . \langle \text{subchannel} \rangle \end{array} \right\} \begin{array}{l} \infty \\ 1 \end{array}$$

where $\langle \text{channelno} \rangle$ must be the number of a single interrupt channel 0-23. If the channel is connected to an interrupt expander, $\langle \text{expanderchannel} \rangle$ is the channel of the expander, and $\langle \text{subchannel} \rangle$ is a number within the range 0-23 defining the bitposition in the expander-register.

ITR is an entry in the sladrehandk and must be executed in monitor mode (protection key=0).

Note, that if interrupt is simulated on a channel belonging to a device which is busy the following will happen: The interrupt response routine of the monitor will detect the "busy" state and return an answer with result=4 (malfunction). This will normally cause termination of the program using the device. On the other hand, this may be useful in order to release the monitor driver when it is waiting forever for an interrupt from a bad device.

If interrupt is simulated on an unused channel, it will be ignored by the monitor.

3. Reset

Reset works exactly as itr except that the deviceno instead of the interruptnumber is specified:

$$\text{reset } \left\{ \langle \text{deviceno} \rangle \right\}_1^{\infty}$$

Reset retrieves the channelnumber corresponding to <deviceno> in the monitortable and generates an interrupt.

The device must not be a teleterminal or another device connected to interrupt expander but may be an interrupt expander.

If no interrupt channel is found, the message

xxxno itr

is output.

4. Cleartmx, cleantmx

These programs are intended for reset of the telemultiplexer(s) by provoking the monitor to sense the interruptexpanders. This may be necessary if PCBA's have been removed or inserted with power on, or if the power has been switched off-on.

The call

cleartmx

has the following effect: The telemultiplexer(s) is retrieved in the devicetable of the monitor, and an interrupt is simulated on the channel connected to the "intervention" expander (the second channel) and next on the channel connected to the "finish" interruptexpander. Note: Cleartmx may be called at any time without interfering with the normal traffic on the TMX. The call:

cleantmx

has a similar effect: An interrupt is simulated with the "finish" expander loaded with all ones, i.e. interrupt on all 24 subchannels. Note: Cleantmx may disturb the traffic on the TMX seriously and should not be used unless in rare cases.

If no telemultiplexer is found in the devicetable, the message

xxxno tmx

is displayed.

Both programs must be executed with protection key=0.

5. Examples

denotes typewriter input

Example 1:

Supervision of the main console can be obtained just by typing

sla

from sla

*02 timer
timer lp=test nt.6.7.8.9.10

RC 747/749 magtape

testprogram: a
number of runs = 9

blocksize = 1212

blocks, files =
timer
timer
timer 50 50

parity =

mode =
timer

run no. 1

The sladrehand is terminated in this way (the operator key is pressed):

att stopsla
unknown

from p

Example 2 :

If more devices are to be supervised it is convenient to have the program call stored as a text in a backing storage area:

tt=set 1
 tt=edit
edit begin.

i/
 (i c
sla 6.10.0.4848 7.11.0.4848 8.12.0.4848 9.13.0.4848,
10.9.0.3636 se.10 su.8.9)
 /,f
edit end.

Note, that the normal number of characters (4848 or 3636) is different on device 10 which is a 9-track station.

The sladrehand is now called by

i tt

from sla

*09 tapemark
tapemark

*06 tapemark
4

*07 tapemark
4

*08 tapemark
4

*09 tapemark
4

*10 tapemark
1

*06 parity
tapemark
4

*07 tapemark
4

*08 tapemark
4

*09 tapemark
4

*10 tapemark
1

*06 tapemark
4

*07 tapemark
4

*08 tapemark
4

*09 tapemark
4

*10 tapemark
1

*07 bus-noise

-- we <0>

-- 4848

-- local we <0>

-- local we <0>

-- local we <0>

-- local we <0>

-- local we <0>

-- local we <0>

-- local we <0>

-- local we <0>

-- local we <0>

local we hi

*08 tapemark
4

local

local

*09 tapemark
4

*09 bus-noise

-- we <0>

-- 4848

-- local we <0>

-- local we <0>

-- local we <0>

-- local we <0>

-- local we <0>

```
-- local we <0>
-- local we <0>
  local we hi
*10 tapemark
  1
  local
  local
*06 tapemark
  4
*06 bus-noise
  -- we <0>
  -- 4848
  -- local we <0>
  -- local we <0>
  -- local we <0>
  -- local we <0>
  -- local we <0>
  -- local we <0>
  -- local we <0>
  -- local we <0>
  -- local we <0>
  local we hi
*10 loadpoint
*07 loadpoint
*08 loadpoint
*09 loadpoint
*06 loadpoint
  loadpoint
*07 loadpoint
*08 loadpoint
*09 loadpoint
*10 loadpoint
  parity
  3635
  parity
*06 tapemark
  4
*07 tapemark
  4
*08 tapemark
  4
*09 tapemark
  4
*10 tapemark
att stopsla
unknown
```

from p

Note, that setting the tapestation local/remote generates a series of interrupts after which the statusword is changing during sense. This gives rise to the message: "bus-noise"

If the interval timer is specified with more sensings a similar effect is observed:

sla 3.18 se.22

from sla

*03 bus-noise

- 2176
- 2177
- 2178
- 2179
- 2180
- 2181
- 2182
- 2183
- 2184
- 2185
- 2186
- 2187
- 2188
- 2189
- 2190
- 2191
- 2192
- 2193
- 2194
- 2195
- 2196
- 2197

*03 bus-noise

- 2432
- 2433
- 2434
- 2435
- 2436
- 2437
- 2438
- 2439
- 2440
- 2441
- 2442
- 2443
- 2444
- 2445
- 2446
- 2447
-

att stopsla
unknown

from p
2448

- 2449
- 2450
- 2451
- 2452
- 2453

Example 3:

`itr 4`

att
wait

It should be noticed, that channel 4 is used by the interrupt key of the operators console.

Example 4:

A similar interrupt on a teleterminal may be generated in this way (interruptno. of itr-expander is 6, and the terminal is connected to the first channel in the multiplexer):

`itr 6.0`

Example 5:

A discfile is suspected to give spurious status error. The call

`sla 13.8.0`

will write all statuswords differing from zero. In this way an single error which not causes any harm (because of the rereading performed by the monitor) will be displayed.

Example 6:

The printer (device 5) has lost an interrupt:

reset 5

will release it.

6. Alphabetic list of error messages

xxxcall

sla or itr has been called with wrong parameters.

xxxcore area too small

The process area should be increased. Every device specified needs app. 1100 bytes extra.

xxxexpander

An interrupt expander is specified together with a wrong channel.

xxxexpander <dev> <cause>

When sensed, the interrupt expander with devicenumbr <dev> is busy or disconnected.

xxxmultiple itr trouble

Teleterminal is specified with a wrong interrupt channel or more telemultiplexers are specified.

xxxno itr

reset cannot find a channel which corresponds to the device.

xxxno tmx

itr, cleartmx or cleantmx cannot find any multiplexer.

xxxprimary input trouble

The device and/or interrupt number of the console from which the program is started cannot be found. If it is a teleterminal no terminals or expanders must be specified in the call.

xxxprotection key <key>

The process has the protection key <key> instead of key 0.

xxxslasla

The sladrehanck is already running in another process.

xxxsum error <sum>

The checksum of the program is <sum> instead of 0.

7. Program text

```

0 ; RCTS 3.0/2 17.10.69 PEH
0 ; VERSION 18.07.71
0
0 S. A250, B100, C50, D50
0 W.
0 B0: 0 ; ENTRYNO;
2 B1: -2 ; FP BASE;
4 A0: AM ; ENTRY SLA;
6 ; ENTRY ITR;
8 AM ; ENTRY CLEARTRM;
10 AM ; ENTRY CLEARTRM;
12 AL W0 8 ; ENTRY RESET;
14 JL. A207. ; GOTO INIT SLA;
16 ; DEVICEBUFFER DESCRIPTORS HAVE THE FOLLOWING FORMAT:
16 ; <LINK>
16 ; JL. W3 (-2)
16 D10=0 ; GOTO SLA ITR RESPONSE;
16 D11=2 ; DEVICENUMBER SHIFT 6;
16 D12=4 ; CHANNEL NO. SHIFT 1;
16 D13=6 ; WRITE POINTER;
16 D14=8 ; READ POINTER;
16 D15=20 ; SKIPCHAR(1:6);
16 D16=22 ; DEVICEKIND;
16 D17=24 ; BOOLEAN CHANNEL=VITAL;
16 D18=26 ; OVERFLOW FLAG;
16 D49=50 ; OVERFLOW LINK;
16 ; FIRST BUFFER ELEMENT;
16
16 ; CONSTANTS:
16 D0=D49+2 ; SIZE OF DESCRIPTOR IN BYTES;
16 D1=256<2 ; SIZE OF BUFFER IN BYTES;
16
16 T.

```

16	B2:	1	SENSINGS;
18	B3:	0	DEVICES;
20	B4:	0,R.24	ENTRYTABLE FOR DEVICEBUFFERS;
68	B5:	4<12+4	SPACE, INTEGER;
70	B6:	4<12+10	SPACE, TEXT;
72	B8:	8<12+4	POINT, INTEGER;
74	B9:	8<12+10	POINT, TEXT;
76	B7:	0,R.24	SUB ITR TABLE;
124	B10:	0	MONITOR ITR RESPONSE;
126		0	FIRST TWO WORDS
128	B12:	0	OF PROCNAME;
130	B13:	0	-SUPPRESSED STATUSBITS;
132	B11:	-1	ENTRY MULTIPLE ITR ROUTINE;
134	B14:	0	ENTRY SINGLE ITR ROUTINE;
136	B15:	0	
138		JL. W3 (-2)	
138	H.		
138	B16:	115,116,111,112,115,108,97.0 ;	<:STOPSLA:>;
146	W.		
146	B17:	0	CHARCOUNT;
148	B18:	0	DEVICENO.*64 OF PRIMARY INPUT;
150	B19:	0	W0;
152	B20:	0	W1;
154	B21:	0	W2;
156	B22:	0	W3;
158	B23:	0	EX;
160	B24:	0	LINKPOINT IN MONITOR;
162		JL.	MULTIPLE ITR RESPONSE;
164	B25:	0	SWAPCODE;
166		0	SAVE FOR MULTIPLE
168	B26:	0	ITR CODE;
170	B27:	0	SAVE FOR ITR EXPANDER;
172	B29:	0	DEVICENO.*64 OF EXPANDER;
174		0	STATUS REFERENCE;
176	B30:	0	
178		0	
180		0	
182		0	BOOLEAN BUSNOISE;
184	B31:	0	SENSE;
186	B32:	0	DEVICE;
188	B33:	0	STOP PROGRAM;
190	B34:	0	NUMBER OF NOISE WORDS;
192	B35:	-1	LAST DEVICE;
194	B36:	0	BOOLEAN OUTPUT;
196	B37:	0	BOOLEAN DEVICENO;
198	B38:	0	FIRST BUFFERWORD IN CURRENT SENSE;
200	B39:	0	TEST;
202	B40:	48<12+2	<<ZD>;
204	B41:	0	EXPANDERERROR;
206	B42:	2.11<21	
208			


```

208 ; RC 4000 SLADREHANK TEST
208 480 A100:DS. W3 B22. ; ITR RESPONSE:
208 AM (8) ; SAVE W3:
208 JL. (B4.) ; GOTO ITR ACTION(WORD(8));
214 ; COMMENT THE ACTION IS ONE OF THE FOLLOWING:
224 ; 1. SINGLE ITR (VIA DESCRIPTOR TO A106)
238 ; 2. MULTIPLE ITR (A101)
254 ; 3. SINGLE ITR, PRIMARY INPUT (A124)
262 ; 4. PASS ON TO MONITOR (I.E. NO ACTION, (B10));
266 ;
268 A101:DS. W1 B20. ; MULTIPLE ITR:
270 XS. B23. ;
288 IO. W0 (B29.) ; SENSE EXPANDER;
298 SA. 2.11 ; IF EX(22:23)<0
316 ; THEN GOTO ERROR11;
326 ; CHANGE MONITOR
334 ; MULTIPLE RESPONSE CODE;
338 ; BIT:=0;
340 ;
344 ; IF EXPANDER EMPTY
346 ; THEN GOTO MONITOR ITR RESPONSE;
350 ; IF EXPANDER(BIT) THEN
362 ; GOTO ITR ACTION;
368 ; COMMENT THE ACTION IS ONE OF THE FOLLOWING:
374 ; 1. SENSEACTION (VIA DESCRIPTOR TO A103)
386 ; 2. SENSE PRIMARY INPUT (A125)
392 ; 3. NEXTBIT (I.E. NO ACTION, A104);
398 ;
404 A104:LS W0 1 ; NEXTBIT:
412 AL W1 X1+2 ; BIT:=BIT+1;
416 JL. A102. ;
418 ;
420 A103:DS. W1 A107. ; SENSEACTION:
424 W2 A121. ; GOTO SENSE(BUFFER);
428 DL. W1 A107. ;
438 JL. A104. ;
448 ;
450 ; REESTABLISH MONITORS
452 ; MULTIPLE INTERRUPT ROUTINE;
460 ; SIMULATE SENSING OF
468 ; EXPANDER;
468 ;
468 ; SINGLE ITR:
468 ; COMMENT W3=BUFFER ADDR;
468 ; GOTO SENSE(BUFFER);
468 ; MONITOR ITR RESPONSE;
468 ; REESTABLISH REGISTERS;
470 ;
472 ; LINK;
474 ; SENSE;
476 ; IF OVERFLOW(BUFFER)
478 ; THEN GOTO TREAT OVERFLOW;
480 ;
480 ; SAVE CURRENT WRITE POINTER;
480 ; SENSE:=0;
480 ; BUSNOISE:=FALSE;
480 ;

