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RC8000 Host Process

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**Abstract:**

This manual describes the host process complex seen from an internal process. It also describes the formats of the messages and answers for creation, removal and inspection of links.

(24 printed pages)

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## 1. HOST

1.

This manual describes the host process complex seen from a job host. The protocol is used for creation and removal of links between a job host and a device host.

A link is a logical connection between a device on a device host and a job host. When a link has been created, it is described in an external process in the job host.

The host process complex is always included in the monitor when RC8000/RC4000 is to work as a job host in a network, i.e. when it has one or more SCC's or FPA's as peripheral devices. The complex consists of a number of external processes: a main process, always by the name of 'host', and one subhost process for each SCC/FPA connected.

The processes are used for operator communication and for control tasks in the network.

All communication with these processes takes place via the main process, which has to find out which subhost should handle the operation. Messages are only accepted from internal processes which are users of the subhost in question.

All hosts have a unique identification, the host-id. Normally when a link is created the device is identified by its name at the device host and the identification of the device host (dh. host-id). It is, however, also possible only to specify some demands to the device without specifying a specific device, e.g. the kind of device, number and size of data buffers and operation mode.

### 1.1 General Message/Answer Formats

1.1

As all host functions involve addressing of either a device host or a device connected to a device host a common format for all messages and answers has been introduced.

1.1.1 Message

1.1.1

$\text{Operation} < 12 + \text{function mode} < 1 + \text{address mode}$   
 first (data)  
 last (data)  
 identification field

where

- operation and function mode are specific for the function to be executed,
- address mode defines the contents of the identification field as described below,
- first (data) and last (data) define a data block, if the operation is odd (or else insignificant),
- identification field defines a device or a device host either by addressing the device (device host) directly or by stating the address of a process description which is linked to the device (or which is linked to a device on the device host).

address mode = 0

identification field specifies a device link or a device  
 host:

identification (device link):

$\text{dh.linkno} < 12 + \text{hostno}$   
 dh. host-id  
 $\text{dh.home-reg} < 12 + \text{dh.net-id}$   
 jh. host-id  
 $\text{jh.linkno} < 12 + \text{jh.net-id}$

identification (device host):

$\text{unused} < 12 + \text{hostno}$   
 dh. host-id  
 $\text{dh.home-reg} < 12 + \text{dh.net-id}$

where

dh. linkno (8)                      indicates the link number in the device  
    host

hostno (12)	states the logical device number for the external process, representative subhost which is to handle the operation,
dh. host-id(16)	and
dh. net-id (8)	address the device host,
dh. home-reg(ion)(8)	is a utility parameter stating in which area of the network the device host in question should be found,
jh. linkno(8)	defines a link number in a jobhost (if the jobhost is RC8000/4000 the link number is equal to the logical device number for the external process representing the device),
jh. host-id(16)	and
jh. net-id (8)	define the job host. The value 0 in the jh. host-id field causes the host process to set the jh. host-id and net-id, to the equivalent values for the sender host.

Figures in parenthesis indicate the maximum size of the parameter (in bits). If this is exceeded the operation will return immediately with result 3.

address mode = 1

identification-field contains the address of an external process, which - in case a device link is to be defined - has to be linked to the device or - if the addressing defines a device host - has to be linked to a device on the device host in question.

identification (device link):

process description address of the external process linked to the device

identification (device host):

process description address of the external process linked to a device on the device host

If the process description address does not point out a process linked to a device on the device host, the operation immediately returns with result 3.

### 1.1.2 Answer

1.1.2

Return value  
 number of halfwords received  
 number of chars received  
 dh. linkno < 12 + hostno  
 dh. host-id  
 dh. home-reg < 12 + dh. net-id

where

- return value = device status < 16 + link desc. < 12 + funct.  
 result

#### Function result:

- 1 SENDER STOPPED
- 0 FUNCTION EXECUTED
- 1 DEVICE TROUBLES (SPECIFIED IN DEVICE STATUS)
- 2 DEVICE RESERVED BY OTHER HOST
- 3 NO RESOURCES AT JOBHOST
- 4 NO RESOURCES AT DEVICEHOST
- 5 TIMEOUT
- 6 DEVICE REQUESTED WITH HIGHER PRIORITY  
 (examples of this may be that another LOOKUP LINK LOCAL has  
 already been received)
- 8 dh. unknown

