# **F**3600

peripheral system software 300 cpm. Vacuum picker mechanism. Minimal card wear.

**RSP 05** 

Card image truncation. Single or double buffered input.

Optional column binary. User-specified error flag character. Fixed or variable length format on output tape.

Blocked or unblocked output.

Optional run-time definition of

Punched Card to Magnetic Tape Optional blank column suppression.

Standard or user-specified code translation. Output positioning by tapemark and block count.

Fixed or variable length output format

Blocked or unblocked output format Decimal or column binary

Two tapemarks written at End of Job. Single shot output after EOT on output tape. 8 K byte memory gives 900 byte tape buffer.

All multipunch combinations except in rows 1 to 7 – includes EBCDIC, BCD, and Hollerith codes.

Operator determines End of Job or End of Medium on hopper empty.

Maximum and minimum number of columns to convert.

peri syst soft

200 ips. 5, 7, 8 channel ISO tape and 6 channel Olivetti tape.

50 ips. 5, 7, 8 channel ISO tape or 6 channel Olivetti tape.

## RSP 02

- Paper Tape to Magnetic Tape Character oriented input.
- Fixed or variable input record length. User-specified code translation. Multiple user-defined Shift, Delete, Error, End of Record, CL 2R and End of File characters.
- X User-defined fill character for fixed length output. Input file begins on first non-blank character.
- 8 K byte memory allows output blocks up to 1000 bytes or characters. Output positioning by tapemark and block count.
- X Operator determines End of Job or End of Medium on paper out. Two tapemarks written at End of Job.
- Single shot output after EOT on output tape

#### RSP 08

#### Magnetic Tape to Magnetic Tape

- Byte or character oriented input and output. Fixed or variable length record format.
- Bi-directional conversion. Automatic translation tables in memory. Double or single tape input and/or output buffering.
- Standard or user-specified translation tables.
  16 K byte memory allows 10,000 bytes for tape buffers.
  Independent input and output positioning by tapemark and block count.
  Operator determines End of Job or End of Volume on input tapemark.
  Optional automatic rewind on End of Job.
  Optional run-time definition of
  Input and output units
  - No translation or choice af translation table Fixed or variable length record formats.

9 track, 1600 bpi, PE. 9 track, 800 bpi, NRZI. 7 track, 800 bpi, NRZI. 7 track, 556 bpi, NRZI. 7 track, 200 bpi, NRZI.

#### **RSP 06** Standard IBM Label Print Image Acts on format, record and block length, and printer control data given in HDR2 label Default values specifiable by user. Block count check. Double or single tape input buffering. Alternative to CCW control codes is user-specifiable. Select byte feature. Standard or user-specified print translation. Print margin facility. 16 K byte memory allows double buffered 4 K blocks. Input positioning by data set and block count. Operator determines End of Job or End of Volume on EOF or EOV. Optional automatic rewind on End of Job. Optional label printing. Optional run-time definition of Default record size Margin size **RSP 07** Select character presence. Select value Control character presence.

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#### **Honeywell Label Print Image**

Character oriented input on 7 track tape. Identifies OS/200 labels. Honeywell or user-specified print control characters. Select character feature. Double or single input buffering. Standard or user-specified print translation. Print margin facility. 8 K byte memory allows 5 line input block. Input positioning by data set end block count. Operator determines End of Job or End of Reel on EOF, ERI, or EOR. Optional automatic rewind on End of Job. Optional run-time definition of Record size Margin size Select character presence

Select value Control character presence. High energy impact print. 1740 lpm using 35 character subset. OCR quality print. 2480 lpm using 19 character subset. Quick-change print drum. 1200 lpm using full 64 character repertoire. Standard or user-specified print drum. Compatible device range includes low-cost units.

#### **RSP 00 Standard Print Image**

Fixed or variable length record format. Extended CCW, ANSI, or user-specified control characters. Print select feature. Byte or character oriented input data.

Double or single tape input buffering

Standard or user-specified print translation.

Print margin facility.

8 K byte memory gives 1330 byte tape buffer.

Input positioning by tapemark and block count. Operator determines End of Job or End of Volume on tapemark.

Optional automatic rewind on End of Job.

Optional run-time definition of

Record size

Margin size Select character presence

Select value

Control character presence.

75 chps. 5, 7, 8 channel ISO tape.

#### **RSP 09**

#### **Magnetic Tape to Paper Tape**

Byte or character oriented input. Fixed or variable length input record format. Double or single tape input buffering. User-specified code translation. Output shift code generation. 8 K byte memory allows input blocks up to 1100 bytes or characters. Input positioning by tapemark and block count. Operator determines End of Job or End of Volume on tapemark. Optional automatic rewind at End of Job.



High energy impact print. 1740 lpm using 35 character subset. OCR quality print. 2480 lpm using 19 character subset. Quick-change print drum. 1200 lpm using full 64 character repertoire. Standard or user-specified print drum. Compatible device range includes low-cost units.

#### rint Image on 7 track tape

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line input block. set end block count. of Job or End of Reel on EOF, ERI, or EOR. d on End of Job.

### RSP 00

#### **Standard Print Image**

Fixed or variable length record format. Extended CCW, ANSI, or user-specified control characters. Print select feature. Byte or character oriented input data. Double or single tape input buffering. Standard or user-specified print translation. Print margin facility. 8 K byte memory gives 1330 byte tape buffer. Input positioning by tapemark and block count. Operator determines End of Job or End of Volume on tapemark. Optional automatic rewind on End of Job. Optional run-time definition of Record size Margin size Select character presence

Select value Control character presence.

> 75 chps. 5, 7, 8 channel ISO tape

#### **RSP** 09 Magnetic Tape to Paper Tape

Byte or character oriented input.

- Fixed or variable length input record format.
- Double or single tape input buffering.
- User-specified code translation. Output shift code generation.

BK byte memory allows input blocks up to 1100 bytes or characters.

Input positioning by tapemark and block count.

- Operator determines End of Job or End of Volume on tapemark.
- Optional automatic rewind at End of Job.

Via the medium of five different kinds of industry-compatible magnetic tape, the RC 3600 can take over all your output printing, hardcopy input and punching, and tape to tape conversion.

This frees main system resources for the integrated magnetic file or communication processing that represents your true systems and programming investment.

Consider a few of the many features of the RC 3600 and its Peripheral System Software:

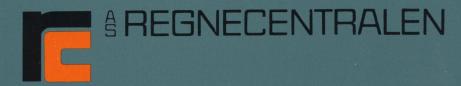
- · Ease of operation.
- High peripheral performance/cost ratios.
  Operates in ordinary office environment.
  High quality OCR print output at 1140 lpm.

- Many physical layout options.
  Reads Olivetti tape at 200 inches per second. Delivered complete with user-specified
- program library. Many run-time parameter options for advanced use.
- Remote batch terminal simulation packages also available.

Now consider what these facilities could mean for you:

- Place an input/output support system where it is most needed for convenience and security.
- Let your user department staff operate it themselves.
- Enjoy the state of the art in peripherals without replacing or reprogramming your main system.
- Buy just the equipment and capacity you need to run your jobs.
- Solve your input/output scheduling problems.
- Keep your data processing safe and simple.





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