```

```

208 ; RC 4000 SLADREHANK TEST
208 480 A100:DS. W3 B22. ; ITR RESPONSE:
208 AM (8) ; SAVE W3:
208 JL. (B4.) ; GOTO ITR ACTION(WORD(8));
214 ; COMMENT THE ACTION IS ONE OF THE FOLLOWING:
224 ; 1. SINGLE ITR (VIA DESCRIPTOR TO A106)
238 ; 2. MULTIPLE ITR (A101)
254 ; 3. SINGLE ITR, PRIMARY INPUT (A124)
262 ; 4. PASS ON TO MONITOR (I.E. NO ACTION, (B10));
266 ;
268 A101:DS. W1 B20. ; MULTIPLE ITR:
270 XS. B23. ;
288 IO. W0 (B29.) ; SENSE EXPANDER;
298 SA. 2.11 ; IF EX(22:23)<0
316 ; THEN GOTO ERROR11;
326 ; CHANGE MONITOR
334 ; MULTIPLE RESPONSE CODE;
338 ; BIT:=0;
340 ;
344 ; IF EXPANDER EMPTY
346 ; THEN GOTO MONITOR ITR RESPONSE;
350 ; IF EXPANDER(BIT) THEN
362 ; GOTO ITR ACTION;
368 ; COMMENT THE ACTION IS ONE OF THE FOLLOWING:
374 ; 1. SENSEACTION (VIA DESCRIPTOR TO A103)
386 ; 2. SENSE PRIMARY INPUT (A125)
392 ; 3. NEXTBIT (I.E. NO ACTION, A104);
398 ;
404 A104:LS W0 1 ; NEXTBIT:
412 AL W1 X1+2 ; BIT:=BIT+1;
416 JL. A102. ;
418 ;
420 A103:DS. W1 A107. ; SENSEACTION:
424 W2 A121. ; GOTO SENSE(BUFFER);
428 DL. W1 A107. ;
438 JL. A104. ;
448 ;
450 ; REESTABLISH MONITORS
452 ; MULTIPLE INTERRUPT ROUTINE;
460 ; SIMULATE SENSING OF
468 ; EXPANDER;
468 ;
468 ; SINGLE ITR:
468 ; COMMENT W3=BUFFER ADDR;
468 ; GOTO SENSE(BUFFER);
468 ; MONITOR ITR RESPONSE;
468 ; REESTABLISH REGISTERS;
470 ;
472 ; LINK;
474 ; SENSE;
476 ; IF OVERFLOW(BUFFER)
478 ; THEN GOTO TREAT OVERFLOW;
480 ;
480 ; SAVE CURRENT WRITE POINTER;
480 ; SENSE:=0;
480 ; BUSNOISE:=FALSE;
480 ;

```

```

208 ; RC 4000 SLADREHANK TEST
208 480 A100:DS. W3 B22. ; ITR RESPONSE:
208 AM (8) ; SAVE W3:
208 JL. (B4.) ; GOTO ITR ACTION(WORD(8));
214 ; COMMENT THE ACTION IS ONE OF THE FOLLOWING:
224 ; 1. SINGLE ITR (VIA DESCRIPTOR TO A106)
238 ; 2. MULTIPLE ITR (A101)
254 ; 3. SINGLE ITR, PRIMARY INPUT (A124)
262 ; 4. PASS ON TO MONITOR (I.E. NO ACTION, (B10));
266 ;
268 A101:DS. W1 B20. ; MULTIPLE ITR:
270 XS. B23. ;
288 IO. W0 (B29.) ; SENSE EXPANDER;
298 SA. 2.11 ; IF EX(22:23)<0
316 ; THEN GOTO ERROR11;
326 ; CHANGE MONITOR
334 ; MULTIPLE RESPONSE CODE;
338 ; BIT:=0;
340 ;
344 ; IF EXPANDER EMPTY
346 ; THEN GOTO MONITOR ITR RESPONSE;
350 ; IF EXPANDER(BIT) THEN
362 ; GOTO ITR ACTION;
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374 ; 1. SENSEACTION (VIA DESCRIPTOR TO A103)
386 ; 2. SENSE PRIMARY INPUT (A125)
392 ; 3. NEXTBIT (I.E. NO ACTION, A104);
398 ;
404 A104:LS W0 1 ; NEXTBIT:
412 AL W1 X1+2 ; BIT:=BIT+1;
416 JL. A102. ;
418 ;
420 A103:DS. W1 A107. ; SENSEACTION:
424 W2 A121. ; GOTO SENSE(BUFFER);
428 DL. W1 A107. ;
438 JL. A104. ;
448 ;
450 ; REESTABLISH MONITORS
452 ; MULTIPLE INTERRUPT ROUTINE;
460 ; SIMULATE SENSING OF
468 ; EXPANDER;
468 ;
468 ; SINGLE ITR:
468 ; COMMENT W3=BUFFER ADDR;
468 ; GOTO SENSE(BUFFER);
468 ; MONITOR ITR RESPONSE;
468 ; REESTABLISH REGISTERS;
470 ;
472 ; LINK;
474 ; SENSE;
476 ; IF OVERFLOW(BUFFER)
478 ; THEN GOTO TREAT OVERFLOW;
480 ;
480 ; SAVE CURRENT WRITE POINTER;
480 ; SENSE:=0;
480 ; BUSNOISE:=FALSE;
480 ;

```

```

574 A128:AL W2 1
576 WA W2 B31.
578 SL W2 (B2.)
580 JL W2 A131.
582 RS W2 B31.
584 LD W1 -100
586 IO W0 (X3+D10)
588 A122:SX 2.11
590 JL W2 A127.
592 SH W2 0
594 JL W2 A126.
596 SN W0 (B30.-2)
598 SE W1 (B30.)
600 JL W2 A134.
602 AL W1 D50
604 JL W2 A133.
606 A126:DS W1 B30.
608 JL W2 A132.
610 AL W1 D50
612 A133:RL W2 X3+D15
614 SH W2 126
616 JL W2 X1+A131.
618 SE W2 127
620 JL W2 A98.
622 LD W1 -100
624 AM W0 (X3+D10)
626 IO W0 +4
628 SX W2 2.11
630 JL W2 A127.
632 AL W1 X1+16
634 AL W2 0
636 SL W2 (B31.)
638 JL W2 A137.
640 SN W0 (B30.+2)
642 SE W1 (B30.+4)
644 JL W2 A134.
646 JL W2 A128.
648 JL W2 0
650 A137:DS W1 B30.+4
652 JL W2 A132.
654 JL W2 A128.
656 A131:RL W0 B31.-2
658 SN W0 0
660 JL W2 (A123.)
662 RL W1 X3+D12
664 WS W1 B38.
666 SH W1 0
668 AL W1 X1+D1
670 LS W1 -2
672 RL W2 B38.
674 SL W2 X3+D1+D49-4;
676 AM W1 -D1
678 HS W1 X2+4
680 JL W1 (A123.)
682 D50=A128-A131
684
686
688
690
692
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```

```

;NEXTSENSE;
; IF SENSE >=SENSINGS
; THEN GOTO EXIT;
;
; SENSE:=SENSE+1;
; CLEAR FLAGS;
;
; IF EX(22:23)<>0 THEN
; GOTO TREAT EXCEPTIONS;
; IF FIRST SENSE THEN
; GOTO SET REFERENCE;
;
; IF STATUS<>REFERENCE THEN
; BEGIN BUSNOISE:=TRUE;
; GOTO WRITESTATUS;
; END;
; GOTO TEST KIND;
; REFERENCE:=STATUS;
; WRITE STATUS IN BUFFER;
;
; IF KIND=EXPANDER THEN
; GOTO MULTITR;
; IF -,MAGTAPE THEN GOTO
; IF OVERFLOW THEN ENDSENSE
; ELSE NEXTSENSE;
;
; SENSE CHARGOUNTER;
;
; IF EX(22:23)<>0 THEN
; TREAT EXCEPTIONS;
; FLAG16:=TRUE;
;
; IF FIRST SENSE THEN
; GOTO SET REFERENCE1;
;
; IF STATUS1<>REFERENCE1 THEN
; BEGIN BUSNOISE:=TRUE;
; GOTO WRITESTATUS;
; END;
; GOTO NEXTSENSE;
; REFERENCE1:=STATUS1;
; WRITE STATUS IN BUFFER;
; IF -,OVERFLOW THEN GOTO NEXTSENSE;
;
; ENDSENSE;
; IF -,BUSNOISE THEN
; RETURN;
;
; FLAG(0:11) OF FIRST
; BUFFERWORD OF CURRENT
; SENSE:=
; NUMBER OF NOISEWORDS;
;
;TREAT EXCEPTIONS;
;
; FLAG1:=BUSY; FLAG2:=DISCONNECTED;
; IF W0 CHANGED THEN FLAG8:=TRUE;
;
; LINK;
;
;TREAT OVERFLOW;
; IF CHANNELVITAL THEN RETURN;
;
; OVERFLOW:=2;
;
; DELAY INTERRUPT AND
; RETURN TO CURRENT TIMESLICE;
; IR(1:2)=0;
; IF WORD(10) PROTECTED
; THEN GOTO TEST KEY;
;
;TEST KEY;
; IF KEY(CURRENT PROC)
; <>0
; THEN
; GENERATE ITR(0);
;
; BUSNOISE:=TRUE;
;
; PROCEDURE WRITE(STATUS,BUFFER);
;
; ADVANCE READPOINTER;
;
; WRITE(STATUS,FLAGS);
; IF ABS(WRITEPOINTER-READPOINTER)
; < BUFFERSIZE-10
; THEN
; RETURN ELSE
; OVERFLOW(BUFFER):=TRUE;
;
; ERRORRETURN;
;
; LINK;
;
;PRIMARY INPUT SINGLE ITR;
;

```

```

776 A125:IO. W0 (B18.)
777 SH W0
778 2047
780 SX 2.11
782 JL. A140.
784 RL. W1 B17.
786 BL. W3 X1+B16.
788 SE W0 X3
790 JL. A140.
792 AL W1 X1+1
794 BL W3 X1+B16.
796 SN W3 0
798 JL. A141.
800 RS. W1 B17.
802 JL. A108.
804
806 A140:AL W1 0
808 RS. W1 B17.
810 JL. A108.
812
814 A141:RL. W0 B10.
816 AM. W0 12
818 RL W2 (B1.)
820 DL. W1 H16
822 DS W1 B12.
824 AL W0 X2+4
826 RS. W0 1
828 JL. W0 B33.
830
832 A165: AL W2 0
834 AL. W1 A200.
836 RL W0 X1+D17
838 SH W0 1
840 JL. A108.
842 AL. W0 A168.
844 RL W3 X1+D11
846 DS W0 10
848 JL. (B10.)
850 SL. W2 X2+1
852 JE. W2 (B3.)
854 AL W1 A33.
856 JD. W1 X1+D0+D1
858
860 A169:RX W0 X1+D17
862 SH W0 1
864 JE. A153.
866 AL W3 X1
868 RL W2 X1+D18
870 RL W0 X1+D11
872 AL. W1 A153.
874 DS W1 10
876 JL. A121.
878
880
882
884
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988
990
992
;SENSE PRIMARY INPUT;
; IF STATUSERROR
; OR EXCEPTIONS
; THEN GOTO RESET CHARCOUNT;
;
; IF TYPE=TEXT(CHARCOUNT)
; THEN BEGIN
; CHARCOUNT:=CHARCOUNT+1;
; IF TEXT(CHARCOUNT)=0
; THEN GOTO STOP;
; GOTO RETURN;
; END;
; CHARCOUNT:=0;
; GOTO RETURN;
; STOP;
; REESTABLISH MONITOR ITR RESPONSE
; ADDRESS;
; REESTABLISH NAME
; OF OWN PROCESS;
; STOP PROGRAM:=TRUE;
; GOTO MONITOR ITR;
; TERMINATE;
; DEVICE:=0;
; IF ,OVERFLOW(BUFFER) THEN
; GOTO NEXTDEVICE;
; CORE(8):=CHANNEL(BUFFER);
; CORE(10):=RETURN;
; SIMULATE ITR;
; DEVICE:=DEVICE+1;
; IF DEVICE >=DEVICES THEN
; GOTO END;
; DISABLED RELEASE DEVICE;
; OVERFLOW:=0;
; IF OVERFLOW WAS=1 THEN RETURN;
; RETURN:=NEXTSTATUS;
; GOTO SENSE;
;RC 4000 SLADREHANK TEST
874
876 ; COMMENT THE CODE ON THE FOLLOWING PAGES IS EXECUTED IN
878 ; ITR-ENABLED MODE, I.E. IN NORMAL TIMESLICES;
880
882 ;WAIT:
884 ; DEVICE:=0;
886 ; W1=ADDRESS(DEVICE);
888 ;NEXTSTATUS:
890 ; IF WRITEPOINTER<>READPOINTER
892 ; THEN
894 ; GOTO PRINT STATUS;
896 ; DEVICE:=DEVICE+1;
898 ; IF DEVICE >=DEVICES
900 ; THEN GOTO START TIMER;
902 ; BUFFERBASE;
904 A154: 0
906
908 ;START TIMER:
910 ; TEST:=TEST+1;
912 ; IF TEST< 2
914 ; THEN GOTO WAIT;
916
918 ; IF PROGRAM STOP THEN GOTO TERMINATE
920 ; IF OUTPUT THEN
922 ; BEGIN
924 ; OUTPUT:=FALSE;
926 ; OUTPUT(O);
928 ; GOTO WAIT;
930 ; END;
932
934 ; SEND MESSAGE(<:CLOCK:>,1);
936 ; WAIT ANSWER(<:CLOCK:>);
938 ; GOTO WAIT;
940 ; MESSAGE; OPERATION=0;
942 ; SECONDS=1;
944 ; ANSWERBUFFER;
946 ;WRITEXPERR:
948 ;
950 ; WRITE(OUT,<:<10>***EXPANDER :>,
952 ; EXPANDER,
954 ; IF EX(23) THEN
956 ; <:BUSY:> ELSE
958 ; <:DISCONNECTED:>);
960 ; EXPANDERERROR:=FALSE;
962 ;
964 ;
966 ;
968 ;
970 ;
972 ;
974 ;
976 ;
978 ;
980 ;
982 ;
984 ;
986 ;
988 ;
990 ;
992

```