#### Linkdescriptor: (relevant only for function result $\diamond$ -1)

Specifies the interpretation of the fields JOBHOST ID and  
 JOBHOST LINKNO in the datablock

- 0 No linked present
- 1 Remote linked subprocess present
- 2 Local linked subprocess present

Device Status (Relevant only when function result = 1):

- Bit 0 Device unknown
- 1 Device closed
- 2
- 3
- 4
- 5 Device driver not loaded
- 6 Device reserved by another process
- 7 Reservation rejected from AP (only GAC - interfacing)
- number of halfwords received and
- number of chars received indicate the size of the data block received in the data buffer at sender's process. The fields will be 0, if the operation executed does not involve input of data or if sender was stopped when data were received from the device host.
- the remaining parameters are described later on, however, it should be mentioned that `dh.linkno` is only significant if a device link has been addressed in the message.

## 2. NETWORK SUPERVISOR FUNCTIONS

2.

The network supervisor functions are a group of operations used for supervising and controlling the network.

These functions are usually performed as output-input operations, i.e. a databuffer is sent to the device host and then, when the device host has handled the operation, the data containing answers are received in the original output area.

The data area contains parameters as kind, buffer specification and device name. The general format is described below.

The network supervisor functions are lookup, lookup reserve, cancel reservation, link up remote, lookup link local and release link.

The format of the data areas used in network supervisor operations is:

output	input
mode < 12 + kind	kind
timeout < 12 + buffers	max. no. of buffers
buffersize	max. buffersize
devicename (0:1)	devicename (0:1)
- (2:3)	- (2:3)
- (4:5)	- (4:5)
- (6:7)	- (6:7)
jh. linkno	jh. linkno
jh. host-id	jh. host-id
jh. home-reg < 12 + jh. net-id	jh. home-reg < 12 + jh. net-id
(unused)	process description

The format of the individual operation is described later on. If a field is described as unused the value is of no importance. A field can be set to 'dummy' value, and is then regarded as irrelevant.

dummy value = 0 for buffers, buffersize, devicename  
 (first char (name) = 0),  
 dummy value = -1 for mode, kind.

Below the meaning of the individual fields is described. The figures in parenthesis indicate the size of the important part of the field. If this is exceeded the operation will - apart from dummy value - return with result 3.

mode (8)	specifies that the device should be able to operate in this mode;
kind (8)	defines the type of the device,
timeout (8)	states the time out value for the operation
buffers (8)	specifies the wanted number of operations, which at the same time should be able to be sent out from the job host to the device host,
bufferzise (16)	indicates the data block size wanted (in characters), which one at a time can be sent to the device,
devicename (12 chars)	fixes the name of the device in the device host (is unrelated to the process name in the job host),
max buffers (8)	states the greatest number of operations which at the same time can be sent out to the device,
max bufsize (16)	states the size of the greatest data block, which can be transferred at a time to the device (in characters). The size is not necessarily the greatest buffer which can be sent from an internal process,
jh. linkno (10)	specifices linkno for the external process in job host. If the job host is RC8000/RC4000 then the linkno is equal to the logical device number,
jh. host-id (16),	define the job host. Host-id is a number,
jh. net-id (8)	uniquely defining the host inside a network determined by net-id,

jh. home-reg (8) is a utility parameter stating where the host in question is to be found in the network,

proc desc (24) indicates the process description address for the external process, which is defined by jh. linkno in case the job host is sender host.

## 2.1 Lookup Process

2.1

The lookup process operation is used for retrieving the parameters from an external process possibly linked to a device.