```

992 A170:AM. (B37.)
992 SE W3
994 JL X3
996 DS. W1 A172.
998 DS. W3 A174.
1000 AL 1
1002 RS. W0 B37.
1004 AL W2 10
1006 AM. (B1.)
1008 JL W3 H26-2
1010 RL W1 B34.
1012 AL W1 X1-1
1014 SL W1 -1
1016 RS. W1 B34.
1018 SH W1 -1
1020 JL. A171.
1022 AL. W0 C14.
1024 JL. A177.
1026 RL:RL. W0 (A154.)
1028 SN. W0 (B35.)
1030 JL. A176.
1032 RS. W0 B35.
1034 AL. W0 C15.
1036 JL. W3 A202.
1038 RL. W0 B35.
1040 LS -6
1042 JL. W3 A199.
1044 AM 2
1046 A176:AL. W0 C16.
1048 A177:JL. W3 A202.
1050 A178:DL. W1 A172.
1052 DL. W3 A174.
1054 JL
1056 A172:
1058 0
1060 0
1062 0
1064 A174:
1066 A180:AL W0
1068 RS. W0 B37.
1070 RS. W0 B39.
1072 SE. W0 (B41.)
1074 JL. A162.
1076 A181:SE. W0 (B33.)
1078 JD. A165.
1080 SL W2 X1+D1+D49-4;
1082 AM -D1
1084 AL W2 X2+4
1086 RS W2 X1+D13
1088 RL W0 X2
1090

PROCEDURE WRITEDEVICENO;
IF DEVICENO
THEN RETURN;

DEVICENO:=TRUE;
WRITE(OUT,<<10>:>);

IF NOISE=WORDS
THEN
BEGIN
WRITE(OUT,<<-- :>);
END;

IF DEVICENO=LASTDEVICENO
THEN GOTO PRINT SPACES;
LASTDEVICENO:=DEVICENO;

WRITE(OUT,<<+ZD->>,DEVICENO);

PRINTSPACE:
WRITE(OUT,<< :>);

RETURN;
WORKING REGISTERS:

PRINT STATUS:
DEVICENO:=FALSE;
TEST:=0;
IF EXPANDER=ERROR THEN
GOTO WRITEXPERR;
IF PROGRAM STOP
THEN GOTO TERMINATE;

ADVANCE READPOINTER;

```

```

IF BUS=NOISE THEN
BEGIN
LASTDEVICENO:=NONSENS;
WRITE DEVICENO;
WRITE(OUT,<<:BUS=NOISE:>);

DEVICENO:=FALSE;
NOISEWORDS:=FLAG(0:11);

END;
IF FLAG1 OR FLAG2 THEN
GOTO EXCEPTIONAL;

IF DEVICEKIND=2
OR FLAG16 THEN
GOTO PRINT COUNTER;

PRINT STATUSBITS:
GET STATUS;
IF NOISEWORDS
THEN WRITE DEVICENO
ELSE SUPPRESS;
IF STATUS=0 THEN
GOTO TEST SUPPRESSION;
FOR BIT:= 0 STEP 1 UNTIL 11
DO BEGIN
IF STATUS(0)=1 THEN
BEGIN WRITE DEVICENO;
WRITE(OUT,CASE BIT+1 OF (
LOCAL,PARITY,TIMER,OVERRUN,LENGT
END-DOC,LOADPOINT,TAPENMARK,
WE,HI,READING=ERROR,CARD=REJECTE
END;
STATUS:=STATUS SHIFT 1;

END;
STATUS:=STATUS SHIFT (-12);
IF STATUS<>64 AND
(STATUS=10
OR STATUS < 127
AND STATUS >31)
THEN
BEGIN
IF DEVICENO<LASTDEVICENO
THEN WRITE DEVICENO;
WRITE(OUT,FALSE ADD STATUS,1);
GOTO TEST OVERFLOW;
END;

```

```

1090 SH W0 2047
1090 JL. A182.
1092 RS. W0 B35.
1094 JL. W3 A170.
1096 AL. W0 C13.
1100 JL. W3 A202.
1102 AL W0 0
1104 RS. W0 B37.
1106 DL. W1 A172.
1108 BZ W3 0
1110 RS. W3 B34.
1112 DL. W3 A174.
1114 A182:SZ W0 2.11
1116 JL. A190.
1118 RL W3 X1+D15
1120 SE W3 2
1122 SZ W0 16
1124 JL. A187.
1126
1126 RL W0 X2-2
1128 RL. W3 B34.
1130 SL W3 0
1132 JL. A191.
1134 LA. W0 B13.
1136 A183:SN W0 0
1138 JL. A186.
1140 AL W1 0
1142 A184:SL W0 0
1144 JL. A185.
1146 JL. W3 A170.
1148 DS. W1 A189.
1150 BL. W1 X1+A188.
1152 AL. W0 X1+C20.
1154 JL. W3 A202.
1156 DL. W1 A189.
1158 A185:LS W0 1
1160 AL W1 X1+1
1162 SH W1 11
1164 JL. A184.
1166 LS W0 -12
1168 SN W0 64
1170 JL. A186.
1172 SE W0 10
1174 SL W0 32
1176 SL W0 127
1178 JL. A186.
1180 RL. W2 (A154.)
1182 SE. W2 (B35.)
1184 JL. W3 A170.
1186 RL W2 0
1188 LS W2 16
1190 AL W0 4
1192 JL. W3 A202.
1194 JL. A194.
1196

```

; RC 4000 SLADREHANK TEST

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1196 A186:JL. W3 A196.
1198 JL. W3 A170.
1200 RS. W0 A179.
1202 AL. W0 C32.
1204 JL. W3 A202.
1206 RL. W0 A179.
1208 JL. W3 A201.
1210 AL. W0 C33.
1212 JL. W3 A202.
1214 JL. A194.
1216 A187:RL. W0 X2-2
1218 RL. W3 B34.
1220 SH. W3 -1
1222 JL. W3 A196.
1224 JL. W3 A170.
1226 JL. W3 A201.
1228 JL. A194.
1230 H.
1230 A188:C20-C20,C21-C20,C22-C20,C23-C20,C24-C20,C25-C20,
1236 C26-C20,C27-C20,C28-C20,C29-C20,C30-C20,C31-C20
1242 W.
1244 A179: 0 W0;
1246 A189: 0 W1;
1248
1246 A191:JL. W3 A170.
1248 JL. A183.
1250
1250 A194:RL. W1 A154.
1252 AL. W0
1254 SN. W0 (X1+D17)
1256 JL. A153.+2
1258 RL. W2 X1+D12
1260 WS. W2 X1+D13
1262 SH. W2 -1
1264 AL. W2 X2+D1
1266 SH. W2 D1-10
1268 JD. A169.
1270 JL. A153.+2
1272
1272 A190:JL. W3 A170.
1274 SO. W0 8
1276 JL. A192.
1278 AL. W0 C19.
1280 JL. W3 A202.
1282 DL. W1 A172.
1284 A192:SO. W0 1
1286 JL. A193.
1288 AL. W0 C17.
1290 JL. W3 A202.
1292 DL. W1 A172.
1294 A193:SO. W0 2
1296 JL. A194.
1298 AL. W0 C18.
1300 JL. W3 A202.
1302 JL. A194.
1304

```

```

; RC 4000 SLADREHANK TEST
1304 A196:RL. W1 A154.
1306 AL. W2 -1
1308 SL. W2 (B34.)
1310 A197:SN. W2 (X1+D14)
1312 JL. X3
1314 SN. W0 (X1+D14)
1316 JL. A194.
1318 AL. W1 X1+2
1320 JL. A197.
1322 A199:RL. W1 B40.
1324 JL. +4
1326 A201:AL. W1 0
1328 RS. W1 A203.
1330 RS. W3 A205.
1332 AL. W3 1
1334 RS. W3 B36.
1336 AM. (B1.)
1338 JL. H32-2
1340 A203: JL. W3 0
1342 JL. (A205.)
1344
1344 A202:RS. W3 A205.
1346 AL. W3 1
1348 RS. W3 B36.
1350 AM. (B1.)
1352 JL. H31-2
1354 JL. (A205.)
1356 A205: 0
1358
1358 A33: AL. W2 10
1360 AM. (B1.)
1362 JL. W3 H33-2
1364 AL. W2 0
1366 AM. (B1.)
1368 JL. W3 H7
1370
1370 ; START OF DEVICEBUFFERS;
1370 0
1372 0
1374 A200: 2<6
1376 0
1378 0
1380 0
1382 0, -1,R.5
1394 8
1396 0
1398 0
1400 0
1402

```

```

PROCEDURE TEST SUPPRESSION(VALUE);
N:=1;
IF NOISEWORDS OR
IF SKIPCHAR(N)=-1
THEN RETURN;
IF VALUE = SKIPCHAR(N)
THEN GOTO TEST OVERFLOW;
N:=N+1;

PROCEDURE WRITEINTEGER;
LAYOUT:=<<ZD>;
LAYOUT:=<<D>;

OUTPUT:=TRUE;

LAYOUT;

PROCEDURE WRITETEXT(TEXT,LINK);
OUTPUT:=TRUE;

LINK;

SUCCESSFUL TERMINATION;
OUTEND(10);

MAIN CONSOLE;
COMMENT THIS BUFFERDESCRIPTOR
IS OVERWRITTEN IF ANOTHER DEVICE
IS SPECIFIED;

```

RC 4000 SLADREHANK TEST

THE FOLLOWING CODE IS USED FOR INITIALIZATION ONLY AND IS OVERWRITTEN BY THE CONTENTS OF THE FIRST BUFFER;

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RC 4000 SLADREHANK TEST

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RC 4000 SLADREHANK TEST

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1624 AL W0 D0+D1
1624 WM W2 0
1626 AL W2 X2+A200-
1628 SL W2 X3-D0-D1
1630 JL. W2 A24.
1632 RL W0 X3+2
1634 LS W0 6
1636 RS W0 X2+D10
1638 LS W0 -5
1640 RL W1 74
1642 WA W1 0
1644 SL W1 (76)
1646 JL. W1 A21.
1648 RL W1 (X1)
1650 SE W1 18
1652 SN W1 34
1654 AL W1 127
1656 SN W1 60
1658 AL W1 127
1660 RS W1 X2+D15
1662 AL W1 X2+D49
1664 RS W1 X2+D12
1666 BA W3 X3+1
1668 RL W1 X3
1670 SE. W1 (88.)
1672 JL. W0 X3+2
1674 SL W0 0
1676 SL W0 24
1678 JL. W0 A21.
1680 RS W0 1
1682 LS W3 X2+D11
1684 RS. W3 822.
1686 AM (0)
1688 RL W1 16
1690 RL W1 X1+2
1692 SL W0 6
1694 SN W1 1
1700 AM 2
1702 AL W3 0
1704 RS W3 X2+D16
1706 SL W0 6
1708 SZ W1 2.111111
1710 JL. A19.
1712 AM 24<6
1714 SH W1 24<6
1716 SH W1 1<7
1718 JL. A19.
1720 JL. A8.
1722 RL W1 X2+D15
1724 SH W1 0
1726 JL. A38.
1728 AM (0)
1730 AL. W1 B4.
1732 RL W0 X1
1734 SE. W0 (B10.)
1736 JL. A21.
1738 AL W0 X2-2
1740 RS W0 X1
1742 DL. W0 B15.
1744 DS W0 X2-2
1746 JL. A13.
1750

```

```

; BUFFER;
; IF CORE AREA TOO SMALL
; THEN GOTO ERROR4;
;
; DEVICE:=INTEGER SHIFT 6;
;
; IF DEVICE >=TOPDEVICE THEN
; GOTO ERROR1;
;
; IF KIND=18
; OR KIND=34 THEN
; KIND:=127;
; IF DEVICEKIND=60 THEN
; DEVICEKIND:=127;
; DEVIKIND(BUFFER):=
; DEVIDESCRIPTOR(0);
; WRITEPOINTER(BUFFER):=
; READPOINTER(BUFFER):=FIRST BUFFER;
;
; IF NEXTPARAM<>INTEGER
; THEN GOTO ERROR1;
;
; IF CHANNEL <0 OR
; CHANNEL >23 THEN
; GOTO ERROR1;
;
; CHANNEL :=CHANNEL SHIFT 1;
;
; IF CHANNEL <6
; OR CHANNEL KIND=2
; THEN CHANNEL=VITAL:=TRUE
; ELSE FALSE;
;
; IF ITR SOURCE IS MULTIPLE
; THEN GOTO MULTIPLE ITR;
;
; IF KIND <=0 THEN
; THEN GOTO ERROR8;
;
; IF CHANNEL NO. ALREADY
; USED THEN GOTO ERROR1;
; SET DEVICEBUFFER ADDRESS;

```

```

; MULTIPLE ITR;
;
; IF ANOTHER EXPANDER EXISTS
; THEN GOTO ERROR7;
;
; IF KIND=TTW
; THEN GOTO COMPUTE SUBCHANNEL;
;
; EXPANDER:=EXPANDER+1;
; IF KIND<>TTW
; THEN
; GOTO ERROR7;
; COMPUTE SUBCHANNEL;
;
; SUBCHANNEL:=DEVICENO.(BUFFER)-
; DEVICENO(FIRST TMX);
; IF SUBCHANNEL < -2 OR
; SUBCHANNEL >23 THEN GOTO ERROR7;
; IF DEVICEKINDEXPANDER
; THEN GOTO TREATEXP;
;
; SET DEVICEBUFFER ADDRESS;
; IF SUBCHANNEL ALREADY USED
; THEN GOTO ERROR1;
;
; SET MULTIPLE ENTRY;
;
; COMPUTE MULTIPLE LINK;
;
; C:=1;
; NEXT SKIPPARAM;
;
; IF TEXT THEN
; GOTO ERROR1;
; IF INTEGER THEN
; BEGIN
; IF C >=LAST PARAM THEN
; GOTO ERROR1;
; SKIPCHAR(C):=INTEGER;
; C:=C+1;
; GOTO NEXT SKIPPARAM;
; END;

```

```

1750 AM. (B29.)
1750 SN X1
1752 RS. W1 B29.
1754 SE. W1 (B29.)
1756 JL. W1 A27.
1758 LS W1 -5
1760 WA W1 74
1762 AL W1 X1+2
1764 RS. W0 A18.
1766 RL W0 (X1)
1768 JL. W3 A206.
1770 AL W1 A10.
1772 RL W0 X1+2
1774 AL W0 (X1)
1776 JL. W3 A206.
1778 JL. W3 A10.
1780 JL. A27.
1782 RL. W0 A18.
1784 SL W1 (76)
1786 JL. W3 A27.
1788 RL. W3 X2+D10
1790 AM (X1)
1792 WS W3 +10
1794 SL W3 -2<6
1796 SL W3 24<6
1798 JL. A27.
1800 SH. W3 -1
1802 JL. A16.
1804 LS W3 -5
1806 AL W1 X2-2
1808 RX. W1 X3+87.
1810 SE. W1 A104.
1812 JL. A21.
1814 AL. W3 A101.
1816 RL. W1 B11.
1818 RS. W1 X2-4
1820 RL. W1 B15.
1822 RS. W1 X2-2
1824 AM (0)
1826 RX. W3 B4.
1828 SH. W3 A101.
1830 JL. (0)
1832 AM. W3 B4.
1834 RX. W3 (0)
1836 AM. W1 16
1838 BL W3 X1+1
1840 AL W3 X3+6
1842 RS. W3 B24.
1844 AL W0 D14
1846 RL. W3 B22.
1848 A13: AL W3 X3+1
1850 BA W1 X3
1852 RL W1 (B9.)
1854 SN. W1 A21.
1856 JL. W1 (B8.)
1858 SE. W1 A11.
1860 SL W0 D15-2
1862 JL. A21.
1864 RL W1 X3+2
1866 AM (0)
1868 RS W1 X2
1870 BA. W0 1
1872 BA. W0 1
1874 BA. W0 1
1876 JL. A9.
1878
1880

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1882 A16: AL W3 X2-2
1884 AM (0)
1886 AM (16)
1888 RL W1 +2
1890 SE W1 (X2+D10)
1892 JL. A38.
1894 AL W1 1<7
1896 RS W1 X2+D15
1898 RL. W1 B14.
1900 JL. A17.
1902
1904 A11: SL W0 D15
1906 JL. A12.
1908 AL W1 -1
1910 AM (0)
1912 RS W1 X2
1914 BA. W0 1
1916 BA. W0 1
1918 JL. A11.
1920
1922 A12: AL W0 0
1924 RS W0 X2+D17
1926 RL W1 X3
1928 BL W0 X3
1930 SL W0 4
1932 JL. A5.
1934 JL. A12.
1936
1938 A21: AL W0 C1.
1940 JL. A29.
1942
1944 A22: AL W0 C2.
1946 JL. A28.
1948
1950 A23: AL W0 C3.
1952 JL. A28.
1954
1956 A24: AL W0 C4.
1958 JL. A29.
1960
1962 A25: AL W0 C9.
1964 JL. A29.
1966
1968 A26: AL W0 C34.
1970 JL. A29.
1972
1974 A27: AL W0 C11.
1976 JL. A29.
1978
1980 A28: AL W0 C10.
1982 JL. A29.
1984
1986 A28: JL. W3 A202.
1988 AL W0 X2
1990 JL. W3 A201.
1992 JL. A30.
1994 JL. W3 A202.
1996
1998 A30: AL W2 10
2000 AM. (B1.)
2002 JL W3 H33-2
2004 AL W2 1
2006 AM. (B1.)
2008 JL W3 H7
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2058
2060
2062
2064
2066
2068
2070
2072
2074
2076
2078
2080
2082
2084
2086
2088
2090
2092
2094
2096
2098
; TREATEXP:
;
; IF DEVICE(CHANNEL)
;>DEVICE(BUFFER)
; THEN GOTO ERROR8;
; KIND(BUFFER):=EXPANDER;
;
; WHILE -LAST SKIPCHAR THEN
; BEGIN
;
; SKIPCHAR(C):=ALL ONES;
; C:=C+1;
; END;
; CLEAR OVERFLOW FLAG;
;
; ENDEVS:
; IF SP THEN GOTO NEXTDEVICE
; ELSE GOTO START2;
;
; ERROR1:
; WRITE(<:***CALL:>);
;
; ERROR2:
; WRITE(<:***SUM ERROR:>,SUM);
;
; ERROR3:
; WRITE(<:***PROTECTION KEY:>,KEY);
;
; ERROR4:
; WRITE(<:***CORE AREA TOO SMALL:>);
;
; ERROR5:
; WRITE(<:***PRIMARY INPUT TROUBLE:>);
;
; ERROR6:
; WRITE(<:***SLASLA:>);
;
; ERROR7:
; WRITE(<:***MULTIPLE ITR TROUBLE:>);
;
; ERROR8:
; WRITE(<:***EXPANDER :>);
;
; WRITETEXT;
;
; WRITE INTEGER;
; GOTO NO SUCCESS;
; WRITETEXT;
;
; NO SUCCESS;
;
; END PROGRAM;
;
; TMXSTART:
;
; IF DEVICE=>TOPDEVICE THEN
; GOTO NO TMX;
; GET KIND(DEVICE);
; IF KIND=TMX THEN
; GOTO GENERATE ITR;
; DEVICE:=DEVICE+2;
; GOTO SET NEXT KIND;
;
; IF DEVICE < 6 THEN
; GOTO NO TMX;
; FOR EXPANDER:=1,0 DO
; BEGIN DEVICE:=DEVICE-64;
; FOR ITR:=0 STEP 2 UNTIL 46 DO
; BEGIN
; IF DEVICE(ITR)=DEVICE(EXPANDER)
; THEN GOTO DISABLED
; GENERATE ITR;
; END;
; GOTO NO TMX;
; DISABLED GENERATE ITR;
; IF EXPANDER=FINISH ITR
; AND ENTRY=CLEANTMX
; THEN
; BEGIN
; TEST SLA;
; COMPUTE LINKPOINT
; IN MONITOR;
; SWAP MONITOR
; MULTIPLE ITR RESPONSE
; CODE;
; SUBCHANNEL(0:23):=ITR;
; END;
; RETURN:=A60.;
; GOTO MONITOR;
;
; END EXPANDER;
; LOOK FOR ANOTHER TMX;
;
; NO TMX;
; WRITE(<:***NO TMX:>);
;
; RC 4000 SLADREHANK TEST
1986 W1 74
1988 W2 A62.
1990 W1 (76)
1992 X2
1994 (X1)
1996 W3 A206.
1998 W3 A54.
2000 W1 X1+2
2002 W1 A52.
2004 W1 A56.
2006 (X1)
2008 W1 +10
2010 W1 S<6
2012 W1 A62.
2014 W0 1
2016 W1 X1-64
2018 W2 0
2020 W3 X2+16
2022 W3 X3+2
2024 W1 X3
2026 W2 A59.
2028 W2 X2+2
2030 W2 46
2032 W1 A57.
2034 W1 A62.
2036 W2 8
2038 W3 B0.
2040 W0 1
2042 W3 1
2044 W3 A61.
2046 W3 0
2048 W1 A109.
2050 W0 X3
2052 (X2+16)
2054 W3 +1
2056 W3 X3+6
2058 W3 B24.
2060 W3 (B24.)
2062 W3 B26.
2064 W3 B25.
2066 W3 (B24.)
2068 W3 -1
2070 W3 B27.
2072 W3 A60.
2074 W3 10
2076 (12)
2078 W0 1
2080 W0 0
2082 W1 A56.
2084 W2 A33.
2086 W1 A66.
2088 W1 X1+48
2090 W1 A52.
2092 W0 C5.
2094 W0 A29.
2096 W0
2098

```



```

2318 ; RC 4000 SLADREHANK TEST
2318 A120:RL W2 X1+16
2318 BL W3 X2+1
2322 AL W3 X3+6
2324 AM -D1
2326 RS W3 B2+.+D1
2328
2328 AL. A101.
2330 A118:AL W1 X1-D1
2332 RX W0 X1+84.+D1
2334 AL W3 -D1
2336 SE W0 (X3+810.+D1)
2338 SN W0 (X1+84.+D1)
2340 JL. +4
2342 JE. A25.
2344 AL. A208.
2346 A109:RS W1 A209.
2348 RL W1 78
2350 RL W0 X3+C6.+D1
2352 A114:AM (X1)
2354 SN W0 (A2)
2356 JE. A26.
2358 AL X1+2
2360 SE W1 (80)
2362 JL. A114.
2364 JL. (A209.)
2366
2366 A206:SE W0 36
2368 SN W0 46
2370 JL X3
2372 SE W0 48
2374 SN W0 52
2376 JL X3
2378 SE W0 56
2380 SN W0 58
2382 JL X3
2384 JL X3+2
2386
2386 A208:DL W1 (X3+824.+D1)
2388 DS W1 X3+826.+D1
2390 AL W0 A100.
2392 RS W0 12
2394 RL W1 X3+81.+D1
2396 RL W2 X1+H16
2398 DL W1 X2+4
2400 DS W1 X3+812.+D1
2402 AM -D1
2404 DL W1 C6.+D1+2
2406 DS W1 X2+4
2408 JE. A150.
2410 A209:
2412

```

```

; COMPUTE LINKPOINT IN MONITOR;
;
; STORE ITR;
; IF CHANNEL ALREADY USED
; THEN GOTO ENABLED ERRORS5;
;
; PROCEDURE TEST SLA;
;
; IF PROC SLA ALREADY
; EXISTS THEN GOTO ENABLED ERROR6;
;
; RETURN;
;
; PROCEDURE TESTTMX;
;
; SAVE MGNITOR
; MULTI RESPONSE CODE;
;
; SET NEW ITR ADDRESS;
;
; SWAP(PROCNAME,<I<32>SLA.>);
;
; GOTO ENABLED WAIT;
; LINK;

```

```

; RC 4000 SLADREHANK TEST
2412 C. K-A207-D1
2412 M. *** OVERLAP ***
2412 Z.
2412
2412 A211:LS W1 6
2414 AL W2 14
2416 A215:AL W2 X2+2
2418 SL W2 64
2420 JL. (X2)
2422 AM A212.
2424 RL W0 2
2426 SL W0 1<7
2428 SE W0 X1
2430 JL. +4
2432 JL. A216.
2434 AM (X2)
2436 SE W1 (12)
2440 A216:AL W1 X2-16
2442 JD. A72.
2444
2444 A212:AL W0 C35.
2446 JL. A29.
2448 A210: 0
2450
2450 A240:AL W0 0
2452 AM -D1
2454 AL W1 A0.+D1
2456 A241:WS W0 X1
2458 AL W1 X1+2
2460 SE W1 A210.
2462 JL. A241.
2464 RS W0 A210.
2466 AL W0 0
2468 AL W2 0
2470 JL X3
2472 JL. A240.
2474 J.
2474
2474 I.
2474 E.
2474 E.
2474 E.

```

SLANG OK 1/2474/5