The data format is the standard data format except for device name, which is the name of the external process in the job host.

message:

1 < 12 + 2 < 1 + 1  
 first (data)  
 last (data)  
 proc desc (external process)

answer:

return value  
 number of halfwords  
 number of chars  
 dh. linkno < 12 + hostno  
 dh. host-id  
 dh. home-reg < 12 + dh. net-id

data:

output: none  
 input: kind (sub)  
       max. buffers  
       max. buffersize  
       name of external process  
       -       -  
       -       -  
       -       -

```

jh. linkno
jh. host-id
jh. home-reg < 12 + jh. net-id
process description of external process

```

## 2.2 Lookup

2.2

The lookup function examines the parameters for a peripheral, e.g. when all parameters of a peripheral given by a device name are to be known, or if it is desirable to examine whether a peripheral exists fulfilling one or more demands on the parameters' mode, kind, buffers and/or buffer size. Irrelevant parameters are given dummy value.

### Formats

message:

```

1 < 12 + 3 < 1 + address mode
first (data)
last (data)
identification (device host)

```

answer:

```

return value
number of halfwords received
number of chars received
dh. linkno < 12 + hostno
dh. host-id
dh. home-reg < 12 + dh. net-id

```

data

```

output
+0 mode < 12 + kind
+2 buffers
+4 buffer size
+6 device name (0:1)
+8 - (2:3)
+10 - (4:5)
+12 - (6:7)

```

+14 unused  
 +16 unused  
 +18 unused  
 +20 unused

input:

+0 kind  
 +2 max buffers  
 +4 max buffer size  
 +6 device name (0:1)  
 +8 - (2:3)  
 +10 - (4:5)  
 +12 - (6:7)  
 +14 unused  
 +16 unused  
 +18 unused

### 2.3 Lookup Reserve

2.3

This function performs a lookup as described earlier. If the device exists it is reserved, which means that links to the device can only be established on initiative of the sender host (called reserver host).

#### Formats

message:

1 < 12 + 4 < 1 + address mode  
 first (data)  
 last (data)  
 identification (device host)

answer:

as in lookup.

data:

as in lookup.

## 2.4 Cancel Reservation

2.4

A reservation made by lookup reserve is removed by cancel reservation. The reservation can only be removed from reserver host.

### Formats

message:

1 < 12 + 5 < 1 + address mode  
 first (data)  
 last (data)  
 identification (device host)

answer:

return value  
 0  
 0

data:

output as by lookup.  
 input does not take place.

## 2.5 Linkup Remote

2.5

The operation linkup remote is used to establish a temporary link to a device specified by parameter conditions in data (as by lookup). The link can be established for either the sender job host or another job host. If the device is occupied it is indicated by timeout how long the operation can wait before it is returned.

If the operation results in the establishment of a link to RC8000/RC4000 the external process representing the peripheral will get the work name 'subxxx', where xxx is a number between 000 and 999. At the establishment it is controlled that there is not already a process (external, internal or area) of the same name. If the link is established to sender host then only the sender of the linkup operation will become user of the external process. On the other hand if the job host is another RC8000/

RC4000 than the sender host then all internal processes on that job host which are users of the subhost 'facing' the device host will be included as users of the newly established process.

### Formats

#### message:

1 < 12 + 6 < 1 + address mode  
 first (data)  
 last (data)  
 identification (device host)

#### answer:

return value  
 number of halfwords received  
 number of chars received  
 dh. linkno < 12 + hostno.  
 dh. host-id  
 dh. home-reg < 12 + dh. net-id

#### data

output:  
 +0 mode < 12 + kind  
 +2 timeout < 12 + buffers  
 +4 buffer size  
 +6 device name (0:1)  
 +8 - (2:3)  
 +10 - (4:5)  
 +12 - (6:7)  
 +14 unused  
 +16 jh. host-id  
 +18 jh. home-reg < 12 + jh. net-id  
 +20 unused

values of timeout can be interpreted as follows:

timeout = 0 do not wait  
 < 128 wait for up to 'timeout' minutes for the device  
 to be unoccupied  
 ≥ 128 wait until the device is set free.

If jh. host has the value 0 then sender host is set in as job host.

input:

```
+0 kind
+2 max. buffers
+4 max. buffersize (chars)
+6 devicename (0:1)
+8 -          (2:3)
+10 -         (4:5)
+12 -         (6:7)
+14 jh. linkno
+16 jh. hostid
+18 jh. home-reg < 12 + jh. net-id
+20 process description
```

## 2.6 Linkup Local

2.6

This function establishes a local link to a device. The specification of the device takes place as by lookup, however, an external process description should also be pointed out in the job host (which can only be sender host). If the device is already connected to the sender host - whether as local or remote device - this link will be cancelled first. When establishing the external process the sender of the 'linkup local' operation and all the ancestors of sender are included as users. Furthermore the process is named as described in 'linkup remote'.