```

; RESET;
;
; FOR ITR:=0 STEP 1 UNTIL 24 DO
; BEGIN IF ITR=24 THEN
; GOTO NO ITR;
;
; IF DEVICE(ITR)=
; PARAM THEN
; GOTO DISABLED START ITR;
;
; END;
;
; NO ITR;
; WRITE(OUT,<***NO ITR.>);
;
; SUMCOMPLEMENT;
;
; FORM CHECKSUM;
;

```

RCSL: 44-RT 183

Author: Per Hansen

Edited: December, 1970.

RC 4000

Troubleshooting scheme

Keywords: RC 4000, Hardware, Description

ABSTRACT: This paper gives some hints intended to aid the work of locating and elimination of more commonplace hardware faults in the RC 4000.

A/S REGNECENTRALEN

Falkoner Alle 1

2000 Copenhagen F.

RC 4000 Troubleshooting

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1.1 RC 4000 CPU and I/O-bus

After autoloading of monitor or loader the "reset" indicator is lit. *(NB: Gändarsög strimmel för laser)*

Error still present or undesired "reset" during run.

Trouble during loading the CPU-
test

The "RESET" button has no effect.

Still no effect.

Reset the CPU by activating: power ok.

(Short circuit testpoint A in pos 32 to ground). *Kän teknikhöste Andre, släk-loend cpu*

Check that all registers (incl. MAR) can be set and reset. Note: You cannot set the IR from the TCP. Reset of IR is performed by MAR := x12y13 with SB as a mask. Adjust the timer interval to maximum (1,6 sec) to check that also this bit can be reset.

Set and reset of the IM is performed by MAR := x12y12 and SB := contents wanted.

If all registers are ok then run the CPU-test which should give informations of errors in any logic element of the CPU.

Check whether some device controller clamps the bus. Disconnect bus cables 1o61, 1o62, 1o71, 1o72. Note: When one of the buses have been opened or closed the CPU must be reset by short circuiting testpoint A, pos 32 to ground.

Check that the key on the operator's panel is in operator mode and that the key on the maintenance panel (TCP) is not in technical mode.

Reset the CPU by shortcircuiting testpoint A on the print pos 32 in the CPU to ground.

stop start cpu

RESET

FEJL

?

1.2. RC 4000 CPU
intermittent errors

Let the RC 4000 cycle in a test program (e.g. CPU test or a test loading the I/O buses) and check for connector faults by vibrating the Printcards: let a finger ripple gently along the cardrows and take care that the testpoints do not touch the cards beside, or better, use a special vibration tool.

If possible connect the program error messages to the punch to provide a quick response on any error.

Also try to make the error permanent by raising/lowering of the internal dc voltages.

First of all press "MAR manual controlled" and record the contents of all registers.

Afterwards try to determine the reason for the reset. There is three possible reasons:

1. Power ok may have failed for a moment. The register FR=0. Other registers are undefined.

If the restart signal on the power ok card is set into the "disable mode" the situation will be "locked" next time the CPU power fails. Note: The power ok signal also comprehends the core store power supervision.

2. An AW instruction has been executed in monitormode due to program error: FR=0; SC=3 (or if the tapereader was not quite empty then 2 or 1 or 0); SB=IC; BR=48; AE=0; EX(22:23)=0; SE=1 con 23 ext 0. The other registers are undefined.

The RC 4000 runs for a long time and then suddenly terminates in "reset".

3. The signal "Main power key on and -, RESET" has been false:
SB=IC; FR=0; Other registers undefined.

In the cases 2 and 3 IC will always point to the word after the last instruction executed, even if this was a jump. The only exception is the situation right after interrupt (only relevant in case 3) where IC points to the first word of the interrupt response routine, i.e. the address stored in word 12.

1.3 Core store

"Core store parity" indicator is lit.

Parity error is still present.

Address selection error.

Error in the module.

Error outside the module.

Error in bitpattern,

Superfluous ones,

- " - zeroes

Error still present, one fixed bit.

Run the program: "clear core store for parity error".

Disable the core store parity check and run the core store tests.

Determine the module selected and interchange it (if possible) to determine whether the error is located in- or outside the module.

Interchange the address selection cards.

Check the STC-bus multiplexer.

Raise the threshold voltage in the read amplifier.

Lower " " " " " "

Check read amplifier and inhibit driver for the bit in question.

1.4 Digital Clock (TIM)

The software function "date" yields a wrong time or the clock process provides incorrect intervals.

1. Check the timer interrupt interval at the proper IR-bit. Turn the timer switch on the TCP to check minimum and maximum intervals.
2. If the intervals are wrong then start the sladrehand testprogram connected to the device- and channelnumber of the clock and check that the increment resembles the interval switch position. Note that the increment is given with a unit of 0.1 ms.

1.5 Lineprinter

One hammer is printing too low.

One hammer is printing too high.

Change the hammer in question.

The flighttime may be too short due to a too high current. If the position moves when the hammerdrivers are interchanged the fault is due to an error on the driver card. Change the Q3 transistor.

If Q3 burns again then change the Q1 transistor too.

If the bad position does not follow the hammerdriver the error may be due to dust in the hammer assembly.

Note: Hammerdrivers do not work properly when mounted on extendercard.

1.6 Drum

Drumtest gives dataerror but not statuserror.

Statuserror but no dataerror.

Dataerrors and statuserrors, intermittent and on various segments.

Intermittent dataerror, confined to a fixed group of segments.

After reading from drum (or disc) the program is destroyed.

Program is destroyed in various places in the core store.

Check the highspeed bus transmitters and receivers and the internal data- and address registers of the DRC. Note: The current core store address is also transferred via the highspeed bus.

Check lowspeed bus transmitters.

Usually due to electrical noise in the I/O cabinet. Check or turnoff the fans (only for a short time).

Also check the peak detector and the data shift register.

Error in the head selection circuits or loose taper pins inside the drum cover. Note: DO NOT OPEN DRUM UNLESS YOU ARE SPECIALLY TRAINED.

Place the program at another location in the core store by means of the relocatable loader.

May be due to an incomplete or erroneous address transfer on the lowspeed-bus.

1.7 System lock

The operating system "s" will not accept any messages from the console typewriter.

Usually because "s" is in the "wait answer" situation. This means that the monitor waits for an interrupt from a highspeed device which has been "locked" or has lost an interrupt. If the device is a tapeunit this can be remedied by pressing the "Remote" button with the tape at loadpoint.

If the device is a drum/disc then try to disconnect and re-connect the power of the IO-cabinet.

Further error location must be carried out by means of a loader controlled testprogram.

2.1 The logical statusword.

After any transfer of a block of data between two processes (usually an internal and a peripheral process) the logical statusword is formed to enable the fileprocessor or the ALGOL running system to check the transfer.

If there is a "hard error" i.e. the automatic error recovery could not succeed the logical statusword is output on the operators console, bit by bit and every one represented by a name. The peripheral process in question is not identified by the devicenumber but with the document name assigned to it.

The logical statusword is composed by adding the 12 leftmost bits of the hardware statusword to some softwaregenerated statusbits placed in the rightmost 12 bits. However, in some cases one or two of the leftmost bits may be softwaregenerated.

2.2 Significance of the statusbits.

0. Intervention.

The device was set in local mode during the operation, presumably because the operator changed the paper or the like.

1. Parity error.

A parity error was detected during the block transfer.

2. Timer.

The operation was not completed within a certain time defined in the hardware.

3. Data overrun.

The high speed channel was overloaded and could not transfer the data.

4. Block length.

A block input from magnetic tape was longer than the buffer area defined for it.

5. End of document.

Depends on the devicekind: The tape reader was empty, paper low on printer or punch, EOT on magnetic tape, paper out on typewriter.

If reading or writing outside a backing storage area is attempted the software generates this bit.

6. Load point.

Load point was sensed after an operation on magnetic tape.

7. Tape mark.

A tape mark was sensed or written on the magnetic tape.

The attention key was pressed on the typewriter. Software generated.

8. Write enable.

A write enable ring is mounted on the magnetic tape.

9. High density.

The magnetic tape is in high density mode.

10. Unused. *Device Reading Error*

11. Unused.

The following bits are all software generated.

12. Unused.
13. Unused.
14. Unused.
15. Output lost or stopped.
Generated by the check routine when less than wanted was output to a document of any kind or less than wanted was input from a backing storage area.
16. Word defect.
Generated by the check routine when the number of characters transferred to or from a magnetic tape is not divisible by the number of words transferred, i.e. when only a part of the last word was transferred.
17. Position error.
Generated by the check routine after magnetic tape operations when monitors count of file and block number differs from the expected value in the zone descriptor.
18. Unknown.
The document is unknown by the monitor, e.g. a tapestation has been set to local.
19. Malfunction.
The device has been busy or disconnected or has remained busy after interrupt.
20. Illegal.
The operation attempted is illegal for that device, e.g. input from a printer.
21. Reservation.
The program must not use the document, or it should be reserved first.
22. Normal answer.
The device has attempted to execute the operation.
23. Harderror.
The standard error action has classified the transfer as a hard error, i.e. error recovery could not succeed.

The bits 18 - 22 resembles the result from the monitor. These bits exclude each other.

2.3 Document name.

The document name (names) assigned to a device needs the following explanation:

The printer, punch, typewriter usually have a fixed name, e.g. printer, punch, console1, console2etc.

The tape stations are named after the name of the tape roll mounted, e.g. mt 12037.

During transfers to or from backing-storage the area is named after the area to which the transfer takes place. Thus the following error message

```
xxxdevice status algol  
malfunction
```

means that there has been trouble during reading or writing in the area algol.

If the backing storage is consisting of more devices, e.g. one drum and two discs it is possible to determine the device number and segment number of a bad area by means of the fp utility program lookup:

```
lookup cat.yes algol
```

This may give the following output:

```
algol 4 0 7 1015  
52 0 0 0 0 0 0
```

Here 1015 is the logical number of the first segment, and it is seen that the size is 52 segments.

The meaning of the logical segment number is that the backing storage devices alltogether are considered as one big area. If the drum has a size of 128 K = 512 segments, the logical segment number = 1015 - 512 gives segment number 503 on the first disc drive unit.

Note: If the message:

```
Parity error on <document name>
```

appears in the editor this only means that a SUB character is met. This is inserted every time a parity error occurs in tapereader or typewriter input and will remain in the text string even if this is stored on drum or tape.

Example

parity error on mt014711

means that the editor has read a text containing a SUB character from the tape mt014711, not that a parity error has occurred on the tape-station.

RCSL: 44-D15
Author: Per Hansen
Edited: November 1971
Type: ALGOL6 program

RC4000
TIMESHARED TESTPROGRAM LIBRARY
BACKING STORAGE

KEYWORDS: RC4000, Diagnostic program, ALGOL program, ISO tape-----

ABSTRACT: This program contains 3 routines intended for error location and maintenance purposes on the RC4000 drum and disc. It is organized as a block incorporated in the 'TEST' system.

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1. Call of program

The backing storage test may be used for simultaneous testing of the backing storage devices of the RC4000. It must be run in a process area of at least 14000 bytes with the catalog key 0 and 3. The process may be created in this way:

```
att s
new bstest size 14000 catalog 0 3 run
```

The program is started in this way:

```
<outfile> =test bs. <dev1> . <dev2> .....
```

for example

```
lp=test bs.4.13
```

means that the test will be executed on device 4 and device 13 which may be a drum and a disc respectively. The lineprinter will be used for output of error messages.

2. Reservation of test areas

When the testprogram is started it tries to reserve a test-area on each of the devices specified in the call.

The areas reserved are the maximum available. They are named

```
bsxxx
```

where xxx stands for the devicenumber. For example, a test-area on device 13 will be named:

```
bs013
```

If areas of these names already exist they will be used instead. In this case it will not be checked that the area is located on the corresponding device, i.e. bs013 actually might be reserved on the device 4.

The areas are permanented with catalog key 3.

When the test-areas have been created, a listing of areas is performed. The listing has the following format:

```
device <d>: bsxxx yyyy zzzz
```

where d=device number, bsxxx=area name, yyyy=number of the first (physical) segment of the area and zzzz=the area size (in segments).

If no area is available on the device in question, the message:

```
permanent bsxxx no area
```

is output.

When the testareas are created, the operator is requested to select the actual testprogram as usual.

After testing, the test-areas may be removed by means of testprogram y: remove and terminate. The test-areas may, of course, be removed by means of the clear-command, too.

If program termination without removal of the test-areas is desired, test-program z may be selected.

3. Write and read test

This program is able to perform writing and reading of testdata in the test-areas. Further, it is possible to specify checking of the status-word and the data.

First the program writes:

```
blocksize (segments) =
```

and the operator is expected to type the blocksize desired. If only a <NL> is typed or the blocksize specified is too big, the message:

```
max. blocksize = <blocksize>
```

is output. Next the program asks:

mode=

and the operator may specify various modes.

The possible modes are the following:

write
read
monitor
statuscheck
checkall
print
data <datakind>
try <tries>

Only the first letter of the word in question needs to be typed. <data-kind> and <tries> are numbers. The words must be separated by spaces.

If only a NL is typed, mode is initialized to:

write,read,statuscheck,data0,try0

The effect of the various modes is

write In each run the entire testareas are written in sequence from the beginning to the end.

read In each run the entire testareas are read in sequence from the beginning to the end. If both write and read are specified, all the write operations will be executed at first.

monitor After completion of read or write of the entire test-areas, the relative number of statuserrors per device is printed on <outfile>. The printing is suppressed, if no errors have occurred.

statuscheck Has the same effect as monitor. Further, the statusword is checked, and if an error is detected, the bad statusword is printed in text form on <outfile> together with cylinder,- head,- and sector no., if the device was a discfile, or bar,- head,- and sector no., if the device was a drum.

checkall Has the same effect as described for monitor and statuscheck.

Furthermore, the entire data contents of the block is checked, and the inputbuffer is cleared before every inputoperation.

The bad statusword is printed as mentioned above. Additionally the message

dataerror

is output.

print Has the same effect as described for monitor, statuscheck and checkall. Further, the contents of the block is printed in case of dataerror.

data This parameter must be followed by a number which indicates the test-data desired. One of the following numbers must be used:

- 0 worst-case bit-pattern
- 1 all zeroes
- 2 all ones
- 3 two zeroes, two ones, two zeroes, etc.
- 4 two ones, two zeroes, two ones, etc.

If data is not specified, the bitpattern corresponding to data 0 is used.

try This parameter must be followed by a number which indicates the number of rereadings or rewritings to be executed in case of status-error.

No errormessage will occur in case of statuserror, except if the number of tries specified is exceeded.

If try is not specified, it is set to zero.

4. Random head move test

This test-program performs a number of random head movements and after each movement the position may be checked.

First the program ask:

check,tries=

and the operator is expected to type either yes or no followed by a number which defines the number of rewritings or rereadings to be performed in case of statuserror. If only a NL is typed, check is set to yes, and tries is set to zero. Next the physical segment number is written in the beginning of each segment. The rest of the segment is cleared.

In each run a number of read-operations is now performed, the total number of which equals ten times the number of segments in the testarea. The read-operations are, however, performed on random segments inside the area.

If check was set to yes, the segment number is checked against the contents of the segment read. If the contents are wrong, an error message will be output together with the cylinderhead- and sector no.

After the end of each run the relative number of statuserrors is output (independent of check being yes or no). If the number of error in the run was zero, the message is suppressed.

5. Head step test

This testprogram is intended for use during the adjustment procedures of the disc-file where a continuous stepping between two cylinders is required. The operator may specify the first cylinder and the number of cylinders to be stepped. The cylinders must be inside the testareareserved.

First the program asks:

first cylinder =

and the operator should type the number of the first cylinder. If it is outside the test-area, it is automatically set to the first cylinder of the area. Next the program asks:

step (cylinders)=

and the operator types the step size desired. If the step is too big, it is automatically set to the maximum available.

In the case of automatic correction of the cylinder number a message defining the actual cylinder no. is output.

In each run two read operations is performed corresponding to a complete step. The statusword is not checked.

6. Routine-test, (testprogram x)

In each run of the routinetest the following is performed:

- a. write and read test with the parameters:
write,read,checkall,data0,try0 and the maximal blocksize possible.
- b. random head move test with parameters:
check,tries=yes0

7.ExamplesExample 1: creation of testareas(denotes input)

```
att s
new peh size 20000 catalog 0 3 run
ready
```

```
to peh
test bs.4.13.14
```

RC 4000 backing storage

```
device 4: bs004 629 15
device 13: bs013 7583 256
device 14: bs014 2406 5714
testprogram: z
```

end

```
; comment testprogram z terminates 'test' without
; removing the testareas;
```

Example 2:

```
; comment bs014 is too large and may be shortened
; in this way:
```

```
bs014=set 200
test bs.4.13.14
```

RC 4000 backing storage

```
device 4: bs004 629 15
device 13: bs013 7583 256
device 14: bs014 2406 200
testprogram: a
number of runs = 11
```

blocksize (segments) = 5

```
max blocksize = 2 segments
mode =
```

run no. 1

run no. 11

test end

testprogram: y

end

; comment testprogram y removes the testareas corresponding
; to the devicenumbers specified when 'test' was started;

Example 3:

test bs.13

RC 4000 backing storage

device 13: bs013 7583 256

testprogram: z

end

bs013=set 50
test bs.13

RC 4000 backing storage

device 13: bs013 7583 50

testprogram: b

number of runs = 1

check,tries = y3

run no. 1

test end

testprogram: y

end

Example 4:

```
test bs.14
```

```
RC 4000 backing storage
```

```
device 14: bs014 2406 5714
```

```
testprogram: c
```

```
number of runs = 111
```

```
device 14
```

```
first cylinder = 99
```

```
step (cylinders) = 3
```

```
run no.      1
```

```
run no.     101
```

```
test end
```

```
testprogram: y
```

```
end
```

Example 5:

```
test bs.13
```

```
RC 4000 backing storage
```

```
device 13: bs013 7583 256
```

```
testprogram: a
```

```
number of runs = 9
```

```
blocksize (segments) = 3
```

```
mode = read print monitor try0
```


8. Errormessages

*<number>,<status><number> bytes

During test of a device there has been a statuserror. The first <number> is a devicenumber, the second is the number of bytes transferred. <status> is the statusword printed as texts.

This errormessage will usually be followed by a message determining cylinder-head-and sector no. (or headbar,head and sector no. in case of drum). If the blocksize is bigger than 1 segment, this message points to the first segment of this block.

***core area too small

The process area is too small for creating even 1-segment buffers. A minimum of 14000 bytes is needed.

*input parity

parity error on the typewriter.

***lookup <areaname> caterror

statuserror on the catalog device

***permanent <areaname> area reserved

The area is used by another process

***permanent <areaname> cat protect

Catalog protection. The process does not own the catalog key 3.

***permanent <areaname> no area

Not even a single segment is available on the corresponding backing device.

***test call

TEST has been called in a wrong way

***test device <number> no <devicekind>

is a warning about a wrong devicekind.

TEST terminates.

9. Program text


```

IF (RESULT=0 OR RESULT=24) AND F<3 THEN
BEGIN
  F=1 THEN FUNCTION:=SIZE ELSE
  BEGIN SYSTEM(S,MONITOR(4,Z,I,IA),IA);
  COMMENT GET PROCESS DESCRIPTION;
  FUNCTION:=IA(6) SHIFT (-13);
  COMMENT DEVICENUMBER;
  INDEX:= IA(9); COMMENT FIRST SEGMENT;
  SIZE:=IA(10);
  MONITOR(64,Z,I,IA);
  COMMENT REMOVE AREA PROCESS;
END;
END ELSE FUNCTION:=--RESULT;
RETURN;
END PROCEDURE FUNCTION;

```

```

PROCEDURE BS_ERROR(Z,S,B);
ZONE Z; INTEGER S,B;
BEGIN OWN INTEGER TRIES;
INTEGER PHYSEG;
BSE:=S SHIFT (-19) > 0 OR S SHIFT (-9) EXTRACT 9 > 0
OR S SHIFT (-2) EXTRACT 6 > 0 OR S EXTRACT 1 > 0;
OPERATIONS(D):=OPERATIONS(D)+1;
IF S SHIFT (-18) EXTRACT 1=1 THEN
BEGIN IF SEGMENT+BUF_SIZE > AREA_SIZE(D) OR SEGMENT < 0 THEN
  BEGIN IF --WRITING THEN SETPOSITION(Z,0,0);
  END ELSE BSE:=TRUE;
END;
IF BSE THEN
BEGIN ERRORS(D):=ERRORS(D)+1;
IF INCREASE(TRIES)< TRY THEN
  BEGIN GETZONE(Z,IA);
  MONITOR(16,Z,IA(16),IA); COMMENT REPEAT MESSAGE;
  CHECK(Z);
  GOTO RETURN;
END;
TRIES:=0;
IF --(DTE OR BSE) OR CHECKR<2 THEN GOTO RETURN;
ERROR(Z,S,B);
PHYSEG:=FIRST_SEG(D)+SEGMENT;
WRITE(OUTL,<<--DDD>>,RUNNO,<<--RUN SEGMENT-->);
PHYSEG, IF WRITING THEN <--WRITING--> ELSE <--READING-->);
IF FALSE ADD DKIND(D) THEN
WRITE(OUTL,<<--CYLINDER-->,PHYSEG MOD 40,
<--HEAD-->, PHYSEG SHIFT (-2) MOD 10) ELSE
WRITE(OUTL,<<--HEADBAR-->,<--FALSE ADD (PHYSEG SHIFT (-8)+65),1,
<--HEAD-->,PHYSEG SHIFT (-2) EXTRACT 6);
WRITE(OUTL,<<--SECTOR-->,PHYSEG EXTRACT 2); UDL;
RETURN;
END PROCEDURE BS_ERROR;

```

```

PROCEDURE BS_END(Z);
ZONE ARRAY Z;
BEGIN FOR D:=1 STEP 1 UNTIL DEVS DO SETPOSITION(Z,D),0,0);
FOR D:=1 STEP 1 UNTIL DEVS DO IF ERRORS(D) > 0 AND CHECKB > 0 THEN
  BEGIN WRITE(OUTL,NL,1,<<-->>,<<DD>>,DEVICENUMBER(DEVICE(D)),
  <--MONITOR-->,IF WRITING THEN <--WRITE--> ELSE <--READ-->,
  <<--BD.DOO>>,IF OPERATIONS(D)=0 THEN 0,0 ELSE
  100+ERRORS(D)/OPERATIONS(D),<--X<10>-->); UDL;
END;
RESMON;
END PROCEDURE BS_END;

```

```

REGIN REAL ARRAY BS_NAME(1:DEVS);
INTEGER ARRAY FIRST_SEG(1:DEVS),AREA_SIZE(1:DEVS);
ERRORS(1:DEVS)/OPERATIONS(1:DEVS);
INTEGER SEGMENT_SEGMENTS,I,BUF_SIZE,CHECKR,MODE,DATA,TRY,SAVEBUF;
BOOLEAN BSE,DTE,WRITING;

```

```

INTEGER PROCEDURE FUNCTION(F,NAME,INDEX,SIZE);
INTEGER F,INDEX,SIZE; REAL ARRAY NAME;
BEGIN COMMENT THIS PROCEDURE EXECUTES ONE OF THESE FUNCTIONS:

```

```

CALL VALUES
RETURN VALUES

```

```

F=1 CREATE (NAME,INDEX) FUNCTION:=SIZE OR --RESULT
FUNCTION:=DEVICENUMBER OR --RESULT
F=2 LOOKUP (NAME,INDEX) INDEX:=FIRST SEGMENT, SIZE:=AREASIZE
FUNCTION:=--RESULT
F=3 CHANGE (NAME,INDEX) F=4 REMOVE (NAME,INDEX).(BSNAME(SIZE)) DO.
F=5 REMOVE (NAME,INDEX) FUNCTION:=--RESULT
F=6 PERMANENT (NAME,INDEX) KEY=SIZE DO;

```

```

INTEGER I,RESULT;
ZONE Z(1,1,STDERROR);
INTEGER ARRAY IA(1:20);
I:=INDEX;
IF F=1 THEN NAME(INDEX):=0,0;
OPEN(Z,0,STRING NAME(INCREASE(I)),0);
CASE F OF
  BEGIN IA(1):=SIZE::;
  BEGIN TDR:=4;
  IA.TDR:=6SNAME(SIZE);
  IA(3):=IA(4):=0;
  END;
  I:=SIZE;
  RESULT:=MONITOR(F+2+38,Z,I,IA);
  IF F=1 THEN
  BEGIN GETZONE(Z,IA);
  FOR TDR:=6,10 DO NAME(INDEX+TDR SHIFT (-3)):=IA.TDR;
  END;
  I:=INDEX;
  IF RESULT > 0 AND RESULT<3 OR
  RESULT >=3 AND F<2 AND --(F=5 AND RESULT=3) THEN
  WRITE(OUTL,NL,1,<<-->>,CASE F OF
    (<<CREATE-->>,<<LOOKUP-->>,<<CHANGE-->>,<<RENAME-->>,
    <<REMOVE-->>,<<PERMANENT-->>),STRING NAME(INCREASE(I)),
    CASE RESULT OF (<<--FUNCTION NOT ALLOWED-->,
    <<--CAT ERROR-->,<<--NO AREA-->,<<--CAT PROTECT-->,<<--AREA RESERVED-->,
    <<--NAME FORMAT-->);
  IF F=2 THEN RESULT:=RESULT+MONITOR(52,Z,I,IA) SHIFT 3;
  COMMENT CREATE AREA PROCESS;

```

```

END PROCEDURE FUNCTION;

```

```

END;

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```

END PROCEDURE BS_END;

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END;

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```

546 RC 4000 BACKING STORAGE TEST
547
548 PROCEDURE RESMON;
549 FOR D:=1 STEP 1 UNTIL DEVS DO OPERATIONS(D):=ERRORS(D):=0;
550
551 PROCEDURE WRITE_AND_READ(DATA,MODE);
552 INTEGER DATA,MODE;
553 BEGIN ZONE ARRAY BS(DEVS,BUF_SIZE*256,2,BS_ERROR);
554 REAL ARRAY TESTDATA(1:BUF_SIZE*128);
555 INTEGER I,J;
556 OPEN=BS(BS);
557 IF RUNNO=1 THEN
558 BEGIN IF DATA > 0 THEN
559 BEGIN FOR TDI:=2 STEP 2 UNTIL BUF_SIZE*512 DO
560 TESTDATA.TDI:=CASE DATA OF (0,-1,3355443,-3355444);
561 END ELSE INITDATA(TESTDATA);
562 END;
563
564 IF FALSE ADD MODE THEN
565 BEGIN WRITING:=TRUE;
566 FOR SEGMENT:=(-2*BUF_SIZE) STEP BUF_SIZE UNTIL
567 SEGMENTS, -2000, -5000 DO
568 FOR D:=1 STEP 1 UNTIL DEVS DO IF RESERVED(D) THEN
569 BEGIN OUTREC6(BS(D), BUF_SIZE*512);
570 IF SEGMENT<0 THEN FOR TDR:=4 STEP 4 UNTIL BUF_SIZE*512 DO
571 BS(D).TDR:=IF SEGMENT < -1024 THEN
572 0.0 SHIFT 48 ELSE TESTDATA.TDR;
573 END;
574 BS-END(BS);
575 END WRITING;
576
577 IF MODE > 1 THEN
578 BEGIN WRITING:=DTE:=FALSE;
579 FOR SEGMENT:=0 STEP BUF_SIZE UNTIL SEGMENTS-1 DO
580 FOR D:=1 STEP 1 UNTIL DEVS DO IF RESERVED(D) THEN
581 BEGIN DTE:=FALSE;
582 J:=INREC6(BS(D),0);
583 IF J=0 THEN GOTO IF BSE THEN SKIP ELSE REP;
584 INREC(BS(D),J);
585 IF CHECKB > 2 THEN
586 FOR TDR:=4 STEP 4 UNTIL J DO
587 BEGIN IF BS(D).TDR<>TESTDATA.TDR THEN
588 BEGIN IF -.DTE THEN
589 BEGIN DTE:=TRUE;
590 IF -.BSE THEN BS_ERROR(BS(D),0,J);
591 WRITE(OUTL<:-DATAERROR>);
592 END;
593 IF CHECKB > 3 THEN
594 BEGIN WRITE(OUTL,<:<10>WORDS:;>,
595 <<DDDDDD>,TDR SHIFT (-1)-2,
596 <:;>,<:;>,FALSE ADD 32,21,TDR SHIFT (-1)-1,<:;>);
597 PRINTBITS(0,BS(D).TDR,TESTDATA.TDR,6,48);
598 END;
599 BS(D).TDR:=0.0 SHIFT 48;
600 END;
601 IF BSE AND -.DTE THEN
602 BEGIN WRITE(OUTL,NL,1); UDL;
603 END;
604 BS-END(BS);
605 END DEVS;
606 END READING;
607 END PROCEDURE WRITE_AND_READ;
608
609 PROCEDURE OPEN_BS(Z): ZONE ARRAY Z;
610 FOR D:=1 STEP 1 UNTIL DEVS DO OPEN(Z(D),MODEKIND(DEVICE(D)),
611 STRING BS_NAME(D), -1 SHIFT 9+3 SHIFT 6+3 SHIFT 3+3);
612
613 END COMMENT
614
615 END

```