The external process to which the link is to be connected must be unused. This is defined by jh. linkno (= logical device number).

### Formats

message:

```
1 < 12 + 7 < 1 + address mode
first (data)
last (data)
identification (device host)
```

answer:

as for linkup remote

data

output:

+0 mode < 12 + kind  
 +2 buffers  
 +4 buffersize  
 +6 devicename (0:1)  
 +8 - (2:3)  
 +10 - (4:5)  
 +12 - (6:7)  
 +14 jh. linkno (= logical deviceno)  
 +16 unused  
 +18 unused  
 +20 unused

input:

+0 kind  
 +2 max buffers  
 +4 max buffersize  
 +6 device name (0:1)  
 +8 - (2:3)  
 +10 - (4:5)  
 +12 - (6:7)  
 +14 jh. linkno  
 +16 jh. host-id  
 +18 jh. home-reg < 12 + jh. net-id  
 +20 process description addr

jobhost in input data is the same as sender host.

## 2.7 Lookup Link

2.7

Lookup link is used for examination of the parameters for an existing link. The operation can be executed on both links to sender host and other job hosts.

Formats

## message:

1 < 12 + 8 < 1 + address mode  
 first (data)  
 last (data)  
 identification (device link)

## answer:

as by linkup remote.

## data

## output:

no datablock is sent.

## input:

as by linkup remote.

2.8 Release Link

2.8

This operation makes it possible to cancel links. The removal of the link does not wait for the device to complete commenced operations if any. Answer to release link can be handed over before the external process is removed, as the device host answers the release operation immediately.

Links can only be cancelled from hosts which are job host or re-server host to the link. The operation involves no data transport.

Formats

## message:

2 < 12 + address mode  
 unused  
 unused  
 identification (device link)

## answer:

as by linkup remote.

### 3. OPERATOR COMMUNICATION

3.

The two operator operations 'operator output' and 'operator output-input' are introduced to make it easier to communicate with the operator of a device (or of a device host), as it is possible to write messages and to return the answer from the operation without having to establish a link to the operator terminal. The communication device - the operator terminal - is specified by stating the device name in the 12 first characters of the output block. If the value of this field is set to dummy (first character = 0), the communication will take place on a terminal defined by the device host.

The communication can be of either a general kind or concern a specific device (e.g. an error message), which is stated in function mode. In the last case the device host will add a specification of the device, which might consist of the device name.

#### 3.1 Operator Output

3.1

This operation writes out 'outtext' from data until the data buffer is emptied or until it has met and printed an 'nl' character.

#### 3.2 Operator Output-Input

3.2

Output is written out as mentioned above. When the output is terminated it switches to input. After this the operator can key in an answer line. If the length of the answer exceeds the buffer size the input operation is terminated.

message:

operation < 12 + function mode < 1 + address mode  
 first (data)  
 last (data)  
 identification field

where

operation:           9 operator output  
                   11 operator output-input

function mode:    0 specific mode: The operation concerns a  
   specific device, and the identification  
   field addresses a device link,  
                   1 general mode: The operation is of a gen-  
   eral kind and the identification field  
   addresses a device host.

answer:

return value  
 number of halfwords received  
 number of chars received  
 dh. linkno < 12 + hostno  
 dh. host-id  
 dh. home-reg < 12 + dh. net-id

where

dh. linkno is dummy for function mode = 1.

return value: -1 operation rejected (sender stopped)  
                   0 operation performed without troubles  
                   1 operation rejected by device host  
                   2 operator terminal malfunctioning

data

output:

+0 device name of operator terminal (0:1)

+2 - - - - - (2:3)

+4 - - - - - (4:5)

+6 - - - - - (6:7)

+8 start of outtext

....

last of buffer

input:

+0 start of intext

....

....

last of buffer

## RETURN LETTER

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