```

606 RC 4000 BACKING STORAGE TEST
607
608 PROCEDURE MAXBLOCK;
609 BEGIN INTEGER FREEBYTES;
610 FREEBYTES:=0.7*SYSTEM(2,I,PARAM)-2800;
611 IF BUF_SIZE*(DEVS*2+1)+512 > FREEBYTES THEN
612 BEGIN BUF_SIZE:=FREEBYTES/((DEVS*2+1)/512);
613 IF BUF_SIZE<=0 THEN
614 BEGIN WRITE(OUTL,NL,1,<:***CORE AREA TOO SMALL:>);
615 GOTO TESTEND;
616 END;
617 WRITE(OUTL,NL,1,<:MAX BLOCKSIZE = :>,
618 BUF_SIZE, <:-SEGMENTS:>);
619 END;
620 END PROCEDURE MAXBLOCK;
621
622 PROCEDURE MOVETEST(X); BOOLEAN X;
623 BEGIN INTEGER TEST,I;
624 IF RUNNO=1 OR X THEN
625 BEGIN ZONE ARRAY BS(DEVS,256,2,BS_ERROR);
626 OPEN=BS(BS);
627 WRITING:=TRUE;
628 FOR SEGMENT:=2 STEP 1 UNTIL SEGMENTS DO
629 FOR D:=1 STEP 1 UNTIL DEVS DO IF RESERVED(D) THEN
630 BEGIN OUTREC6(BS(D),512);
631 HS(D,1):=0.0 SHIFT 24 ADD (SEGMENT+FIRST_SEGMENT)+2) SHIFT 24
632 IF SEGMENT<0 THEN FOR I:=2 STEP 1 UNTIL 128 DO
633 BS(D,I):=REAL<:>;
634 END;
635 BS-END(BS);
636 END;
637 BEGIN ZONE ARRAY BS(DEVS,128,1,BS_ERROR);
638 OPEN=BS(BS);
639 WRITING:=FALSE;
640 I:=0;
641 TDI:=2;
642 FOR TEST:=1 STEP 1 UNTIL SEGMENTS*10 DO
643 FOR D:=1 STEP 1 UNTIL DEVS DO IF RESERVED(D) THEN
644 BEGIN SEGMENT:=RANDOM(1)*(AREA_SIZE(D)-1);
645 SETPOSITION(BS(D),0,SEGMENT);
646 IF INREC6(BS(D),0) > 0 THEN
647 BEGIN INREC6(BS(D),512);
648 IF BS(D).TDI<>SEGMENT+FIRST_SEGMENT(D) AND CHECKB > 1 THEN
649 BEGIN IF -.BSE THEN BS_ERROR(BS(D),0,512);
650 WRITE(OUTL,<:SFEK ERROR:>);
651 PRINTBITS(10,BS(D),1),
652 0.0 SHIFT 24 ADD
653 (SEGMENT+FIRST_SEGMENT(D)) SHIFT 24,8,24); UDL;
654 END;
655 END;
656 BS-END(BS);
657 END;
658 END PROCEDURE MOVETEST;
659
660 PROCEDURE OPEN_BS(Z): ZONE ARRAY Z;
661 FOR D:=1 STEP 1 UNTIL DEVS DO OPEN(Z(D),MODEKIND(DEVICE(D)),
662 STRING BS_NAME(D), -1 SHIFT 9+3 SHIFT 6+3 SHIFT 3+3);
663
664 END COMMENT
665
666 END

```

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```

SYSTEM(5,116,IA); COMMENT THIS PIECE OF
CODE STORES INFORMATION IN OXKIND BIT 11
ABOUT DISC OR DRUM KIND. A MAXIMUM
OF FIVE BACKING DEVICES MAY BE INVESTIGATED;
SYSTEM(5,IA(0)-8,IA);
SYSTEM(5,IA(0),IA);
FOR I:=0 STEP 3 UNTIL 16 DO IF IA(I) > 0 THEN
  BEGIN IF IA(I+4)-IA(I+1) > 4000 THEN
    FOR D:=1 STEP 1 UNTIL DEVS DO IF
      DEVICENUMBER(DEVICE(D))=IA(I) SHIFT (-13) THEN
        OXKIND(D):=OXKIND(D) SHIFT(-1) SHIFT 1 ADD 1;
    END;
  RES:=FALSE;
  FOR I:=1 STEP 2 UNTIL 510 DO
    BEGIN IF CREATEMAX(NAME,I) < 1 OR RES THEN GOTO EXIT;
      RES:=TRUE;
      FOR D:=1 STEP 1 UNTIL DEVS DO IF -,RESERVED(D) THEN
        BEGIN INDEX:=I;
          RES:=FALSE;
          IF FUNCTION(2,NAME,INDEX,J)=DEVICENUMBER(DEVICE(D)) THEN
            BEGIN FUNCTION(4,NAME,I,D); COMMENT RENAME;
              RESERVED(D):=TRUE;
            END;
          END;
        END;
      END;
    END;
  FOR J:=1 STEP 2 UNTIL I DO FUNCTION(5,NAME,J,I);
  COMMENT CLEAR;
  SEGMENTS:=0;
  FOR D:=1 STEP 1 UNTIL DEVS DO
    BEGIN RESERVED(D):=FUNCTION(6,BS_NAME,D,3)=0;
      COMMENT PERMANENT;
      FIRST_SEG(D):=D;
      IF RESERVED(D) THEN
        BEGIN WRITE(OUTC,NL,1,<<DD>>,<<DEVICE_-->>,
          FUNCTION(2,BS_NAME,FIRST_SEG(D),AREA_SIZE(D)),
          <<: >>,STRING BS_NAME(D),
          <<DDDDDD>>,FIRST_SEG(D),AREA_SIZE(D));
            IF SEGMENTS<AREA_SIZE(D) THEN SEGMENTS:=AREA_SIZE(D);
          END;
        END;
      END;
    END;
  END CREATION BLOCK;
RTP:
  GOTO CASE TESTPROG OF (DIRECTORY,A,B,C,RTP,RTP,RTP,RTP,RTP,
RTP,RTP,RTP,RTP,RTP,RTP,RTP,RTP,RTP,RTP,X,Y,Z);
  DIRECTORY:
  WRITE(OUTC,<<
  A WRITE AND READ
  B RANDOM HEAD MOVE
  C HEAD STEP
  D ROUTINE TEST
  E REMOVE AREAS AND TERMINATE
  F TERMINATE WITHOUT REMOVE
  GOTO RTP;
  COMMENT

```

815 RC 4000 BACKING STORAGE TEST

```

816
817 C: BEGIN INTEGFR A,B;
818 INTEGER ARRAY FIRST_CYL(1:DEVS),LAST_CYL(1:DEVS);
819
820 ZONE ARRAY BS(DEVS,128,1,BS-ERROR);
821 TRY:=CHECKB:=0;
822 FOR D:=1 STEP 1 UNTIL DEVS DO
823 BEGIN
824 WRITE(OUTC,NL,1,<:DEVICE :=>,DEVICENUMBER(DEVICE(D)),
825 NL,1,<:FIRST CYLINDER = :>); UD; IND;
826 RD(C1,FIRST_CYL(D));
827 A:=FIRST_SEG(D)//40;
828 B:=(FIRST_SEG(D)+ARFA_SIZE(D)-1)//40;
829 IF FIRST_CYL(D)< A OR FIRST_CYL(D) >=B THEN
830 BEGIN FIRST_CYL(D):=A;
831 WRITE(OUTC,NL,1,<:FIRST CYLINDER = :>,FIRST_CYL(D));
832 END;
833 WRITE(OUTC,NL,1,<:STEP (CYLINDERS) = :>); UD; IND;
834 RD(C2, LAST_CYL(D));
835 LAST_CYL(D):=FIRST_CYL(D)+LAST_CYL(D);
836 IF LAST_CYL(D) >R THEN
837 BEGIN LAST_CYL(D):=R;
838 WRITE(OUTC,NL,1,<:STEP = :>,LAST_CYL(D)-FIRST_CYL(D));
839 END;
840 END;
841 OPEN_BS(BS);
842
843 CC: RUNADM(RTP,UD);
844 SETPOSITION(BS(D),0,(FIRST_CYL(D)-FIRST_SEG(D)//40)*40);
845 INREC6(BS(D),512);
846 SETPOSITION(BS(D),0,LAST_CYL(D)*40-FIRST_SEG(D));
847 INREC6(BS(D),512);
848 GOTO CC;
849 END;
850
851 X: BUF_SIZE:=512;
852 MAXBLOCK;
853 SAVED:=BUF_SIZE;
854 MODE:=3;
855 CHECKB:=3;
856 DATA:=TRY:=0;
857 XX: RUNADM(RTP,RESMON);
858 BUF_SIZE:=SAVED;
859 WRITE_AND_READ(0,3);
860 BUF_SIZE:=1;
861 MOVETEST(TRUE);
862 GOTO XX;
863
864 Y: FOR D:=1 STEP 1 UNTIL DEVS DO FUNCTION(5,BS-NAME,D,I);
865 COMMENT REMOVE TEST AREAS;
866
867 Z:
868
869 END TESTBS;
870
871 COMMENT
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PAGE 7

772 RC 4000 BACKING STORAGE TEST

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773
774
775
776 A: WRITE(OUTC,NL,1,<:BLOCKSIZE (SEGMENTS) = :>); UD; IND;
777 IF INCHAR=10 THEN BUF_SIZE:= 512 ELSE
778 BEGIN REPEATCHAR(INC);
779 RD(A,BUF_SIZE);
780 END;
781 MAXBLOCK;
782 A1: WRITE(OUTC,NL,1,<:MODE = :>); UD; IND;
783 CHECKB:=MODE:=DATA:=TRY:=0;
784 IF INCHAR=10 THEN
785 BEGIN CHECKB:=2;
786 MODE:=3;
787 GOTO A3;
788 END;
789 REPEATCHAR(INC);
790 A2: I:=INCHAR;
791 IF I=99 THEN BEGIN IF CHECKB< 3 THEN CHECKB:=3 END ELSE
792 IF I=100 THEN BEGIN RD(AT,DATA); REPEATCHAR(INC) END ELSE
793 IF I=109 THEN BEGIN IF CHECKB<1 THEN CHECKB:=1 END ELSE
794 IF I=112 THEN CHECKB:=4 ELSE
795 IF I=114 THEN MODE:=MODE+2 ELSE
796 IF I=115 THEN BEGIN IF CHECKB<2 THEN CHECKB:= 2 END ELSE
797 IF I=116 THEN BEGIN RD(AT,TRY); REPEATCHAR(INC) END ELSE
798 IF I=119 THEN MODE:=MODE+1 ELSE GOTO A1;
799 A4: I:=INCHAR;
800 GOTO IF I=10 THEN A3 ELSE IF I=32 THEN A2 ELSE A4;
801 A3: IF MODE=0 OR MODE>3 OR DATA >4 THEN GOTO A1;
802 AA: RUNADM(RTP,RESMON);
803 WRITE_AND_READ(DATA,MODE);
804 GOTO AA;
805
806 B: WRITE(OUTC,NL,1,<:CHECK,TRIES = :>); UD; IND;
807 CHECKB:=2;
808 TRY:=1;
809 I:=INCHAR;
810 IF I<>10 THEN
811 BEGIN CHECKB:=IF I=110 THEN 1 ELSE 2;
812 RD(B,TRY);
813 END;
814 BUF_SIZE:=1;
815 XX: RUNADM(RTP,RESMON);
816 MOVETEST(FALSE);
817 GOTO BB;
818
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RC4000
TIMESHARED TESTPROGRAM LIBRARY
PAPER TAPE
(READER AND PUNCH)

Keywords: RC4000, diagnostic program, ALGOL program, ISO tape

ABSTRACT: This program contains 4 routines intended for error location and maintenance purposes on the RC2000 paper tape reader and the RC150 paper tape punch. It is organized as a block incorporated in the 'TEST' system.

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1. Main characteristics

The pt-test is intended for testing the paper-tape devices, i.e. the RC2000 reader and the RC150 punch. In most cases a simultaneous test of both devices is practical.

The test is called in this way:

```
<outfile>= test pt.<device1>.<device2>
```

where <outfile> may be lp or empty.

<device> should be reader and punch respectively.

It should be noted that the RC2000 reader should not be loaded before the message

```
load reader
```

appears. If the reader was reserved by another process the message

```
wait for reader
```

will be output, and the process is stopped, until the reader becomes free.

The process area must be at least 10000 bytes but to obtain a reasonable speed about 20000 bytes is required.

2. Worst case bitpattern

First the program asks:

```
parity =
```

and the operator may type either o,e or n for odd, even and no parity mode respectively. Next, if both a reader and a punch is to be tested simultaneously, the test asks:

```
length(m) =
```

and the operator is expected to type a number of meters. Now, a tape of this length containing test information is punched out. This is to enable the tape to be loaded in the reader, (but this should not be done until requested for).

If the reader is to be tested the testprogram tries to reserve the reader, and if it succeeds, the message

load reader

is output, and the operator loads the tape. (It should be noted that this might be a roll of paper tape punched earlier. In this case only the reader should be specified in the call of the testprogram).

In each run the following happens:

A block of worst-case characters is output. The blocklength is 192 characters, and the blocks are separated by a piece of blank tape (which is ignored by the standard reader). Next, the first block on the tape generated after length which has the same contents, is input, and the information and parity is checked.

In case of parityerror, an errormessage is output but the actual bitpattern read cannot be displayed, as it is deleted by the monitor.

In case of dataerror the received and expected bitpatterns are displayed.

In case of paper-out the statusword, stating "end document" is printed, and the current run is terminated. If the testtape is loaded again in a blockgap, the test will continue.

2.1 Synchronization

One cause of dataerror may be loss of characters during output or double reading during input. If five consecutive characters are wrong, the check-program now tries to synchronize on the information in the following way:

First it is checked whether the previously read character is equal to the current reference character, and the currently read character is equal to the next reference character. In this case the message

***synchronize 1 char. missing

is output.

If this is not the case, it is checked, if one of the next 9 characters on the tape is equal to the reference character. If successful the message:

***synchronize <n> char. superflous

is output where <n> is the number of superflous characters.

If this synchronization also fails the message

***synchronize give up

is output, and the test is terminated.

In case of successful synchronization the reference characters are, of course, adjusted according to the message given.

3. Worstcase bitpattern, parity error

The test works just like the worst case bitpattern test mentioned in section 2. The only difference is that the punch and the reader are operated in inverse parity.

The question

parity=

should be answered with either e (for even) or o (for odd). The parity determines the parity of the punch, i.e. the parity of the actual tape punched.

During read all parity errors are converted by the monitor to the value of 26 (SUB). This is checked by the readprocedure, and if the character value differs the message

***not parityerror

is output. Now the character actually read is displayed (as received) together with the expected value. The synchronization mechanism does not work in this test as the normal characters (i.e. the parityerrors) are not accessible.

This means that the dataerror displayed might have been caused by double reading or the like.

4. Read anything

First the test asks:

parity=

Next it starts reading in the parity mode specified without checking of neither parity nor data.

When paper out is reached, the statusword is printed until either a tape is loaded or the last run has been executed. Only one character is read in each run.

5. Punch sequence

First the test asks:

parity=

and odd, even or no parity may be specified. Next the program asks:

type sequence:

and a sequence of characters may be specified according to the rule described in 'test'. (RCSL: 44-D10).

In each run this sequence will now be output on the punch.

6. Routine test

In the routine test the testprogram: worst case bitpattern, parity error, is executed with the punch in odd and the reader in even parity.

7. Release and terminate

If testprogram 'y' is selected the reservation of the devices is cancelled, and the test returns to the fileprocessor. If testprogram 'z' is selected 'test' returns without cancelation of the reservation(s).

8. Examples

Example 1:

test pt.0.1

RC 4000 reader/punch
testprogram: a
number of runs = 9

parity = 0

length (m) = 4

from s
message peh load reader

from peh

run no. 1

* 0 1' run dataerror:

character no. 192
received: 0
expected: .111 111. 126

run no. 2

* 0 2' run dataerror:

character no. 2
received: ..1. 32
expected: 0

character no. 3
received: .1.. 64
expected: ..1. 32

character no. 4
received:1 1
expected: .1.. 64

character no. 5
received:1. 2
expected:1 1

character no. 6
received:11. 6
expected:1. 2

***synchronize 1 char. missing

run no. 3

run no. 4

run no. 5

* 0 parity 32 bytes

run no. 6

run no. 7

* 0 7' run dataerror:

character no. 1	received: .111 111.	126
	expected:	0
character no. 2	received: ..11 1111	63
	expected:	0
character no. 3	received: ..11 1111	63
	expected: ..1.	32
character no. 4	received: .111 111.	126
	expected: .1..	64
character no. 5	received:	0
	expected:1	1

***synchronize 4 char. superfluous

run no. 8

* 0 doc_end 100 bytes

* 0 doc_end 0 bytes

run no. 9

* 0 doc_end 0 bytes

test end

testprogram:

Example 2:

testprogram: b
number of runs = 9

parity = e

length (m) = 7

from s
message peh load reader

from peh

run no. 1

run no. 2

run no. 3

* 0 3'run not parity error

character no. 154

received: .11. 11.1 109

expected: .11. 11.. 108

run no. 4

run no. 5

run no. 6

run no. 7

run no. 8

run no. 9

test end

testprogram: y

end

; comment now the units under test are released for reservation
; by other users. If this is undesired testprogram "z" will termi-
; nate the TEST without giving up the reservation.

Example 3:

testprogram:

number of runs = 9

parity = n

type sequence:

;0;255,100

****full

run no. 1

run no. 2

run no. 3

run no. 4

etc.

; Now a sequence of characters is punched. The character values
; are altered between zero (blank) and 255 (all holes).

Example 4:

testprogram: x
number of runs = 9

length (m) = 4

from s
message peh load reader

from peh

run no.	1
run no.	2
run no.	3
run no.	4
run no.	5
run no.	6
run no.	7
run no.	8
run no.	9

test end

testprogram:

; The routine test writes (punches) in odd parity but reads in
; even parity thus checking the hardware parity circuits.

9. Errormessages

* <number>, <status> <number> bytes

During test of a device there has been a statuserror. The first <number> is a devicenumber, the second <number> is the number of 12-bit bytes transferred. <status> is the statusword printed as texts.

* <device>, <runno> 'run, dataerror:

This message will be followed by a character number defining the position in the block and by the bitpatterns and decimal values of the characters received and expected.

* <device>, <runno> 'run not parity error

In the inverse parity test a character without parity error has been found.

* input parity

Parity error on the typewriter.

*** stack

The process area is too small.

*** synchronize, 1 char. missing

The dataerror(s) was probably caused by a missing character.

*** synchronize, <n> char. superflous.

The dataerror(s) was probably caused by superflous characters (double reading). <n> lies in the range 1-9.

*** synchronize give up

Synchronization was impossible. The test is terminated.

*** test call

TEST has been called in a wrong way.

*** test device <number> no <devicekind>

is a warning about a wrong devicekind. TEST terminates.

10. Program text

```

1143 RC 4000 PAPERTAPE TEST
1144 RCTS 2.4/0 1.7.71 PEH
1145 VERSION 1.7.71
1146 NAME IN CATALOG: TESTPT;
1147 BEGIN ZONE ARRAY PT(DEVS,32,1,P_ERROR);
1148 INTEGER ARRAY TABLE(0:255),READ_ERRORS(1:DEVS),
1149 CHAR(1:DEVS),CHARACTERS(1:DEVS),LASTCH(1:DEVS);
1150 REAL ARRAY TESTDATA(1:32);
1151 INTEGER LENGTH,I,J,CH;
1152 BOOLEAN REA,PUN,INVPAR;
1153 BOOLEAN ARRAY PARITY_P(1:DEVS),PAPER_OUT(1:DEVS),P(1:DEVS);
1154
1154 PROCEDURE INITPUNCH;
1155 BEGIN FOR D:=1 STEP 1 UNTIL DEVS DO
1156 BEGIN IF DKIND(D)<>12 THEN REA:=TRUE;
1157 IF DKIND(D)=12 THEN PUN:=TRUE;
1158 READ_ERRORS(D):=0;
1159 END;
1160 INITDATA(TESTDATA);
1161 PT_END;
1162 END PROCEDURE INITPUNCH;
1163
1163 PROCEDURE PT_END;
1164 BEGIN FOR D:=1 STEP 1 UNTIL DEVS DO IF DKIND(D)=12 THEN
1165 BEGIN CLOSE(P(T(D),FALSE);
1166 SYSTEM(5,DEVICE(D)+2,PARAM);
1167 I:=0;
1168 OPEN(P(T(D),2 SHIFT 12+12,STRING PARAM(INCREASE(I)),0);
1169 RESERVED(D):=MONITOR (6,P(T(D),0,IA)=0;
1170 IF RESERVED(D) THEN
1171 BEGIN WRITE(P(T(D),FALSE,50);
1172 CLOSE(P(T(D),FALSE);
1173 I:=0;
1174 OPEN(P(T(D),MODEKIND(DEVICE(D)),STRING PARAM(INCREASE(I)),M);
1175 SETPOSITION(P(T(D),0,0);
1176 END ELSE IF -,RESERVED(D) THEN ERROR (P(T(D),4,0);
1177 END;
1178 END PROCEDURE PT_END;
1179
1179 PROCEDURE INITREADER(GIVEUP);
1180 INTEGER GIVEUP;
1181 BEGIN FOR D:=1 STEP 1 UNTIL DEVS DO IF DKIND(D)<>12 THEN
1182 BEGIN SYSTEM(5,DEVICE(D)+2,PARAM);
1183 RESERVED(D):=TRUE;
1184 I:=0;
1185 CLOSE(P(T(D),FALSE);
1186 OPEN(P(T(D),MODEKIND(DEVICE(D)),
1187 STRING PARAM(INCREASE(I)),GIVEUP);
1188 END;
1189 END PROCEDURE INITREADER;
1190
1190 PROCEDURE PUNCHOUT;
1191 BEGIN INTEGER E;
1192 IF DKIND(D)<>12 THEN GOTO RETURN;
1193 OUTREC6(P(T(D),128);
1194 FOR E:= 1 STEP 1 UNTIL 32 DO
1195 P(T(D),E):=TESTDATA(E);
1196 RETURN;
1197 END PROCEDURE PUNCHOUT;
1198
1198 COMMENT
1199

```

```

1199 RC 4000 PAPERTAPE TEST
1200
1200 PROCEDURE GETLENGTH;
1201 BEGIN INTEGER I;
1202 RLE: WRITE(OUTC,NL,1,<:LENGTH (M) = :>); UD; IND;
1203 RD(RLE,LENGTH);
1204 FOR I:=1 STEP 1 UNTIL LENGTH*1.7 DO
1205 BEGIN PT_END;
1206 FOR D:=1 STEP 1 UNTIL DEVS DO PUNCHOUT;
1207 END;
1208 END PROCEDURE GETLENGTH;
1209
1209 PROCEDURE P_ERROR(Z,S,B);
1210 ZONE Z; INTEGER S,B;
1211 BEGIN IF DKIND(D)<>12 THEN
1212 BEGIN CHARACTERS(D):=B SHIFT (-1)*3;
1213 CHAR(D):=0;
1214 P(D):=FALSE;
1215 END;
1216 PARITY_P(D):=FALSE ADD (S SHIFT (-22));
1217 PAPER_OUT(D):=FALSE ADD (S SHIFT (-18));
1218 IF S<>2 AND -(PARITY_P(D) AND INVPAR AND DKIND(D)<>12)
1219 THEN ERROR(Z,S,B);
1220 IF PAPER_OUT(D) AND B=0 THEN B:=2;
1221 END PROCEDURE P_ERROR;
1222
1222 INTEGER PROCEDURE TESTCHAR(I); VALUE I; INTEGER I;
1223 BEGIN TDI:=(I MOD 192//3) SHIFT 1+2;
1224 TESTCHAR:=TESTDATA.TDI SHIFT (I MOD 3*8-16)
1225 EXTRACT (IF PARITY >2 THEN 8 ELSE 7);
1226 END PROCEDURE TESTCHAR;
1227
1227 PROCEDURE READ_AND_CHECK;
1228 BEGIN INTEGER I;
1229 BOOLEAN DATAERROR;
1230 IF DKIND(D)=12 THEN GOTO RETURN;
1231 DATAERROR:=FALSE;
1232 FOR I:=0 STEP 1 UNTIL 191 DO
1233 BEGIN
1234 REP: READCHAR(PT(D),CH);
1235 IF PARITY_P(D) OR PAPER_OUT(D) THEN
1236 BEGIN CHAR(D):=CHAR(D)+1;
1237 IF CHAR(D) >CHARACTERS(D)-3 THEN
1238 BEGIN IF PARITY_P(D) AND CH=26 THEN P(D):=TRUE;
1239 IF PAPER_OUT(D) THEN GOTO IF
1240 CHAR(D)=3 THEN RETURN ELSE REP;
1241 IF P(D) AND CH=26 THEN GOTO NEXT_I;
1242 IF P(D) AND CH=0 THEN GOTO REP;
1243 END;
1244 END;
1245 IF CH<>(IF INVPAR THEN 26 ELSE TESTCHAR(I)) THEN
1246 BEGIN IF -,DATAERROR OR INVPAR THEN WRITE(OUTL,NL,1,<:*:>,<<DD>,
1247 DEVICENUMBER(DEVICE(D)),<<DDD>,RUNNO,IF INVPAR THEN
1248 <:'RUN NOT PARITY ERROR<10>:> ELSE <:' RUN DATAERROR:<10>:>);
1249 DATAERROR:=TRUE;
1250 WRITE(OUTL,<:CHARACTER NO.:>,I+1);
1251 PRINTBITS(10,0.0 ADD CH SHIFT 40,
1252 0.0 ADD TESTCHAR(I) SHIFT 40,4,8); UDL;
1253 READ_ERRORS(D):=READ_ERRORS(D)+1;
1254 END ELSE READ_ERRORS(D):=0;
1255
1255
1255
1255 COMMENT
1256

```

1256 RC 4000 PAPERTAPE TEST

```

1257
1257     IF READ_ERRORS(D)>=5 THEN
1258     BEGIN COMMENT SYNCHRONIZE;
1259         READ_ERRORS(D):=0;
1260         WRITE(OUTL,NL,1,<:***SYNCHRONIZE :>);
1261         IF LASTCH(D)=TESTCHAR(I) AND CH=TESTCHAR(I+1) THEN
1262         BEGIN WRITE(OUTL,<:1 CHAR. MISSING<10>:>); UDL;
1263             REPEATCHAR(PT(D));
1264         END ELSE
1265         BEGIN FOR J:=1 STEP 1 UNTIL 9 DO
1266             BEGIN LASTCH(D):=CH;
1267                 READCHAR(PT(D),CH);
1268                 IF LASTCH(D)=TESTCHAR(I-1) AND CH=TESTCHAR(I) THEN
1269                 BEGIN WRITE(OUTL,<<D>,J,<:_CHAR. SUPERFLUOUS<10>:>); UDL
1270                     GOTO NEXT_I;
1271                 END;
1272             END;
1273             WRITE(OUTL,<:_GIVE UP<10>:>); UDL;
1274             GOTO RTP;
1275         END;
1276     END;
1277 NEXT_I:  LASTCH(D):=CH;
1278     END;
1279 RETURN;
1280     END PROCEDURE READ_AND_CHECK;
1281
1281 PTTEST_START:
1282     FOR I:=0 STEP 1 UNTIL 255 DO TABLE(I):=7 SHIFT 12+I;
1283
1283     WRITE(OUTC,<:<10>RC 4000 READER/PUNCH:>);
1284 RTP:
1285     INTABLE(0);
1286     REA:=PUN:=INVPAR:=FALSE;
1287     GOTO CASE TESTPROG OF (DIRECTORY, A,B,C,D,RTP,RTP,RTP,RTP,RTP,
1288         RTP,RTP,RTP,RTP,RTP,RTP,RTP,RTP,RTP,RTP,RTP,RTP,RTP,X,Y,Z);
1289 DIRECTORY:
1290     WRITE(OUTC,<:
1291
1291     A   WORSTCASE BITPATTERN
1292     B   WORSTCASE BITPATTERN,PARITY ERROR
1293     C   READ ANYTHING
1294     D   PUNCH SEQUENCE
1295     X   ROUTINE TEST
1296     Y   RELEASE AND TERMINATE
1297     Z   TERMINATE WITHOUT RELEASE
1298 :>); GOTO RTP;
1299 COMMENT
1300

```

```
1300 RC 4000 PAPERTAPE TEST
1301
1301
1301 A: GETPARITY;
1302     INITPUNCH;
1303     IF PUN AND REA THEN GETLENGTH;
1304     INITREADER(-1);
1305 A1: INTABLE(TABLE);
1306 AA: RUNADM(RTP,PT_END);
1307     PUNCHOUT;
1308     READ_AND_CHECK;
1309     GOTO AA;
1310 B: GETPARITY;
1311     IF PARITY>2 THEN GOTO B;
1312 B1: INITPUNCH;
1313     IF PUN AND REA THEN GETLENGTH;
1314     PARITY:=(PARITY+2) MOD 4;
1315     INITREADER(-1);
1316     PARITY:=(PARITY+2) MOD 4;
1317     INVPAR:=TRUE;
1318     GOTO A1;
1319
1319 C: GETPARITY;
1320     INITREADER(1 SHIFT 18);
1321 CC: RUNADM(RTP, UD);
1322     PAPER_OUT(D):=FALSE;
1323     IF DKIND(D)=12 THEN GOTO CC;
1324 CCC:
1325     READ(PT(D),CH);
1326     GOTO IF PAPER_OUT(D) THEN CC ELSE CCC;
1327
1327 D: GETPARITY;
1328     LENGTH:=(PACK(TESTDATA,256,8));
1329 DD: RUNADM(RTP,PT_END);
1330     OUTREC6(PT(D), LENGTH*4);
1331     FOR I:=1 STEP 1 UNTIL LENGTH DO
1332     PT(D,I):=TESTDATA(I);
1333     GOTO DD;
1334
1334 X: PARITY:=0;
1335     GOTO B1;
1336
1336 Y: FOR D:=1 STEP 1 UNTIL DEVS DO CLOSE(PT(D),TRUE);
1337
1337 Z:
1338
1338 END TESTPT;
```